

SUMMER SLACKER



SUMMER SLACKER DRAFT LEAGUE (SSDL)

Rules and Regulations

Revised 5/27/2025



Summer Slacker Draft League (SSDL) Rules & Regulations

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Section 1 – Team Uniforms and Equipment

Uniforms

Players must wear official SSDL jerseys and socks whenever possible. If an SSDL jersey is unavailable, a dark or light jersey that matches the home/away team may be substituted for that game. Continued use of non-SSDL jerseys or socks will be addressed by league coordinators.

Since the SSDL has referees, timekeepers, and records penalties, all non-SSDL jerseys must have a number on the back. Numbers must be clearly legible, and tape or hand-drawn numbers are not permitted (e.g., no practice jerseys).

The SSDL is an organized hockey league, and proper uniforms are highly encouraged. Every effort should be made to wear matching jerseys and socks each game.

Equipment

Protective equipment must be worn at all times while on the ice. Hockey is a high-risk sport, as outlined in the SSDL & Lovell Arena participant waivers. These waivers must be signed and submitted to league coordinators before a player participates in their first game. Waivers are available at: <https://summerslackerdraftleague.com/registration>.

Full face shields are strongly recommended. At a minimum, players are **required to wear a half-shield at all times**. Players opting for a half-shield must sign a waiver indemnifying the league from any liability related to facial injuries.

Section 2 – Rosters

Team Rosters

Each team will consist of a maximum of 14 skaters and 1 goalie. All players must be registered members of the SSDL and in good standing to participate in games. Any disputes will be decided by league coordinators.

If a team is short players for a game, only league-approved substitutes may be used. No outside substitutes are permitted. Teams unable to field enough players will forfeit that game.

Substitute goalies must come from the official SSDL goalie sub list, which will be maintained on the league website. Goalies not on the approved list cannot play unless an exception is granted by league coordinators.

No walk-on or per-game substitute players are allowed. Teams violating this rule will forfeit the game in question. Teams with open roster spots may draft additional players, subject to league coordinator approval.

Player Replacement

Special circumstances may necessitate player replacements. These must be approved by league coordinators. Examples include prolonged injury, job-related relocation, or a player quitting the league.

Injured players deemed out for the season may be replaced by a league-approved player. Once a player is replaced for the season, they may not return unless their roster spot remains open.

Refunds for injured players will be prorated based on games played and contingent on finding a permanent substitute. No refunds will be issued for players who quit or are removed for unsportsmanlike conduct.

Section 3 – The Draft

Player Ratings

Players are rated based on self-assessment and league evaluation (A, B, C, D, E skill levels). The draft process will aim to distribute skill levels evenly across teams. League coordinators may adjust teams post-draft to correct skill imbalances.

Draft Process & Team Selection

Goalies from each division will randomly select a team from a hat, starting with the *High-Tide Division*. The goalie who picks the **Danglers** will receive the first pick in the *High-Tide draft*, followed by the **Lobster Rollers** (2nd), **Lot Lizards** (3rd), and **Dough Boys** (4th).

For the *Low-Tide Division*, the goalie who selects the **Green Monsters** will have the first pick in the *Low-Tide draft*, followed by the **Clam Diggers** (2nd), **Brew Masters** (3rd), and **Fightin' Pilgrims** (4th).

Draft Rotation

The draft will follow a snake format:

- High-Tide Division: **1-2-3-4**, then **4-3-2-1**, and so on.
- Low-Tide Division: **1-2-3-4**, then **4-3-2-1**, and so on.

This process will continue until all players have been selected.

Player Involvement & Draft Attendance

To ensure every player has a say in their team, the first-round picks will make the second-round selections, the second-round picks will make the third-round selections, and so on. **Attendance at the draft is highly encouraged** to participate in the selection process.

- If a player cannot attend, their pick will revert to their team's goalie.
- As a bonus, the **last player selected in each division will receive a \$30 gift card** to the *Top Shelf Bistro*.

Team Captains & Final Roster Announcement

Once all picks are made, each team will have **5 minutes to select a captain**. Team captains and full rosters will be **posted on the league website the day after the draft**.

Section 4 – Financial Obligations

Player fees for the 2025 Summer session are due by March 7, 2025. Payments after this date may result in uniforms being unavailable on draft day. All payments for returning players must be received by April 18, 2025 (Draft Day). Players who have not paid will not be eligible for the draft.

Section 5 – Game Play

The SSDL follows the National Federation of High School (NFHS) Ice Hockey Rule Book.

Code of Conduct

SSDL RULE # 1 - DON'T BE A DICK. A *single warning* will be given before removal from the league. Players must respect referees, league coordinators, and Lovell Arena staff at all times.

Game Format

Games will consist of three 12-minute stop-time periods. If the game is tied at the end of regulation, a 5-minute 3-on-3 sudden death overtime will be played. If the score remains tied after overtime, a 3-man shootout will determine the winner. If the game remains tied after the shootout, the game will officially end in a tie.

League Rules

The SSDL is a no-checking, no slapshot, no fighting league. Violations may result in suspensions or removal from the league.

Facility Rules

Players or teams damaging Lovell Arena property will be held financially responsible. Any player engaging in inappropriate behavior within the facility may face disciplinary action. The SSDL and Lovell Arena management reserve the right to impose penalties, including legal action, in cases of misconduct.

Penalties

Penalties in the SSDL are defined by Rule 4 'Types of Penalties', Rule 7 'Physical and Stick Fouls', and Rule 8 'Other Fouls', as outlined in the latest version of the NFHS Ice Hockey Rule Book. In addition to the NFHS Rules, the SSDL has a set of specific rules outlined below:

- Slapshots are defined as the blade of stick coming above the top of a player's boot. If a team commits a 3 slapshot violation in any given game, the team will be assessed a bench minor penalty.
- **Any player assessed 3 penalties in a game will receive a game misconduct and will be removed from the game.**
- Any team receiving 8 penalties during a game shall have all subsequent penalties increased to a three-minute major, with no release from the box if the opposing team scores.
- If a team receives 13 penalties in a game, the game is then forfeited by the offending team.

- All misconduct penalties will be reviewed by League Management.
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Section 6 – Playoffs

The final two weeks of the season will be dedicated to playoff games. Seeding will be determined based on the GameSheet app statistics.

Championship Format

The top two seeded teams in each division will play for the Championship in each division. The bottom two seeded teams will play a consolation game.

Overtime

Playoff games will feature sudden-death overtime until a winner is determined.

Section 7 – Revisions

The SSDL league coordinators reserve the right to amend these rules as necessary.

Section 8 – Disclaimer

All players assume the inherent risks associated with playing ice hockey. The SSDL and Lovell Arena are not liable for any injuries sustained on or off the ice or on Lovell Arena property.
