Falls City Little League - Board Meeting

November 28, 2023

6:30 - 8:00 pm

- 1. Call to Order Kelly Hons
- 2. Treasury Report Amy Witte
 - Taxes have been paid
 - L-Screen Purchased
- 3. Approval of Previous Meeting Minutes Kelly Hons
 - Motion to accept minutes: Scott Witte
 - Second: Lea Buratovich
- 4. Bylaws Kelly Hons
 - Comments collected and submitted to Kelly Hons to amend
- 5. Registration
 - Dec 6 and Dec 13 in person at CCD classes
 - Collected \$10k in sponsorships to date
 - January 15 is loose deadline for jersey sponsorships
 - Board discussed registration timeline and draft process
- 6. Chicken Dinner
 - Update provided by Drew Tiemann
 - Will test run online sales this year
- 7. Media Nichole Vaughan
- 8. Uniforms Lea Buratovich
 - Vote to include names on jerseys
 - i. All opposed to child name on jerseys
 - ii. All in favor of sponsor name on back
 - Voted on jerseys for baseball
 - i. Selected option 2 pinstripes
 - Will vote girls jerseys next meeting
- 9. Sponsorship/Fundraising Kristin Tatsch
 - Pushed to next meeting given Kristin's absence
- 10. Paint Projects at Fields
 - Focus on outdoor painting first
 - Decided to request bids via socials for the exterior paint project from local vendors
- 11. Umpire Discussion Blaise Moy
 - Discussed compensation and training
- 12. T-Ball Age and Rules
 - All voted in favor of keeping age at 5
- 13. Photography Bids Lea Buratovich
 - 5 bids provided
 - Lea to share via group message/next meeting to select
- 14. PA System
 - Tabled to next meeting
- 15. Opening Day

- March 23rd
- 16. Field Usage/Insurance/Responsibility
 - Discussed policies and procedures to be followed when fields are used by individuals/teams not affiliated with FCLL
- 17. Open Discussion
- 18. Closing
 - Proposed next meeting for Tuesday January 23 at Shorty's
 - Agenda Items for Next Meeting:
 - i. Bylaws
 - ii. Girls uniforms
 - iii. Drafting and team selection
 - iv. T-Ball Age/Rules
 - v. Photography Bids
 - vi. Sponsors/Fundraising
 - vii. Painting and Bathrooms
 - viii. PA System