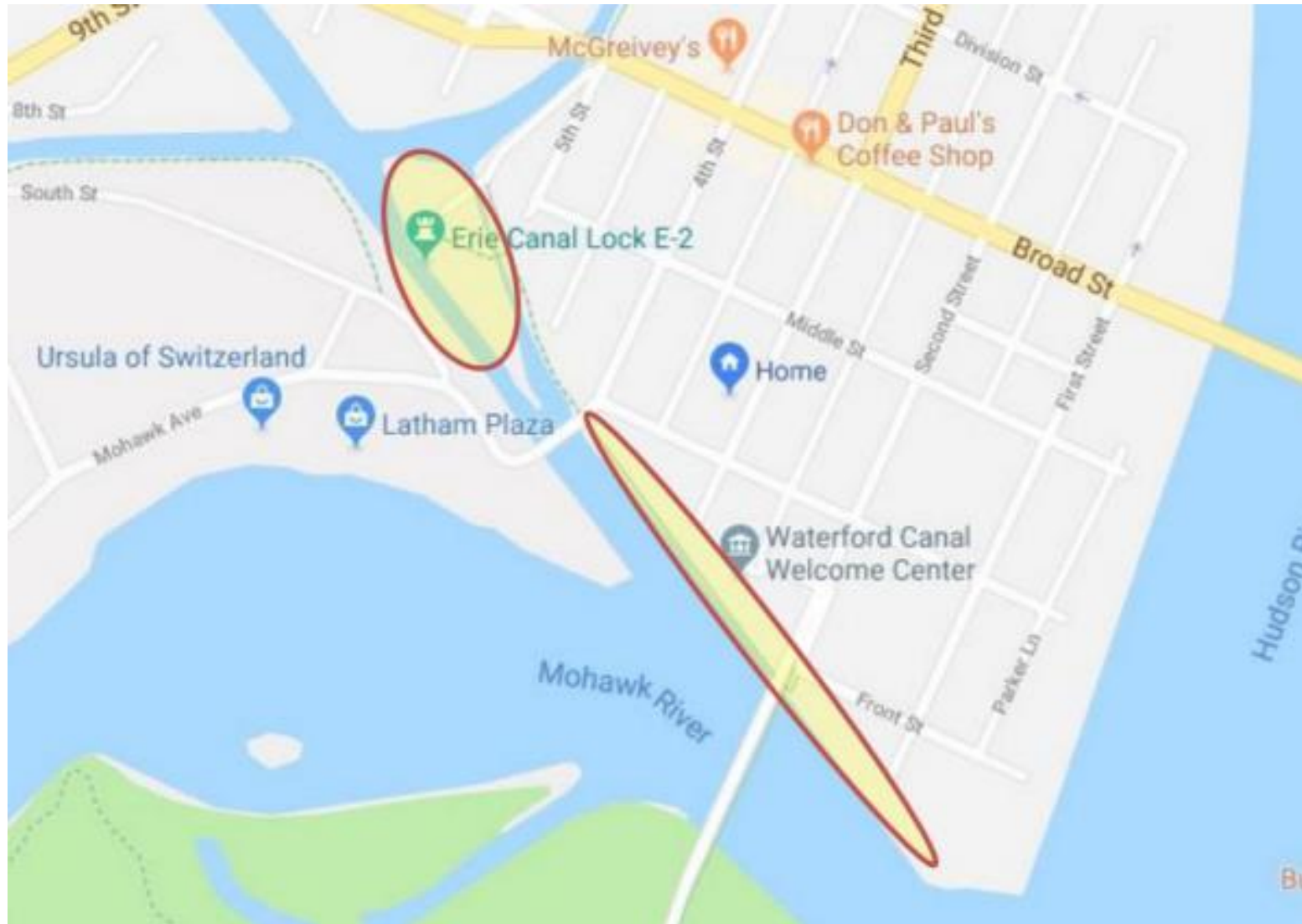


Waterford Canal Festival Vendor Map

The highlighted areas below are where the festival takes place. The following pages have more detailed maps with specific vendor spaces assigned and access details. Please be aware that due to the nature of the space and ever-changing landscape, spaces may have to adjusted.



PLEASE NOTE:

- Festival Hours are
 - Saturday 10am to 6pm
 - Sunday 10am to 3pm
- Vendors can arrive as early as 7am on Saturday.
- Vendors wishing to set up on Friday afternoon may request that option by texting Mary at (518) 928-4376.
- Vendors may not set up on Friday without advance notice.
- Vendors not on site by 9am on Saturday risk forfeiting their assigned space.
- You may leave your set up overnight, however, there is no security and the safety of your belongings is not guaranteed.
- Due to the possibility of overnight rain and wind it is advised that you secure all of your items.
- Access, unloading, and parking instructions are on the following pages.
- Vendors must keep tents back and not encroach on the brick pathway (tents on the concrete between the brick and grass is acceptable).
- Vendors must have weights to secure their tents.
- Vendors using a heat source must have a fire extinguisher.

Broad Street

Lock 2 Park

Access Road

Irres.
Nutrition

FIRE Dept

ARMY

BOATS

Tractor

Stewarts

GT 101Z

Dumpster

Potties

FACE
PATting

Chuck Wagon

Ding-a-Ling

Vendors assigned to Lock 2 may enter using the Lock E2 Access Rd. For GPS, use the address 14 5th St. When approaching 14 5th St, the road forks (5th Street and the Lock Access Road). Take the higher road along the old canal. Cross the small bridge into the park. Unless your vehicle is part of the display, you must unload and find parking nearby (not along the access road).

Vendors assigned to this area may pull to the end of Third St to unload.

For GPS, use 1 Third St. Park in the area of Third and South Streets to unload your car and then find street parking.



Vendors assigned to this area may pull to the end of Third St to unload.

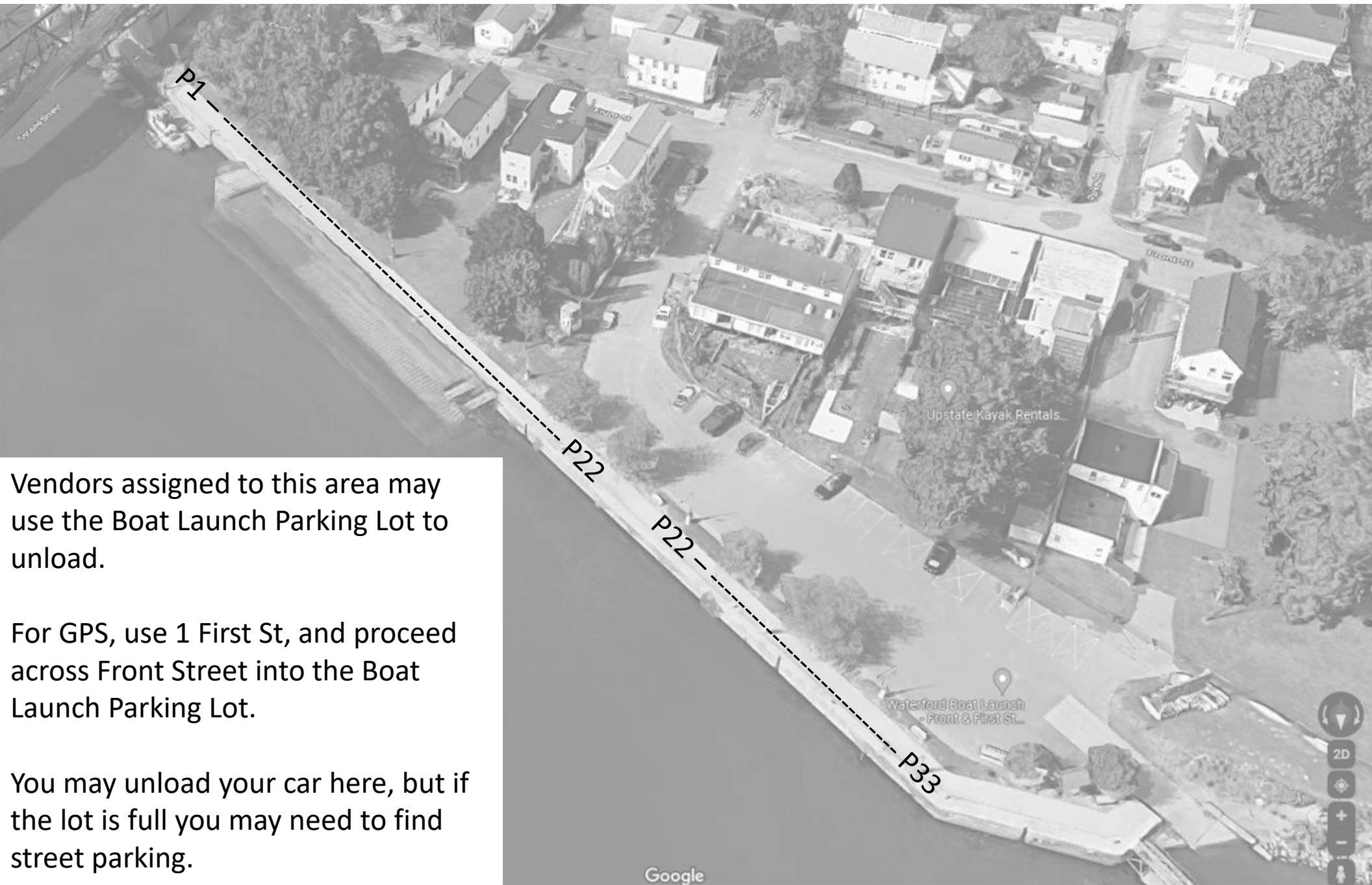
For GPS, use 1 Third St. Park in the area of Third and South Streets to unload your car and then find street parking.



Vendors assigned to this area may use the Visitor Center Parking Lot to unload.

For GPS, use 8 Second St, and enter the parking lot, just to the south. You may unload your car here, but if the lot is full you may need to find street parking.





Vendors assigned to this area may use the Boat Launch Parking Lot to unload.

For GPS, use 1 First St, and proceed across Front Street into the Boat Launch Parking Lot.

You may unload your car here, but if the lot is full you may need to find street parking.