

## GCSE MATHS KEYWORDS

<b>A</b>	
<b>Acute angle</b>	An angle less than $90^\circ$ .
<b>Adjacent</b>	Adjacent sides are next to each other and are joined by a common vertex.
<b>Algebra</b>	Algebra is the branch of mathematics where symbols or letters are used to represent numbers.
<b>Angle</b>	An angle is formed when two straight lines cross or meet each other at a point. The size of an angle is measured by the amount one line has been turned in relation to the other.
<b>Approximate</b>	An approximate value is a value that is close to the actual value of a number.
<b>Arc</b>	Part of a circumference of a circle.
<b>Area</b>	The amount of space a shape takes up. E.g. the area of the lawn is 35 square metres.
<b>Asymmetrical</b>	A shape which has no lines of symmetry.
<b>Average</b>	A value to best represent a set of data. There are three type of average - the mean, the median and the mode.
<b>Axis</b>	An axis is one of the lines used to locate a point in a coordinate system.
<b>B</b>	
<b>Bearing</b>	A three digit angle measured from north in a clockwise direction.
<b>BIDMAS</b>	A way of remembering the order in which operations are carried out. It stands for Brackets - Indices - Division - Multiplication - Addition - Subtraction.
<b>Bisect</b>	To divide an angle or shape exactly in half.

<b>Brackets</b>	Used to determine the order in which operations are carried out. For example, $3 + 4 \times 2 = 11$ but $(3 + 4) \times 2 = 14$ .
<b>C</b>	
<b>Calculate</b>	To work out the value of something. This does not have to mean you need a calculator!
<b>Centilitre (cl)</b>	A measure of volume. 100 centilitres = 1 litre (100 cl = 1 l). 1 centilitre = 10 millilitres (1 cl = 10 ml).
<b>Centimetre (cm)</b>	A measure of distance. 1 centimetre = 10 millimetres. (1 cm = 10 mm). 100 centimetres = 1 metre. (100 cm = 1 m).
<b>Chord</b>	A straight line drawn from one point on the edge of a circle to another.
<b>Circumference</b>	The perimeter of a circle.
<b>Coefficient</b>	The number in front of an algebraic symbol. For example the coefficient of $5x$ is 5.
<b>Congruent</b>	If you can place a shape exactly on top of another then they are said to be congruent. You may rotate, reflex or translate the shape.
<b>Constant</b>	A letter or symbol whose value always stays the same. The constant $\pi$ is a common example.
<b>Credit</b>	To add money to a bank account. For example, I had £500 credited to my bank account.
<b>Cross section</b>	The end section created when you slice a 3D shape along it's length.
<b>Cube number</b>	The product when an integer is multiplied by itself twice. For example $5 \text{ cubed} = 5 \times 5 \times 5 = 125$ .
<b>Cuboid</b>	A 3D shape with all sides made from rectangles.
<b>Cumulative frequency</b>	A running total of the frequencies, added up as you go along.
<b>D</b>	
<b>Day</b>	A time period of 24 hours. There are 7 days in a week.

<b>Debit</b>	To take out money from a bank account. For example, £400 was debited from my account.
<b>Decagon</b>	A ten sided polygon.
<b>Decimal</b>	Not a whole number or integer. For example, 3.6 or 0.235.
<b>Decrease</b>	To make an amount smaller.
<b>Denominator</b>	The bottom part of a fraction.
<b>Diameter</b>	The distance across a circle which passes through the centre.
<b>Difference</b>	Subtract the smaller value from the larger value to find the difference between two numbers.
<b>Distance</b>	How far away an object is. For example, it is a distance of 3 miles to the city centre.
<b>Distribution</b>	How data is shared or spread out.
<b>E</b>	
<b>Equal</b>	Used to show two quantities have the same value.
<b>Equation</b>	Two expressions which have the same value, separated by an '=' sign. E.g. $3y = 9 + y$
<b>Equilateral triangle</b>	A triangle with all sides and angles the same size.
<b>Estimate</b>	To find an approximate answer to a more difficult problem. E.g. $31.2 \times 5.94$ is roughly equal to $30 \times 6 = 180$ .
<b>Even number</b>	Any number which is a multiple of 2. Even numbers always end in 2, 4, 6, 8 or 0.
<b>Expand</b>	To multiply out brackets in an expression. For example, $2(3x + 7) = 6x + 14$ .
<b>Expression</b>	A collection of terms which can contain variables (letters) and numbers. E.g. $4pq - q + 7$

## F

<b>Factor</b>	A number that divides another number exactly. E.g. 4 is a factor of 12.
<b>Factorise</b>	To put an expression into brackets by taking out a common factor. For example, $20x + 15y = 5(4x + 3y)$ .
<b>Figures</b>	Another name for numbers. For example one thousand and fifty in figures is 1050.
<b>Formula</b>	An equation used to describe a relationship between two or more variables.
<b>Frequency</b>	How many times something happens. Another word for 'total'.
<b>Frequency density</b>	The frequency divided by the class width.

## G

<b>Gradient</b>	How steep a line is. Found by dividing the distance up by the distance across.
<b>Gram (g)</b>	A measure of mass. 1 gram = 1000 milligrams. (1 g = 1000 mg)

## H

<b>HCF</b>	Stands for 'highest common factor'. It is the largest factor common to a set of numbers. E.g. The HCF of 16 and 24 is 8.
<b>Heptagon</b>	A seven sided polygon.
<b>Hexagon</b>	A six sided polygon.
<b>Histogram</b>	A diagram drawn with rectangles where the area is proportional to the frequency and the width is equal to the class interval.
<b>Hypotenuse</b>	The longest side on a right angled triangle.

## I

<b>Increase</b>	To make an amount larger.
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<b>Indices</b>	Another name for powers such as $^2$ or $^3$ .
<b>Integer</b>	A whole number.
<b>Inter-quartile range (IQR)</b>	The difference between the upper and lower quartile.
<b>Irrational</b>	A decimal which is never ending. It must also not be a recurring decimal.
<b>J</b>	
<b>Justify</b>	Another word for 'explain'. Often crops up on your maths exam. E.g. 'Calculate the mean and range for each player. Who is the better player Justify your answer.'
<b>K</b>	
<b>Kilogram (Kg)</b>	A measure of mass. 1 kilogram = 1000 grams. (1 kg = 1000 g)
<b>Kilometre (Km)</b>	A measure of distance. 1 kilometre = 1000 metres. (1 km = 1000 m)
<b>L</b>	
<b>LCM</b>	Stands for 'lowest common multiple'. It is the smallest multiple common to a set of numbers. E.g. The LCM of 3 and 4 is 12.
<b>Litre (l)</b>	A measure of volume. 1 litre = 100 centilitres (1 l = 100 cl). 1 litre = 1000 millilitres (1l = 1000 ml).
<b>Loci</b>	The plural of locus.
<b>Locus</b>	A collection of points which are the same distance from another point or line.
<b>Lower range</b>	The smallest value in a set of data.
<b>M</b>	
<b>Mean</b>	A type of average found by adding up a list of numbers and dividing by how many numbers are in the list.

<b>Median</b>	The middle value when a list of numbers is put in order from smallest to largest. A type of average.
<b>Metre (m)</b>	A measure of distance. 1 metre = 100 centimetres. (1 m = 1000 cm).
<b>Millilitre (ml)</b>	A measure of volume. 10 millilitres = 1 centilitre (10 ml = 1 cl). 1000 millilitres = 1 litre (1000 ml = 1 l).
<b>Millimetre (mm)</b>	A measure of distance. 10 millimetres = 1 centimetre. (10 mm = 1 cm).
<b>Modal</b>	Another term for mode
<b>Mode</b>	The most common value in a list of numbers. If two values are tied then there is two modes. If more than two values are tied then there is no mode. A type of average.
<b>Month</b>	A time period of either 28, 30 or 31 days. There are 12 months in a year.
<b>Multiple</b>	A number which is part of another number's times table. E.g. 35 is a multiple of 5.
<b>N</b>	
<b>Natural number</b>	A positive integer
<b>Negative</b>	A value less than zero
<b>Nonagon</b>	A nine sided polygon.
<b>Numerator</b>	The top part of a fraction.
<b>O</b>	
<b>Obtuse angle</b>	An angle between 90 and 180 .
<b>Octagon</b>	An eight sided polygon.
<b>Odd number</b>	A number that is not a multiple of 2. Odd numbers always end in 1, 3, 5, 7 or 9.

<b>Operation</b>	An action which when applied to one or more values gives an output value. The four most common operations are addition, subtraction, multiplication and division.
<b>P</b>	
<b>Parallel</b>	Two or more lines which are always the same distance apart.
<b>Parallelogram</b>	A quadrilateral with two pairs of parallel sides.
<b>Pentagon</b>	A five sided polygon.
<b>Perimeter</b>	The distance around a shape.
<b>Perpendicular</b>	Two or more lines which meet at right angles.
<b>Pi (II)</b>	An irrational constant used when calculating the area and circumference of circles. It is approximately equal to 3.14.
<b>Polygon</b>	A shape made from straight lines.
<b>Positive number</b>	A number greater than zero.
<b>Prime</b>	A number which has exactly two factors. The number one and itself.
<b>Prism</b>	A 3D shape with the same cross section all along its length.
<b>Probability</b>	A measure of how likely an event is to occur.
<b>Product</b>	The answer when two values are multiplied together.
<b>Q</b>	
<b>Quadratic equation</b>	An equation where the highest power is two. For example $x^2 + 4x + 6 = 0$ is a quadratic equation.
<b>Quadrilateral</b>	A four sided polygon.
<b>R</b>	

<b>Radius</b>	The distance from the centre of a circle to its circumference. The plural of radius is radii.
<b>Random sampling</b>	A method of choosing people at random for a survey.
<b>Range</b>	The largest number take away the smallest value in a set of data.
<b>Rational</b>	A decimal number which ends or is recurring.
<b>Reciprocal</b>	The reciprocal of any number is 1 divided by the number. E.g. the reciprocal of 3 is $\frac{1}{3}$ ., the reciprocal of $\frac{3}{4}$ is $\frac{4}{3}$ .
<b>Recurring</b>	A decimal which never ends but repeats all or parts of the sequence of numbers after the decimal point. E.g 0.333333 or 0.141414.
<b>Reflex angle</b>	An angle greater than 180 .
<b>Regular</b>	A shape with all sides and angles the same size.
<b>Remainder</b>	The amount left over when a number cannot be divided exactly. For example, 21 divided by 4 is 5 remainder 1.
<b>Right angle</b>	An angle of 90 .
<b>Rotation</b>	To turn a shape using an angle, direction and centre of rotation.
<b>Round</b>	To reduce the amount of significant figures or decimal places a number has. For example £178 rounded to the nearest £10 is £180.
<b>S</b>	
<b>Scale</b>	
<b>Scale factor</b>	How many times larger or smaller an enlarged shape will be.
<b>Segment</b>	An area of a circle enclosed by a chord.
<b>Sequence</b>	A list of numbers which follows a pattern. For example 6, 11, 16, 21, ...
<b>Simplify</b>	To write a sum, expression or ratio in its lowest terms. For example 4:10:6 can be simplified to 2:5:3.



<b>Solid</b>	A 3D shape.
<b>Solve</b>	To find the missing value in an equation.
<b>Speed</b>	How fast an object is moving. Average speed = Total distance divided by time taken.
<b>Square number</b>	The product when an integer is multiplied by itself. For example, 1, 4, 9, 16, 25, 36, 49, 64, 81, 100.
<b>Sum</b>	The answer when two or more values are added together.
<b>Surface area</b>	To total area of all sides on a 3D shape.
<b>Symmetrical</b>	A shape which has at least one line of symmetry.
<b>T</b>	
<b>Tally</b>	A system of counting where every group of four vertical lines is followed by a horizontal line to easily count in steps of five.
<b>Tangent</b>	A straight line that just touches a point on a curve. A tangent to a circle is perpendicular to the radius which meets the tangent.
<b>Term</b>	A number, variable or combination of both which forms part of an expression.
<b>Transformation</b>	The collective name for reflections, rotations, translations and enlargements.
<b>Translation</b>	To move a shape from one position to another by sliding in the x-axis followed by the y-axis.
<b>Trapezium</b>	A quadrilateral with one pair of parallel sides.
<b>Tree diagram</b>	A method of solving probability questions by listing all the outcomes of an event. Probabilities are calculated by multiplying down the branches.
<b>Triangle</b>	A three sided polygon.
<b>Triangular number</b>	A sequence of numbers generated by adding one more than was added to find the previous term. For example, 1, 3, 6, 10, 15, 21, ...

## U

**Units**

A quantity used to describe a measurement. Examples are kilograms, metres and centilitres.

**Upper range**

The largest value in a set of data.

## V

**Value**

A numerical amount or quantity.

**Variable**

A letter which we don't know the value of.

**Volume**

The amount an object can hold. E.g. a bottle of cola has a volume of 2 litres.

## W

**Week**

A time period of 7 days.

**Wide**

Used to describe the width of something

**Width**

The distance from side to side. E.g. 'The swimming pool is 10 metres wide.'

## X

**X-Axis**

The horizontal axis on a graph. The line going across the page.

## Y

**Y-Axis**

The vertical axis on a graph. The line going from top to bottom.

**Y-Intercept**

The value of the y-coordinate when a graph crosses the y-axis.

**Year**

A time period of 12 months or 365 days. (366 in a leap year.)

## Z

**Z-Axis**

Represents the depth of an object when working with 3D coordinates.

