

INOA GAMES

Official Community Whitepaper

Version 1.0 | May 2026 | Polygon Blockchain | INOA GAMES LLC

| Token | INOA Games (IG) — Traded as IG/WPOL on Polygon |
|----------------|---|
| Token Price | \$0.0000055527 per IG — Ground Floor Opportunity |
| Market Cap | \$155,170 — Early Stage with 15 Years of Growth Ahead |
| Total Supply | 28,000,000,000 IG — Fixed Forever, Zero Minting Ever |
| Liquidity Lock | 73 Years — Rug Pull is Mathematically Impossible |
| Studio | INOA GAMES LLC — Registered Company, Solo Developer |
| Games on Steam | DNA 1 Complete DNAVERSUS 2027 DNA 2 Blockchain ARPG 2028 DNA Remake 2029 |
| Vision | The First \$1 Trillion Gaming Company in History — 2041 |
| DEXTools | https://www.dextools.io/app/token/inoagames |
| Steam | https://store.steampowered.com/search/?developer=INOA%20GAMES |

MISSION STATEMENT

INOA Games is not here to rug pull. We are not here for a quick exit. We are here to build a generational gaming empire — one game, one community member, one milestone at a time. We want every single person in the INOA Games community to grow with us — from \$155K market cap today all the way to \$1 Trillion by 2041. This is our promise. This is our mission. This is INOA GAMES.

PART I — ABOUT INOA GAMES

Studio Overview

INOA GAMES LLC is an independent solo developer studio and legally registered company built from the ground up by a single developer with an unstoppable vision. INOA Games has done what most indie studios never achieve — shipped a complete, multi-episode narrative game series on Steam with professional voice acting, partnered music production, hand-drawn artwork, and a fully realized universe. That foundation is now the launchpad for a 15-year journey to become the first gaming company in history to reach a \$1 Trillion market cap.

The DNA Universe — Story & Lore

The DNA franchise is set in a universe where extraterrestrial DNA was discovered on Earth and weaponized by the sinister Nova Corp to build the ultimate super-soldier army. Over 20,000 years ago, an alien being named Icarus fled his war-torn home planet Ekamerand. His remains — discovered by Nova Corp millennia later — became the foundation of their most dangerous genetic experiments. Players enter as Leo, an elite Nova Corp soldier who slowly uncovers that he himself is one of those experiments. A story of identity, redemption, power,

and destiny across multiple games, a remake, a live action film, and an ever-expanding universe.

DNA 1 — Complete on Steam (All Episodes)

[Playable Now on Steam — store.steampowered.com/bundle/63500/1999](https://store.steampowered.com/bundle/63500/1999)



| Content | Title | Status | Platform |
|--------------------|-------------------------------|--------|---|
| Episode 1 | DNA — The Beginning | LIVE | Steam |
| Episodes 2–5 | DNA — Episodes 2 through 5 | LIVE | Steam |
| Season 2 Ep 1–4 | DNA Season 2 — All 4 Episodes | LIVE | Steam |
| Final Episode Pt 1 | DNA — Final Episode: Part 1 | LIVE | Steam |
| Final Episode Pt 2 | DNA — Final Episode: Part 2 | LIVE | Steam |
| DNA 1 Finale | DNA 1: Finale | LIVE | Steam |
| FULL BUNDLE | DNA 1 Complete — 12 Episodes | LIVE | https://store.steampowered.com/bundle/63500/1999 |

- Genre: 2D Dark Fantasy Beat em Up / Action RPG with anime visual novel storytelling
- Art Style: 100% hand-drawn anime artwork — every frame crafted by the solo developer
- Voice Acting: Professional AAA-quality voice actors throughout all cutscenes
- Music: Partnered with music studios to produce an exclusive soundtrack for the DNA universe
- Reviews: Mostly Positive on Steam — praised for artwork, story depth, and voice acting

PART II — GAME RELEASE ROADMAP

2027 — DNAVERSUS + Official Merchandise Launch

[Steam: store.steampowered.com/app/3847350/DNAVERSUS](https://store.steampowered.com/app/3847350/DNAVERSUS)



DNAVERSUS is the next major release — a hand-drawn anime platform fighting game serving as the intermission between DNA 1 and DNA 2. It brings together the full DNA 1 character roster alongside new DNA series fighters for a legendary cosmic battle. 2027 also marks the launch of the official INOA Games merchandise store — the first physical extension of the DNA brand into the real world.

- Genre: Anime Platform Fighter — hand-drawn combat with DNA Power Gauge special attacks
- Roster: Full DNA 1 character lineup plus new DNA series characters making their debut
- Modes: Online PvP, Online Co-Op, Local Multiplayer, and Singleplayer
- Merchandise: Official DNA apparel, collectibles, figures, and art prints launching 2027
- Release: 2027 worldwide on Steam — console ports planned as the franchise grows

DNAVERSUS x INOA GAMES TOKEN — EARN IG IN LIVE TOURNAMENTS

DNAVERSUS will be the first game where players earn real INOA Games tokens (IG) by competing in LIVE DNAVERSUS TOURNAMENTS. Real blockchain crypto sent directly to winners Polygon wallets after each event — not a points system, not a simulation.

Step 1 — Download DNAVERSUS on Steam and connect your Polygon wallet

Step 2 — Register for a live DNAVERSUS online tournament event

Step 3 — Compete in real-time PvP bracket matches against other players

Step 4 — Top finishers receive real IG tokens sent directly to their wallet

Step 5 — Hold IG, sell for POL or USD, or use within the INOA ecosystem

Every tournament creates new IG holders organically through gameplay

Prize pools grow as the market cap grows — bigger rewards over time for competitors

2028 — DNA 2: Blockchain Open World Action RPG

Steam: store.steampowered.com/app/3692720/DNA_2_Episode_1



DNA 2 is the most ambitious title in INOA Games history — a full 3D open world blockchain action RPG continuing the DNA universe story. Players take on the role of Inoa, a powerful new protagonist with extraterrestrial DNA, as Nole Sujo rebuilds Nova Corp into an even deadlier force than before.

- Genre: Blockchain Open World 3D Action RPG — massive evolution from DNA 1s 2D world
- Combat: Unlockable Hand-to-Hand, Energy, and Sword moves — on ground and in mid-air
- World: Massive open world — travel by flight, horseback, and vehicle
- Model: Live service episodic — new content and token caches added regularly
- Platform: Steam PC with console expansion planned

DNA 2 BLOCKCHAIN ARPG — FIND AND EARN REAL INOA TOKENS IN THE OPEN WORLD

DNA 2 redefines blockchain gaming. INOA Games tokens and INOA Coins are physically hidden inside the massive 3D open world map. Players explore and ACTUALLY FIND real crypto tokens as they play. DNA 2 is a LIVE SERVICE — always online, always active. Token caches placed and replenished by INOA Games. The token hunt IS core gameplay.

Step 1 — Launch DNA 2 and connect your Polygon wallet to your account

Step 2 — Explore the open world on foot, horseback, vehicle, or by flight

Step 3 — Discover glowing INOA token caches hidden across the world map

Step 4 — First player to reach a cache location claims the real IG tokens

Step 5 — Tokens sent directly to your Polygon wallet — real crypto, real value

LIVE SERVICE = Always online — new token caches added by INOA Games regularly

FIRST COME FIRST SERVED = Creates daily urgency and genuine exploration competition

VIRAL BY DESIGN = Players will stream, post, and share every token discovery they make

2029 — DNA Remake: Next-Gen Remaster for Console and PC

The DNA Remake brings DNA 1 to a new generation with next-gen graphics, expanded gameplay, and INOA token integration. Targeting PlayStation, Xbox, Epic Games Store, and Steam — marking INOA Games console debut and opening the franchise to millions of new players and potential token holders worldwide.

- Platforms: PlayStation, Xbox, Epic Games Store, and Steam simultaneously
- Visuals: Fully remastered hand-drawn art in ultra-high resolution
- Gameplay: Enhanced combat systems, new mechanics, and expanded story content
- Token: Console players introduced to the INOA Games token ecosystem on Polygon

2030 — DNA Live Action Film

The DNA franchise makes its leap to mainstream entertainment with a live action film adaptation — the moment INOA Games transitions from a gaming studio to a full entertainment franchise, opening the DNA universe to a global audience far beyond gaming and creating a massive new wave of token awareness and community growth.

2031–2041 — Genre Expansion: Building a Multi-Genre Empire

| Genre | Description | Timeline |
|-------------------|-----------------------------------|-----------------------|
| ARPG | DNA 2 Open World Blockchain ARPG | 2028 — In Development |
| Platform Fighter | DNAVERSUS Anime Fighter | 2027 — In Development |
| FPS | First Person Shooter titles | 2031–2033 |
| Horror / Survival | Dark atmospheric survival games | 2033–2035 |
| Racing | High speed racing games | 2033–2035 |
| Sports | Sports simulation titles | 2035–2037 |
| Battle Royale | Multiplayer last-man-standing | 2035–2037 |
| Strategy | Real-time and turn-based strategy | 2037–2041 |
| Additional Genres | New genres as the studio grows | 2037–2041 |

INOA GAMES GENRE EXPANSION PHILOSOPHY

The DNA franchise comes first. We are building the ARPG, the platform fighter, and the DNA ecosystem to the highest standard before expanding into new genres. Every new genre we enter will carry the same commitment to quality, story, and community that defines DNA. INOA Games will not rush into new genres for quantity. We expand when we are ready — and when we do, we do it right.

INOA GAMES

Road to \$1 Trillion Market Cap

The First \$1 Trillion Market Cap Gaming Company in History | 2026 - 2041



OUR MISSION & HOW WE GET THERE

Build the first \$1 Trillion market cap gaming company in history by growing a real ecosystem of games, players, and token holders — one release at a time.

DNA 1 LIVE ON STEAM NOW
DNAVERSUS 2027
DNA 2 BLOCKCHAIN ARPG 2028
DNA REMAKE 2029
FPS + NEW GENRES 2031+
LIVE ACTION FILM 2030

EARN IG IN TOURNAMENTS
FIND IG IN DNA 2 OPEN WORLD
IG ACCEPTED FOR MERCHANDISE
CEX LISTINGS 2027+
73-YEAR LIQUIDITY LOCK
FULL COMMUNITY TRANSPARENCY

\$8M MARKET CAP 2027
\$30M MARKET CAP 2028
\$100B MARKET CAP 2031
\$500B MARKET CAP 2033
\$1 TRILLION MARKET CAP 2041
600M+ COMMUNITY MEMBERS

INOA Games Token (IG) | Polygon Blockchain | 28 Billion Supply | 73-Year Liquidity Lock

dex-tools.io/app/token/inoagames | store.steampowered.com/search/?developer=INOA%20GAMES

youtube.com/@INOA_GAMES | instagram.com/inoagames | x.com/inoa_games

PART III — INOA GAMES TOKEN ECONOMICS

Token Overview

| Metric | Value | Detail |
|--------------------|-------------------|--|
| Token Name | INOA Games (IG) | Traded as IG/WPOL on Uniswap V2 |
| Blockchain | Polygon (POL) | Fast, low-cost transactions |
| Total Supply | 28,000,000,000 IG | Fixed forever — zero minting ever |
| Pool Liquidity | \$391.67 | 87% of liquidity locked permanently |
| Token Price | \$0.0000055527 | Ground floor — 15 years of growth ahead |
| Market Cap | \$155,170 | Early stage — significant upside potential |
| Total Transactions | 411 | Real on-chain trading activity confirmed |
| Current Holders | 11 | Early community — ground floor opportunity |
| Liquidity Lock | 73 Years | Rug pull is mathematically impossible |
| Pool Created | February 24, 2025 | Over 1 year live on Polygon blockchain |

What Makes INOA Games Token Different

The INOA Games token is backed by a registered LLC game studio with published, reviewed games on Steam. It has real token-earning mechanics built into gameplay — tournaments in DNAVERSUS, and hidden token caches in DNA 2s open world. It has a 73-year liquidity lock making it impossible for the founder to drain the pool. And it has a 15-year roadmap to \$1 Trillion built on real game releases, real community growth, and full transparency.

| Value Driver | How It Creates Demand | Timeline |
|-----------------------------|--|----------|
| DNA 1 Complete on Steam | Proven studio — verified on Steam now | Now |
| DNAVERSUS Tournaments | Players earn IG by competing live | 2027 |
| Official Merchandise | IG token accepted for DNA merch | 2027 |
| DNA 2 Hidden Token Mechanic | Players find real IG in the open world | 2028 |
| DNA Remake Console Launch | Millions of new players enter ecosystem | 2029 |
| Live Action DNA Film | Mainstream cultural breakthrough | 2030 |
| FPS and New Genre Titles | New audiences discover INOA ecosystem | 2031+ |
| Phase 2 Liquidity Lock | \$500K additional 70-year lock | 2029 |
| Horror, Racing, Sports | Multi-genre expansion drives new players | 2033+ |
| Battle Royale and Strategy | Mass market gaming genres added | 2035+ |
| \$100 Billion Milestone | First major historic milestone | 2031 |
| \$500 Billion Milestone | INOA among largest gaming companies | 2033 |
| \$1 Trillion Milestone | First ever \$1T gaming company | 2041 |

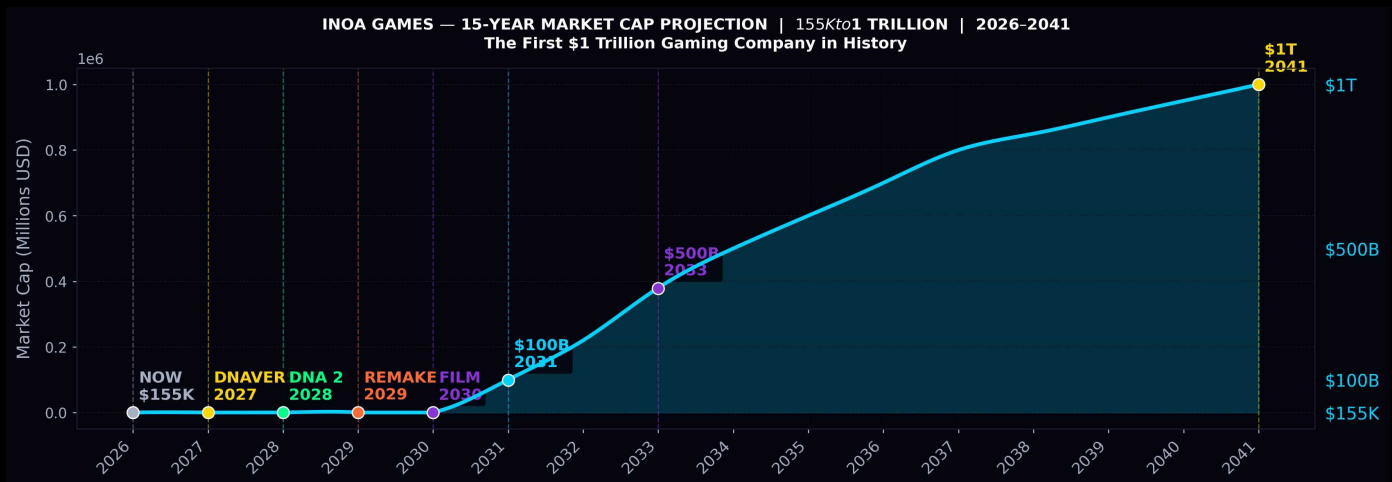
PART IV — 15-YEAR GROWTH PROJECTIONS



INOA GAMES

15-Year Market Cap Projection Chart

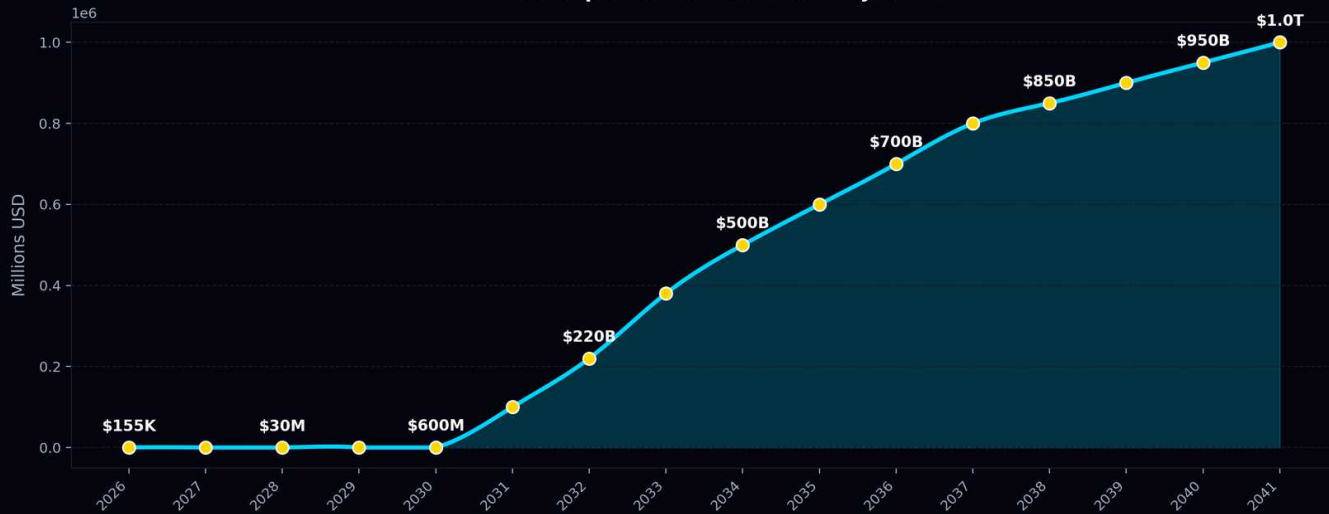
Market cap projection from today through 2041 — milestones marked along the path to \$1 Trillion.



Market Cap Growth — 15 Year Projection

2026 to 2041 | \$155K to \$1 Trillion

Market Cap Growth — 15 Year Projection



Market Cap Milestones — 3D View

15-Year Growth Path | \$155K to \$1 Trillion

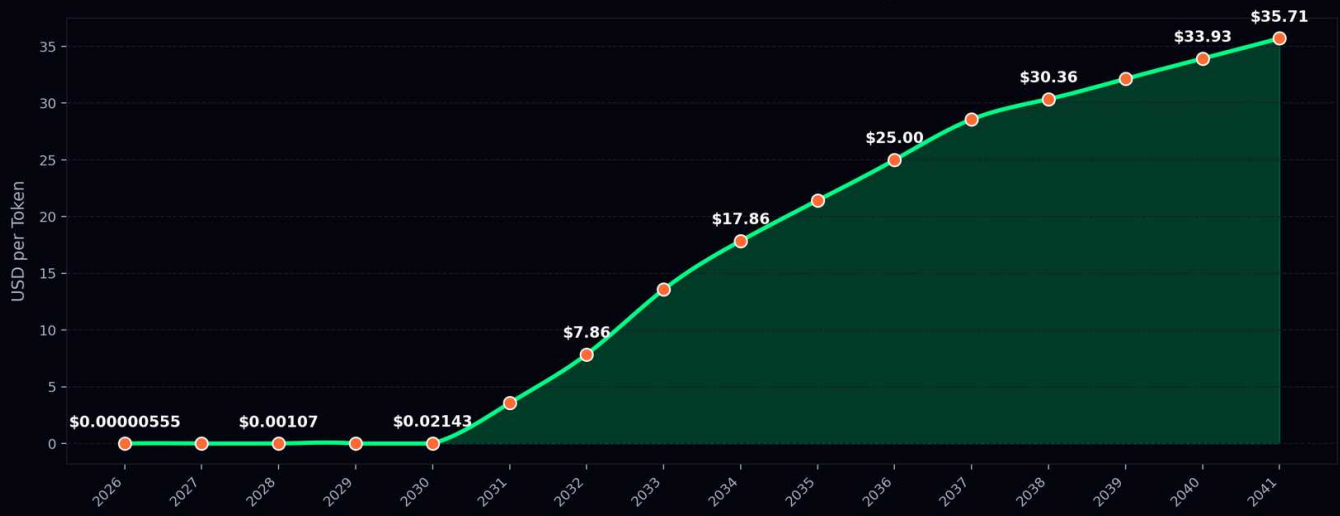
Market Cap Milestones — 155K to 1 Trillion INOA Games 15-Year Growth Path



INOA Games Token Price — 15 Year Projection

Ground Floor Today | \$3.57 by 2031

INOA Games Token Price — 15 Year Projection



Community Holder Growth — 15 Years

11 Holders Today | 600M+ by 2041

Community Holder Growth — 15 Years



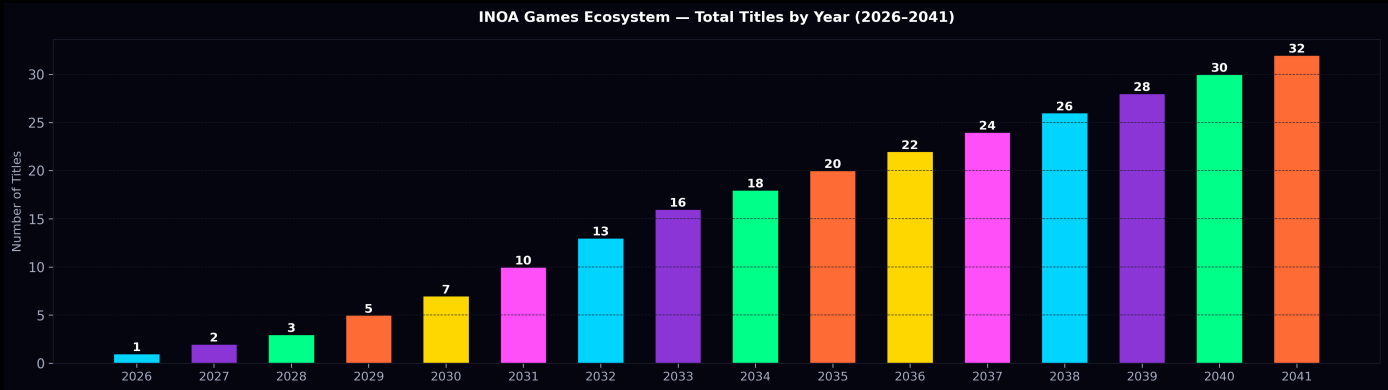
Liquidity Pool Growth — 15 Years

\$391 Today | \$28 Billion by 2041

Liquidity Pool Growth — 15 Years



INOA Games Ecosystem — Total Titles by Year



PART V — COMMUNITY TRUST & TRANSPARENCY

Our Commitment to You

Community trust is the foundation of everything we build at INOA Games. We understand that the crypto space has been damaged by projects that disappeared overnight, founders who dumped tokens without warning, and teams that made promises they never intended to keep. We are not that. We will never be that. Every action we take is designed to earn and keep your trust — permanently.

How We Communicate Token Sales — Live and In Advance

Before any founder token sale occurs, INOA Games will hold a live announcement on both Discord and YouTube. The community will know when a sale is being planned, what development goal it is funding, and when it will happen — before it happens. These live streams will also cover game development progress, upcoming releases, and token ecosystem news. There will be no surprises. There will be no silent dumps. Everything happens in the open, in front of the community, in real time.

TRANSPARENCY PLEDGE — HOW TOKEN SALES WORK

- Before any founder token sale — a live stream is held on Discord and YouTube first
- The community is informed of the development goal the sale is funding
- The sale date is announced in advance — never done without prior community notice
- After every sale — the transaction hash is posted publicly for on-chain verification
- Monthly community reports published showing all token activity with full transparency
- Token sales are scheduled — never timed with price movements or market pumps
- Every dollar from sales goes back into building better games for the community
- The 73-year liquidity lock means the pool CANNOT be touched — ever

Trust Signals — Verified and Planned

| Trust Signal | Status | How to Verify |
|-------------------------|--------|---|
| 73-Year Liquidity Lock | ACTIVE | Verifiable on-chain — pool cannot be drained |
| DNA 1 Complete on Steam | LIVE | https://store.steampowered.com/bundle/63500/1999 |

| Trust Signal | Status | How to Verify |
|----------------------------------|-----------|---|
| INOA GAMES LLC Registered | ACTIVE | Legally registered company — not anonymous |
| DNAVERSUS Steam Wishlist Live | LIVE | https://store.steampowered.com/app/3847350/DNAVERSUS |
| DNA 2 Steam Wishlist Live | LIVE | https://store.steampowered.com/app/3692720/DNA_2_Episode_1 |
| 411 Plus On-Chain Transactions | ACTIVE | Verifiable on Polygonscan |
| Live Pre-Sale Announcements | PLANNED | Discord + YouTube live streams before every sale |
| Monthly Community Reports | PLANNED | Full public financial transparency every month |
| Post-Sale Transaction Publishing | PLANNED | Every sale verified on-chain and shared publicly |
| CEX Exchange Listings | PLANNED | MEXC, Gate.io — 2027 target |
| Phase 2 Lock \$500K for 70 Years | 2029 GOAL | Funded entirely from project profits |
| DAO Community Governance | FUTURE | Community votes on major project decisions |
| DNA Merch Store IG Payments | 2027 | Real-world IG token payment utility |
| Live Action DNA Film | 2030 Plus | Mainstream entertainment breakthrough |

PART VI — 15-YEAR MILESTONE ROADMAP TO \$1 TRILLION

| Year | Milestone | What It Means for the Community |
|------|------------------------------------|--|
| 2026 | DNA 1 Complete — Token Launched | Ground floor — earliest possible entry into INOA ecosystem |
| 2027 | DNAVERSUS Launch | First tournament IG earnings — compete and earn real crypto |
| 2027 | Merchandise Store Opens | Buy official DNA merch with IG tokens — real world utility |
| 2027 | First CEX Listing Target | Wider community access to the IG token globally |
| 2028 | DNA 2 Blockchain ARPG Live | World first — find and earn real crypto by exploring a game |
| 2029 | DNA Remake — PlayStation and Xbox | Console debut — millions of new players enter the ecosystem |
| 2029 | Phase 2 Lock — \$500K for 70 Years | Second permanent liquidity lock funded from project profits |
| 2030 | Live Action DNA Film | Mainstream cultural moment — franchise goes global |
| 2031 | \$100 BILLION MARKET CAP | First major milestone — early community members win big |
| 2031 | FPS Genre Expansion Begins | INOA Games enters the first person shooter market |
| 2033 | Horror and Racing Titles Launch | New genres — new audiences discover INOA ecosystem |
| 2033 | \$500 BILLION TARGET | INOA among the largest gaming companies on Earth |
| 2035 | Sports and Battle Royale Titles | Mass market genres — hundreds of millions of potential players |
| 2037 | Strategy Genre and New Titles | Full multi-genre gaming empire firmly established |
| 2039 | Animated DNA Series Launch | DNA franchise becomes a multimedia entertainment empire |
| 2041 | \$1 TRILLION MARKET CAP | FIRST EVER \$1 TRILLION GAMING COMPANY — HISTORY MADE |

PART VII — OFFICIAL LINKS & COMMUNITY

| Platform | Clickable Link | Purpose |
|---------------------------|---|--------------------------------------|
| DNA 1 Steam Bundle | https://store.steampowered.com/bundle/63500/1999 | All DNA 1 Episodes — Complete Series |
| DNAVERSUS Steam | https://store.steampowered.com/app/3847350/DNAVERSUS | Wishlist DNAVERSUS Now |
| DNA 2 Steam | https://store.steampowered.com/app/3692720/DNA_2_Episode_1 | Wishlist DNA 2 Episode 1 |
| All INOA Games | https://store.steampowered.com/search/?developer=INOA%20GAMES | All Titles on Steam |
| DEXTools | https://www.dex-tools.io/app/token/inoagames | Live IG Token Chart & Data |
| YouTube | https://www.youtube.com/@INOA_GAMES | Official INOA Games YouTube |
| Instagram | https://www.instagram.com/inoagames | Official Instagram |
| X (Twitter) | https://x.com/inoa_games | Official X / Twitter |

A Message to the INOA Games Community

FROM THE INOA GAMES FOUNDER

When I started INOA Games I had one thing — a vision. No team. No budget. Just a story I believed in and a commitment to see it through no matter what.

DNA 1 is complete. Every episode. Every cutscene. Every hand-drawn frame. DNAVERSUS is coming. DNA 2 is in development. The DNA Remake is planned. A live action film is on the horizon. This is not a whitepaper full of empty promises — it is a track record with a roadmap attached.

The INOA Games token exists for one reason — to let you grow with us. Every game we ship, every tournament we run, every token a player finds in DNA 2s open world, every piece of merchandise sold — all of it adds real utility and real demand to the INOA ecosystem.

I will never sell tokens without telling you first — on a live stream, in front of the community, before it happens. The liquidity is locked for 73 years. When this project generates real profit, I will lock another \$500,000 for 70 years — because your trust is the most valuable thing this project has.

We are building the first \$1 Trillion gaming company in history. That journey starts today with 11 holders and \$155K market cap. Every great company started somewhere. This is our somewhere.

Grow with us. — INOA Games Founder

INOA Games (IG) | Polygon Blockchain | Uniswap V2 | INOA GAMES LLC
DNA 1 LIVE | DNAVERSUS 2027 | DNA 2 BLOCKCHAIN ARPG 2028 | DNA REMAKE 2029 | FILM 2030
Liquidity Locked 73 Years | Registered LLC | Real Games | Community First
dextools.io/app/token/inoagames | store.steampowered.com/search/?developer=INOA%20GAMES

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