

W26 Futsal Rules > January 12th

If an indoor rule is not addressed, you can assume it is the same as the outdoor rule.

GENERAL RULES

- A) Futsal requires minimal contact.
- B) The Keeper can only play the ball, feet or hands, for 4 seconds in their own half. If the Keeper is in the opponent's half, they have no time restriction.
- C) Once the Keeper plays the ball in their half, they cannot touch the ball a second time, double-touch, unless it has been touched by an opponent.
- D) The Keeper can throw the ball over the center line from within their penalty area, but they cannot kick the ball over the center line from within their penalty area.
- E) No offside.
- F) An attacking player cannot remain stationary in the opponent's penalty area.
- G) Penalty-Kick Mark, 10 yards, all players but the Keeper and the kicker, must be behind the kicker.
- H) Team Parity, to help to provide an enjoyable experience for all participating, when there is a 5 goal differential, the team with the lead goals must be scored off a pass until the goal differential is below 5, otherwise a goal-kick will take place. If this measure doesn't provide some level of team parity additional measures will be taken for the remaining weeks. A player's scoring will be limited to 3 goals with any subsequent goal being a goal-kick and/or a player's will be asked to reverse their jersey and switch teams at halftime.
- I) When a team is short a player/s, a player/s will have the opportunity to participate in more than one game.

SUBSTITUTIONS

- A) Substitutions are made on-the-fly. A player can only enter or leave the field from the designated substitution area, and a player may only enter the field after the player they are replacing has left the field. Failure to do so results in a foul, an indirect-free-kick from where the ball was situated when the game was stopped.

- B) One team on-the-fly substitution can be made at a time.

KICKOFF

- A) Opposing players must give 5 yards until the ball is in play.
- B) Can go in any direction.
- C) A goal cannot be scored from a kickoff unless it has touched another player.

BALL OUT OF PLAY

A) Kick-In, A ball kicked out by one team becomes the other team's ball. The team kicking in has 4 seconds to get the ball back in play, or it becomes the opponent's kick-in. Opposing players must give 5 yards until the ball is in play. Players taking kick-in cannot step into the field while kicking the ball back into play. Goals cannot be scored from kick-ins. If the ball hits the ceiling, a kick-in is taken at the closest point on the nearest touchline.

B) Goal-Kick, When the attacking team puts the ball over the goal-line, the defending team gets the ball. The Keeper must put the ball back into play within 4 seconds of retrieving it, putting it back into play by throwing it. The throw must leave the penalty-area. The defending team must stay out of the penalty-area during a goal-kick. If a defending player touches the ball before it leaves the penalty-area, the Keeper retakes the throw. The Keeper cannot touch the ball a second time, double-touch, unless it has been touched by an opponent.

C) Corner-Kick, To be taken at the field corner, at the point where the touch-line and goal-line meet.

INDIRECT FREE KICK

A) Opposing players wall must give 5 yards from the kicker, and the ball is in play after it has been touched. If the attacking team takes more than 4 seconds to take the kick, it becomes the defending team's indirect kick.

B) Impedes the progress of an opponent without any ball contact being made.

C) Dissent by word or action.

D) Prevents the Keeper from releasing or throwing the ball from the hands, or kicks or attempts to kick the ball when the goalkeeper is in the process of throwing it.

E) Delaying the restart of play.

F) Player not adhering to the substitution procedure.

G) The Keeper plays the ball for more than 4 seconds in their own half, does a double-touch, or kicks the ball over the center line from within their penalty area.

H) Attacking player stationary in the opponent's penalty area.

FOULS RESULTING IN DIRECT KICKS

A) Kicking or attempting to kick an opponent, tripping or attempting to trip an opponent, jumping at or charging an opponent.

B) Strikes or attempts to strike an opponent.

C) Pushes an opponent.

D) Holding an opponent

E) Tackling an opponent.

F) Handling the ball.

SENDING OFF FOULS

- A) A player sent off cannot re-enter the game for 4 minutes.
- B) Sending off fouls will result in a direct kick.
- C) Slide kicking or tackling.
- D) Dangerous play, such as a player's foot making contact with another player's body, or high kicks.
- E) Player making contact with an opponent from behind.
- F) If contact is made with an opponent in a careless, reckless, or excessive force manner.
- G) Denying an obvious goal-scoring opportunity by handling the ball.
- H) Denying an obvious goal-scoring opportunity by fouling an opponent.

UNDER 12/OLDER (U15) CENTER LINE RULE

- A) The attacking team cannot shoot on the goal until the ball is in the attacking half of the field.

6TH ACCUMULATED FOUL

- A) Upon a team's 6th accumulated foul in each half, the other team is awarded a direct kick taken from the 10-yard penalty mark. The defending team cannot build a wall to block the kick. All players must be behind the kicker. A team's foul count will then be restarted.