# DAY 1 TEACCH HANDOUTS



## Understanding Autism and Structured TEACCHing

SVANHILDUR SVAVARSDOTTIR M.SC.CCSLP TEACCH ADVANCED CERTIFIED TRAINER

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#### Welcome – these are our 3 trainers

- Svanhildur Svavarsdottir
- Bjorg LeSueur
- Adam Lovelady
- Joanne Phillips is the coordinator of this training

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#### Team work : Understanding Each Other

- In your groups please introduce yourselves to each other
- Share briefly what brought you to the 3 day
- As a group set 3-5 ground rules for the next 3 days
- We will share out after 10 min.

#### UNIVERSITY OF NORTH CAROLINA TEACCH Autism Program

- Part of the UNC Chapel Hill School of Medicine and NC AHEC program
- Pilot project in 1972, created by dr. Eric Schopler and dr. Reichler
- TEACCH EXECUTIVE DIRECTORS :
- Dr. Eric Schopler ......
- Dr. Gary Mesibov
- Dr. Laura Klinger





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#### **TEACCH Autism Program**

- Clinical services across the lifespan are as follows :
- 1. Diagnostic Evaluations ( Toddlers up through adulthood )
- 2. Intervention services :
- A) In home and center based early intervention
- B) Parent teaching and coaching
- C) School aged intervention groups
- D) Adult counseling

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#### TEACCH Autism Program Continue :

- Professional Trainings several through out the year
- Research across lifespan
- Carolina Living and Learning Center
- Supported Employment program

## TEACCH Autism Program Intervention Philosophy

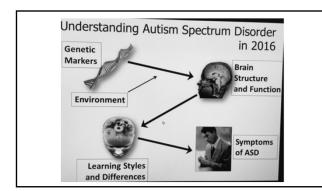
- Family collaboration
- Whole person view
- Learning Styles and Differences
- STRUCTURED **TEACCHing**

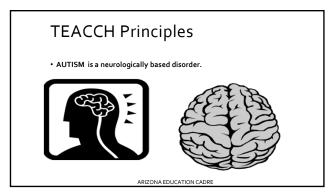
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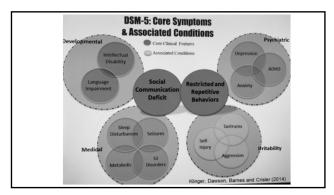
WHAT IS AUTISM?
WRITE DOWN ON
THE BOARD ALL
YOU ALREADY
KNOW ABOUT
AUTISM

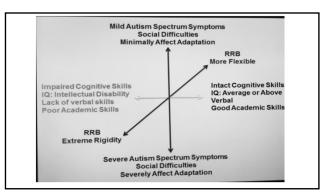
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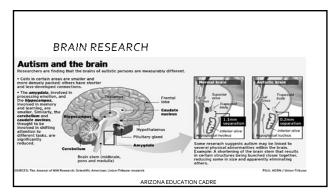
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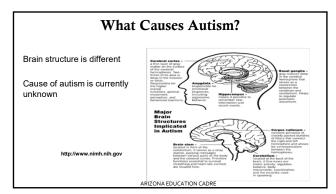








# DIFFERENT BRAIN FUNCTION Normal Brain Broken message to rest of body SYANHILDUR SVAVARSDOTTIR



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- 1. Genetic risk and chromosomal disorders
- 2. Under activation of Mirror cells
- 3. Overgrowth of cells
- 4. Imbalance in strength of neurons
- 5. Born prematurely
- 6. Neurochemical Studies

#### **UNDERSTANDING AUTISM**

- More children have autism now than before:
- 2003 = 1 in 300
- 2006 = 1 in 166
- 2009= 1 in 110
- 2010 = 1 68
- Today latest research is = 1-59 Gender: 4boys -1 girl

If you have a child with autism there is a 19% chance of having another child with autism

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#### **CURRENT UNDERSTANDING OF AUTISM**

- 1. Social communication differences
- 2. Restricted Repetitive Behaviors
- 3. Sensory differences
- 4. Motor differences

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Brain Research AND Temple Grandin  https://youtu.be/2o6KYIw2yww	
ntps://youtu.be/zook*nwzyww	
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TEACCH VIEW:	
ASD = LEARNING DISABILITY	
How does the Autism impact his learning and ability $_{_{\pm}}$	
How does the Autism impact his learning and ability to function in his or her daily life?  When we understand how the autism is impacting, we've a plane a plane a plane and a plane.	
iddur misson 1	
When we understand how the autism is impacting, we start a sta	
can start setting up a plan.	
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Characteristics of ASD that	
Influence Learning	
Implicit Learning     Differences in Attention	
Visual Learner	
Executive Function Difficulties	
Difficulties with Multiple Perspective	

Sensory Processing

	Learning Styles : Implicit Learning
	•Implicit Learning (automatic learning)
	is a relative weakness for individuals with ASD
-	
	Learning Styles : Implicit Learning
	• Students with ASD have difficulties with
	learning things automatically – or implicit learning
	•( reading between the lines or imitate what
	others are doing)
	Learning Styles : Implicit Learning
	<ul> <li>Difficulties with Generalization, showing the same skills across people, places, and materials.</li> </ul>
	<ul><li>•Knowing what to do based on prior learning</li></ul>
	or experience.

#### Learning Styles : Implicit Learning

- IMPLICATIONS FOR INTERVENTION
- •a) use concrete language to teach a skill
- •b) teach at every location
- •c) teach use of visuals to support

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#### **Learning Styles: Attention**

- Sticky Attention
- Narrow Beam
- Difficulty disengaging and shifting
- Problems seeing big picture
- Focus on Details
  - Relevant vs. non relevant



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#### Problem seeing big picture: Central Coherence issues

• Knowing what to pay attention to: draw conclusion from it.



#### Learning Styles: Visual Learner

- Strength in visual processing
- Learn from what they see
- Thinking in pictures
- Auditory processing not as strong
- Concrete thinking
- Delayed processing



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#### Learning Styles : Visual Learner

- IMPLICATIONS FOR INTERVENTION
- 1. Match language to level of receptive understanding
- 2. Use gestures, concrete samples, visual supports.
- 3. Allow time to process information
- 4. Reduce talking.



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#### **Learning Styles: Multiple Perspectives**

- Joint Attention ( shared attention)
- Responding to other's emotions
- Theory of Mind (Frith, Baron-Cohen)
  - Inability to understand that others have beliefs that are different from one's own.



#### Learning Styles : Multiple Perspective

- IMPLICATIONS FOR INTERVENTION :
- 1. Use visual prompts to support social engagement and interaction
- 2. Use interest to promote social engagement and joint attention
- $\bullet\,$  3. Directly teach about emotions in self and others
- 4. Create narratives to enhance social understanding



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#### SENSORY PROCESSING:

- Overstimulation.
- Problems with filtering and modulating input.
- Sensory seeking versus aversion
- Difficulties dealing with open



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#### Learning Styles: Executive Functioning

- Weak Organizational skills
- Sequencing/planning
- $\bullet \ \, {\sf Trouble} \ \, {\sf with} \ \, {\sf initiation}$
- Understanding "finished"
- Set shifting/Flexibility
- Difficulty with transitions



#### Learning Styles: Auditory Processing Difficulties

- Delayed processing of Language
- Difficulty with abstract language (concrete or literal thinking )
- Auditory processing not as strong
- Leads to a strength in visual processing
  - Learn from what they see
  - Thinking in pictures



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#### Autism is Unique to each individual



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#### Structured TEACCHing

- Method based on the TEACCH approach. UNC Chapel Hill
- Built on the understanding of the common characteristics of Autism  $\label{eq:linear} I'm \ \ not \ misbehaving$



I have Autism

Please be understanding

Structured TEACCHing focuses on the underlying causes of ASD and systematically works toward supporting student skill building in order to function more independently.



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#### **MEDICAL / SOCIAL MODELS**

Medical And Social Model Thinking In Schools

MEDICAL MODEL THINKING	SOCIAL MODEL THINKING
Child is faulty	Child is Valued
Diagnosis	Strengths and Needs defined by self and others
Labeling	Identify Barriers and develop solutions
Impairment becomes Focus of attention	Outcome based programme designed
Assessment, monitoring, programmes of therapy imposed	Resources are made available to Ordinary services
Segregation and alternative services	Training for Parents and Professionals
Ordinary needs put on hold	Relationships nurtured
Reentry if normal enough OR Permanent Exclusion	Diversity Welcomed, Child is Included
Society remains unchanged	Society Evolves

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#### Structure TEACCHing

- Many of the components of Structured TEACCHing have been refined in classrooms; however it's original work was based on pioneering work with parents as co-therapists (Schopler, Eric, 1986).
- Structure TEACCHing is based on direct experience working with parents, teachers and children.
- It is impossible to understand structured TEACCHing without some basic understanding of the characteristics of ASD.

#### TEACCH PRINCIPLES:

Most effective approach involves:

Focusing on skill enhancement for children and parents using strengths.

Focusing on recognition and acceptance of deficits.

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#### Structured TEACCHing

- The goals of Structured TEACCHing are to promote independence and the development of meaning by making the world predictable and less confusing .
- Emphasis on modifying the environment and teaching skills based on students strengths.
- Structure teaching methods have been demonstrated to reduce behavioral problems and improve independence.
  - Hume, Kara, Idom, Sam (2007);Mesibov, Gay B. (1997)

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#### **TEACCH®** Principles:

- To help people with autism we must understand how they experience the world and create a bridge to our world.
- Create "autism friendly" world



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#### "Culture of Autism"

- People with autism are people just like us but simply think, behave, and interact differently.
- Our role is to understand this new culture, to find similarities and differences.



Gary Mesibo

Previous Director of TEACCH

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#### AUTISM AS A CULTURE

- •Learn their "language"
- •Learn the social customs
- Avoid Americanizing
- •Seek " cultural compromises<sub>"</sub>



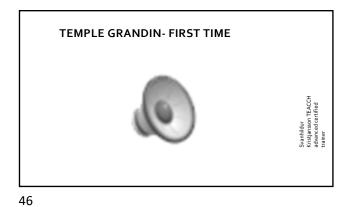
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#### **AUTISM CULTURE**

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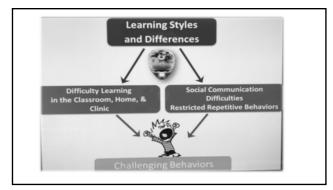
**TEMPLE GRANDIN - LATER** 

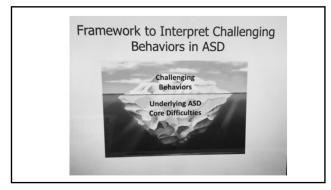


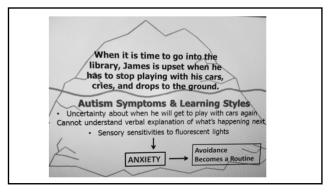
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#### Understanding Learning styles in ASD

- WEAKNESSES:
- 1. Intuitive learning (implicit)
- 2.Selective Attention
- 3. Theory of Mind
- 4. Executive Functioning
- 5. Generalization
- STRENGHTS :
- 1. Explicit learning ( Rules, routines)
- 2. Visual information
- 3. Focus on details
- 4. Restricted interest







Culture of Autism	Cυ	lture	of A	utism
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- Is a way to understand autism as different, not inferior.
- Not on changing a person per se, but accommodating differences with respect, tolerance, and focus on strengths.



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How does the autism impact his learning and ability to function in his or her daily life?

When we understand how the autism is impacting, we can start setting up a plan.

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#### TEACCH CORE VALUES

- $\bullet$  1. Understanding and appreciating people with autism
- 2. Commitment to excellence and strong work ethics
- 3. TEACCH professionals do not stand on ceremony or become overly impressed with status, discipline or position
- $\bullet$  4. Spirit of cooperation and collaboration characterizes our work
- 5. We look for the best in others and ourselves

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#### STRUCTURED TEACHING **MODEL**

#### **ASSESSMENT**

#### MONITORING FOR PROGRESS

#### Sound Teaching begins with a good assessment

It gives you information about a student's:

- Skill levels
- Learning style
- Strengths
- Interests
- Needs

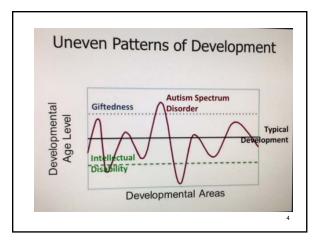
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# **Comparison of Developmental Profiles**

Communication Social Motor Cognitive Play

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#### **Two Types of Assessment**

#### Formal: IEP Goals

These are usually standardized tests which are administered by a specialist who has been trained to use the assessment instruments.

#### Informal: Individualized Teaching

These are usually given by teachers and parents and do not require special training. They use observation and do not require special materials or forms.

#### **ASSESSMENT**

#### Formal:

- +Intellectual assessment (Leiter-R, WISC-IV, RIAS, etc.)
- +Developmental assessment (PEP-3 and TTAP)
- +Academic assessment (Brigance, K-TEA, and more)
- +Speech language assessment (CELF-IV, PPVT, EVT and more)
- +Motor skills assessment (PDMS, VMI and more)
- +Autism Specific Assessment (ADOS-2, CARS-2 and more)

#### INFORMAL ASSESSMENT

- · Observations- throughout the day and in different environments
- Try and See- gather materials and try each one with the child to see what he does with them.
- · Video tape- during different activities
- Play/Social- lunch, outside, PE, play/game time
- Curriculum based measures- teacher made assessments
- Information from Parent- talk to them about skills at home, expectations, difficulties, successes.

**Informal Assessment** Strengths **Emerging** Organization Interests **Work Habits** Skills Information from caregivers/parents/teachers

#### We need to know

- Developmental level
- · Level of skills
  - Communication: receptive and expressive
  - Academic
  - Motor: fine and gross
  - Social/play
  - Vocational
- · Preferred learning style
- · Strengths and Interests
- Emerging Skills
- · Organizational Skills

Look at Skill Level: **Degree of Independence** 

= PASS

The student performs the tasks correctly, independently and easily

Emerge Partial or beginning skills. A ready to learn

= Fail

Lack of skill and understanding. Depends on others to complete task.

Too hard

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#### **Organization and Work Habits** What to Look For





Organizing Information





Concept of Time



**Managing Materials** 

#### Levels of Attention

First level: 0 - 12 month

•Attention will be very fleeting, going from one activity to the next, one person to another. Any new action distract the child right away, anyone walking by or talking close to.

Second level: 1 - 2 year

•The child can concentrate on action, activity, but can not tolerate any intrusion from parent either verbal or visual. He seems stubborn but in fact he can only pay attention to one thing at a time and must therefore exclude any outside distractions to be able to concentrate.

#### Levels of Attention

Third level. 2 - 3 years

•The child can still only concentrate on one thing at a time, he can not process verbal and visual input at the same time. He can therefore not listen to instructions from a parent while he is playing or occupied with an activity. However he can look at the parent and will stop playing and will need help need directions to get back to his play.

Forth level. 3 – 4 years

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•The child must still divide his attention between the auditory input and the visual activity, however he can turn to the verbal input and then get back to his visual activity without any help from the parent. He will enjoy singing and listening to a story in a small group.

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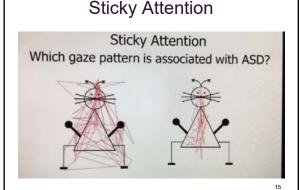
#### Levels of Attention

Fifth level: 4 - 5 years

 Now the child can pay attention to two sensory input, he can process verbal input and still work on his activity, he does not need to stop and look at the person to be able to listen. His attention span is still rather limited however he is now able to participate in a small group. (wait)

Sixth level. 5-6 years •The sensory input of auditory, visual and motor are now intertwined. The child can easily pay attention and continue on tasks. The child can

participate in a big group.



Organization and Work Habits

· Questions to Answer!

Approach to Task

- How organized is your student How well does he handle Multiple Materials

How well does he understand starting and finishing an activity

Attention Span

- How distractible is your student Can your student pick out relevant information
- What prompt/cues help to get and keep your student's attention

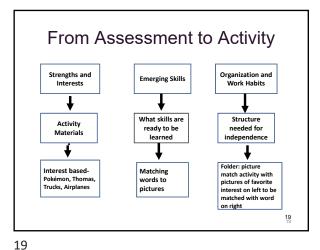
#### **Collecting Assessment Information**

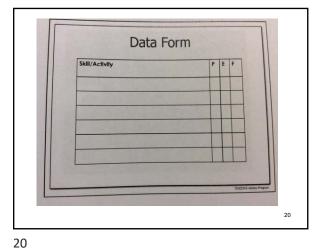
#### **Develop your own Assessment Form:**

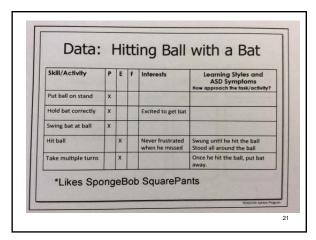
- 1. Make a list of curriculum areas to assess
- 2. List skills in those areas in developmental sequence
- 3. Add specific organization and work habits
- 4. Make columns for Pass, Emerge, Fail

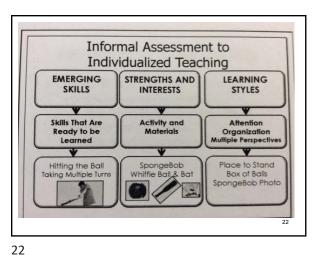
From Assessment to Structure Organization Strengths **Emerging** and Work and Interests Skills Habits What skills Structure Activity needed for are ready to Materials be learned independence

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#### Activities tied to Learning objectives

- · The activities we create should be tied to IEP goals and learning objectives.
- Learning Objectives include:
  - Condition, Action and Criteria EX: John will swing and hit 4 out 6 baseballs off the tee at the Spongebob target.

• Parental priorities and practices

· Functionality and use of interest

Movement to independence

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**Considerations When Deciding** What to Teach

• Developmental appropriateness

#### **Monitoring for Progress**

Informal Assessment is an <u>ongoing process</u> that addresses:

- What we teach
- How we teach
- The materials used
- The structure of the activity

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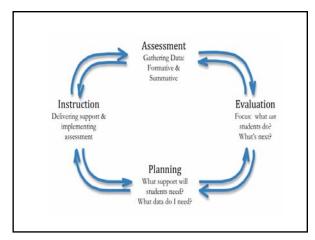
Ways to keep records

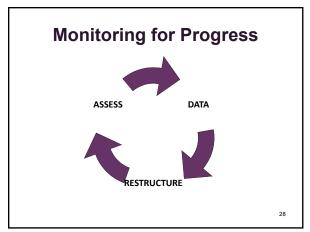
- Anecdotal Notes
- Video recording
- Data Sheets
- IPad Apps
- Combination of methods

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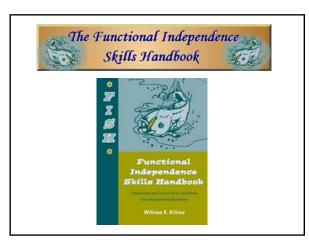
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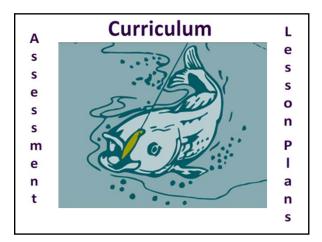




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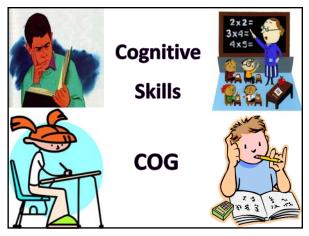


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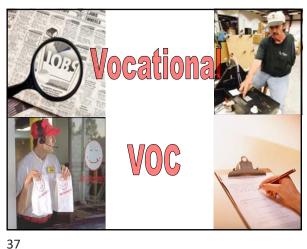














**Five Steps to Getting the FISH Information** 

1.) Find a person to act as the Respondent, which needs to be someone who knows the client well. This could be a caregiver, parent or close family member. In some cases the client themselves could serve this role.

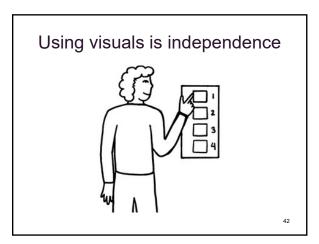
- 2.) In a setting as free of distractions as reasonable, explain to the Respondent the meaning of "Independent", "Non-applicable" and "Dependent". Briefly show and explain the test form to the Respondent. The assessment can be given over a number of sessions if needed.
- 3.) Using the test form go over each item, with the Respondent, for skills known be "Independent" or "Non-Applicable", making check marks as appropriate. If doubt seems present for an item, review the actual FISH objective with the Respondent. Leave the "Dependent" items unchecked
- 4.) Using the formula provided in the FISH manual, plot the score on the graph for each of the 7 domains.
- 5.) Observe and/or interact with the client either before or after meeting with the Respondent to verify some of the skills that were reported.

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Scoring Independence Can perform on own or with a single total task prompt Non-applicable Physically or reasonably impossible considering the client's condition. Dependent Needs at least some assistance or guidance to accomplish ote: A task can not be both Independent and Non-applicab

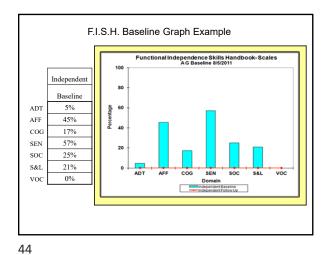
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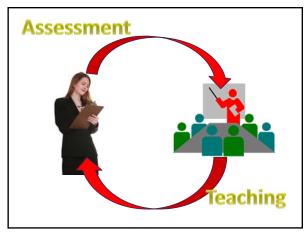
F.I.S.H. Assessment Domain Adaptive Behavior Independent Independent Follow Up Code Program Applicab Can "attend" to object or task Responds to nearby activities ADT 2 Will hold objects in hand ADT 3 Can point to or identify an object. ADT 5 \* Can discriminate between two items Identifying associated objects ADT 6 Identify objects for use in eating. ADT 8 Use water fountain. Drinking from a cup or glass. ADT 9 \* Eating finger foods. ADT 11 <sup>1</sup> Eating with a spoon. Eating with a fork. ADT 12 \*

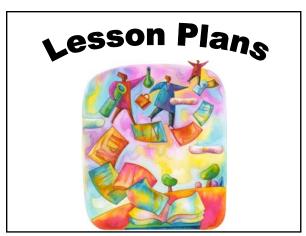


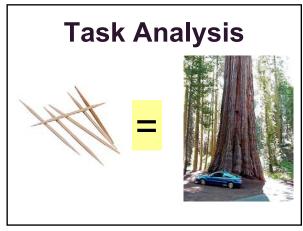
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#### Selecting lesson plans

- 1.) Solicit the opinion of the client, the family and/or the caregiver as to what un-mastered skills would be the most desired.
- 2.) With respect to the information from step one, select items that are close to an "independent" item. Use Appendix A to determine if the prerequisite skills are present. Remember, prerequisite skills are only a guideline, not a requirement.
- 3.) If difficulties are encountered with a lesson, briefly attempt an already mastered skill/ lesson to give the student more confidence in the learning environment.
- 4.) Modify lesson plans as may be needed to focus on client interests. Materials and techniques can be changed in any functional ways. The objective, however, should remain the same.

If an asterisk is next to a program code, it means that the task can lead to other skills in the program.

#### **ADT 6\***

Identifying associated objects

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#### **ADT 6- Sample Program**

Task: Identifying associated objects.

Prerequisites: ADT 1, ADT 2 and ADT 4

**Concept:** The concept of association is the beginning of memory skills. The identification of items that "go together" also begins the process of multiple step task performance. In this exercise real objects that are used in the student's environment are the most effective teaching tools. Although lesson ADT 5, Can discriminate between two items, is not a prerequisite for this skill, the lesson may go easier if ADT 5 is tried first.

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**Behavioral Objective:** When presented with 3 items common to the environment, 2 that are related in function and 1 that is not, the student will be able to indicate by pointing or eye gaze which of the 2 objects "go together" to an 80% accuracy over 20 trials.

**Materials:** Items common to the environment such as a toothbrush & toothpaste, a comb & brush, a spoon & fork, a pencil & paper, a cup & bowl, etc.

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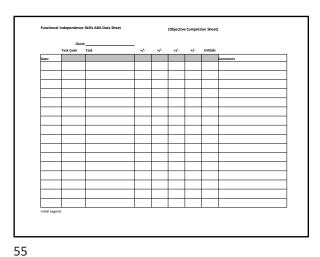
#### Task Analysis:

- 1.) Verify that the student can identify each of the items that have been selected as materials. (See prerequisite ADT 4.)
- 2.) Place 3 objects, 2 related (e.g.- comb & brush) and 1 not related (e.g.- cup) in front of the student and ask "Show me which two go together?" If some positive response is noted go to step 7, otherwise continue on to the next step.
- 3.) Arrange each grouping of materials that "go together". Describe and explain how they are used and why each item is related to the other.
- 4.) Present to the student groupings of 2 items, some that do go together and some that do not. Seek and encourage yes/no answers as to whether or not the items shown "go together". Use physical guidance as needed to encourage correct response.

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- ADT 6- Sample Program (continued)
- 5.) Continue on with step 4, using only gestural prompting.
- 6.) Continue with step 4, using no prompting.
- 7.) Provide continuous social reinforcement for each successful identification of items that go together until an 80% or greater level of accuracy is noted for 20 trials.
- 8.) Systematically reduce reinforcement down to only 1 time for 20 trials and continue until program criteria are met (80% for 20 trials).

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The Follow Up Assessments

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F.I.S.H. Assessment Adaptive Behavior Not Code Program Can "attend" to object or task Responds to nearby activities ADT 2 Will hold objects in hand ADT 3 \* Can point to or identify an object. Can discriminate between two items ADT 5 Identifying associated objects Identify objects for use in eating. Use water fountain. ADT 8 Drinking from a cup or glass. Eating finger foods. ADT 11 \* Eating with a spoon. Eating with a fork.

F.I.S.H. Follow Up Graph Example Independent Follow Up ADT 11% AFF 82% COG 39% SEN 66% SOC 30% S&L 67% VOC

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# **Appendix A**

Appendix A is designed to provide the teacher with a listing of the suggested prerequisites for each of the F.I.S.H. lessons.

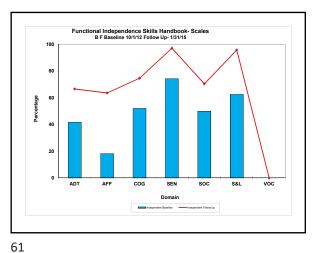
Domain	Adaptive Behavior Skills
Code	Prerequisites
ADT 48 *	ADT 1, ADT3, SEN 12, SEN 13
ADT 49	ADT1, ADT3, ADT 41-ADT 48, COG 11, SEN 12, SEN 13

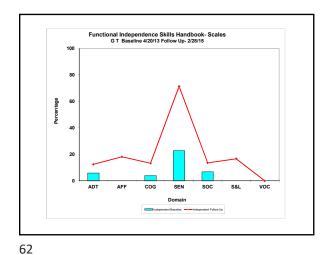
**Appendix B** 

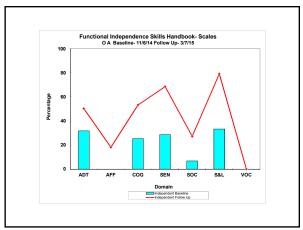
Appendix B serves to explain the future value of a current lesson. Note that all of these lessons have a beside them, noting that they are prerequisite skills.

Code	Potential Future Lessons
SEN 6 *	SEN 33
SEN 7 *	SEN 9, SEN 33, SOC 34, VOC 14, VOC 15
SEN 8 *	ADT 57

59 60

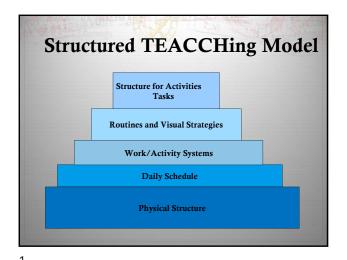


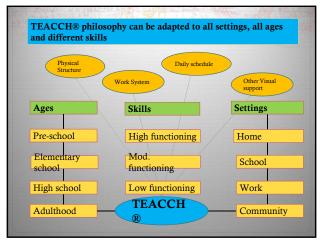


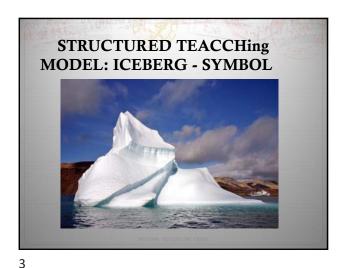




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#### TYPES OF STRUCTURE

- 1. Physical Structure
- 2. Daily Schedule
- 3. Work/Activity Systems
- 4. Routines
- 5. Visual Structure for Activities/ Tasks

4



# PHYSICAL STRUCTURE:

The way you arrange the furniture and materials to add meaning and context to the area or environment.

#### Why Structure?

- \* Helps with strategies for individualization
- **†** Understanding my environment
- **†** Understanding what to do
- + Understanding when I am done

#### Why Structure?

→ Teaches the student meaningful communication in the most meaningful settings.

# Structure = Communication

We provide better understanding when using visual structure.

We help them read their environment with use of visual structure.

We show rather than tell.

Structure = Communication

Think about what he needs to be able to say in different locations:

- ♦ Ask for food during snack
- ♦ Ask for help during work
- ♦ Initiate interaction in play
- \* Ask for .....different needs and wants

9

#### "Structured TEACCHing"

Is considered a FRAMEWORK:

- \* Takes into consideration how the autism can impact each individual child's learning.
- \* For educating and teaching children with autism .
- Provides children with meaningful functional experiences which they will make use of and learn from.

Structured teaching will focus on:

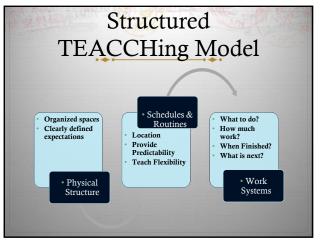
- ♦ Making it meaningful
- ♦ Making it visual

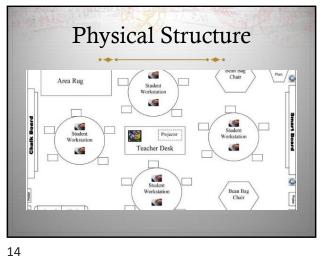
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- ♦ Making it interesting
- ♦ Making it organized
- ♦ Making it motivating

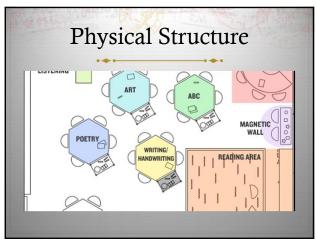
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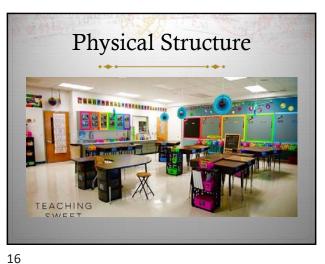
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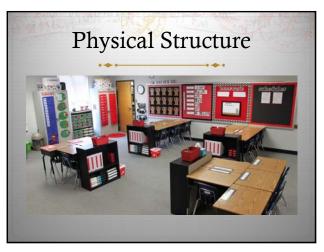


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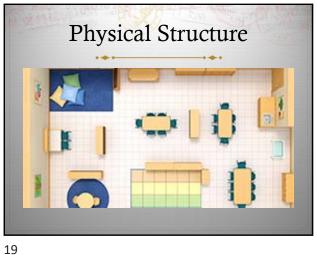
PHYSICAL STRUCTURE

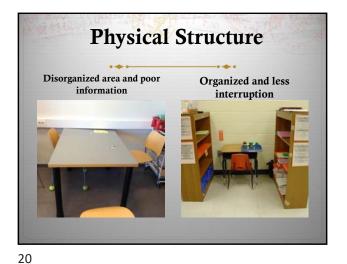
Provides boundaries to help the student understand where each area begins and ends.

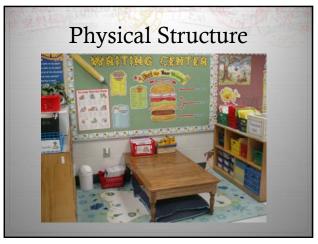
Reducing auditory and visual distractions

17 18

9/8/2019



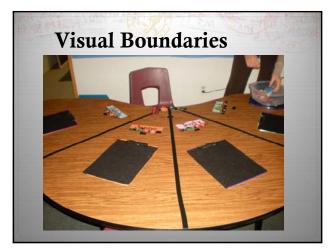




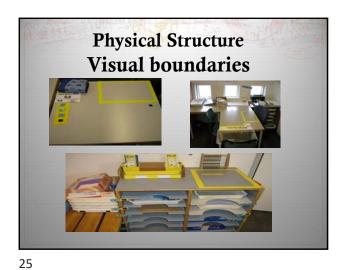
**Boundaries** Can be Concrete, visual or conceptual Identify context and segment the environment Individualized based on learners needs

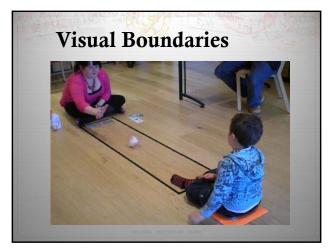
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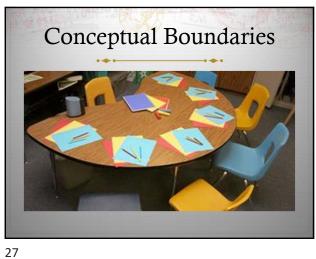




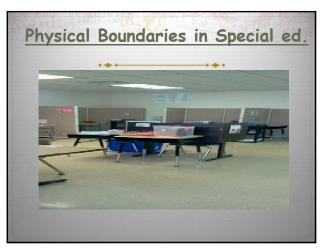
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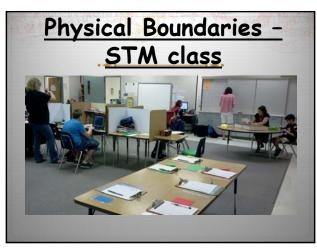


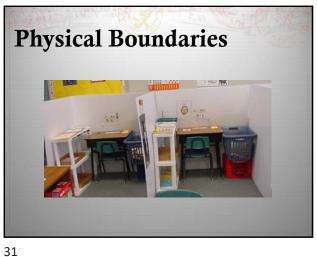


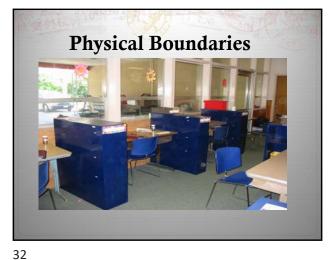




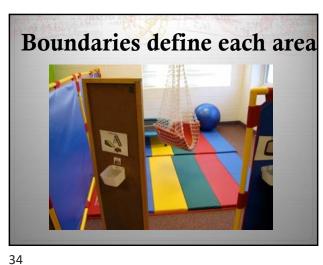


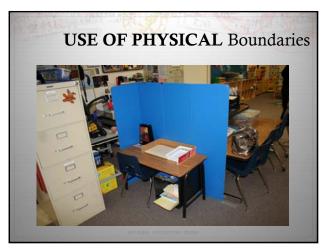








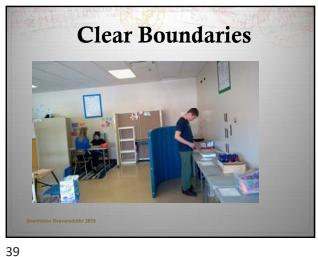












**PHYSICAL STRUCTURE** 

**Identify Teaching Areas Establish context** Segment the environment

**TEACHING AREAS** One to One or New Skills Table Independent Work Play or Break Snack Group Transition Area Others as appropriate: Computer, Reading, Sensory

**Physical Structure** One to one

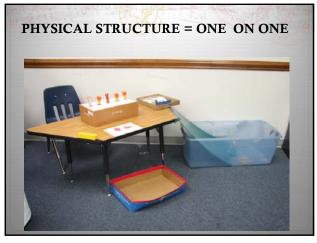
- \* Learning area with teacher.
- ♦ Teaching new skills
- ♦ Use interest in Work System.
- + Finish Box.

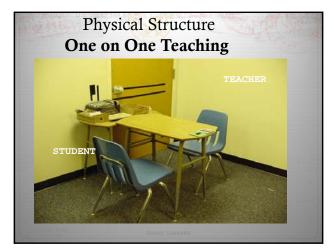
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\* Something fun at the end...rewards.

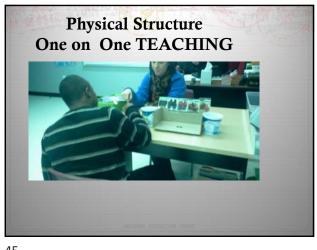


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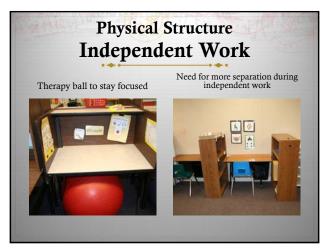
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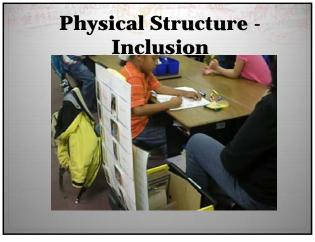


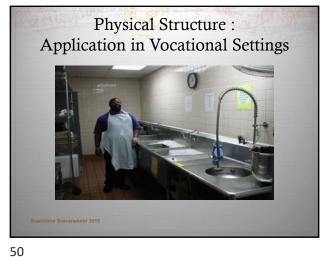
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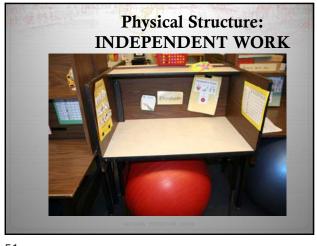


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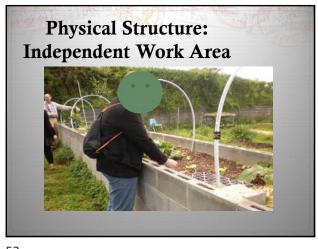


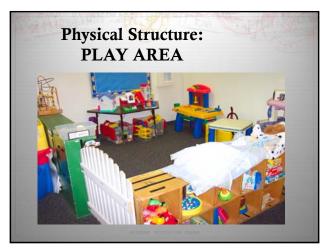
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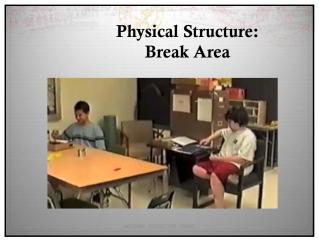


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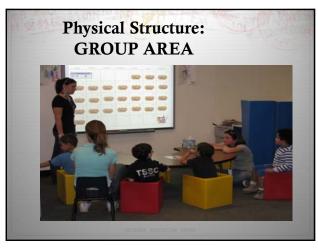


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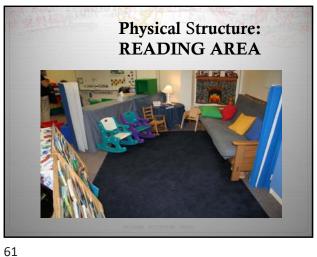


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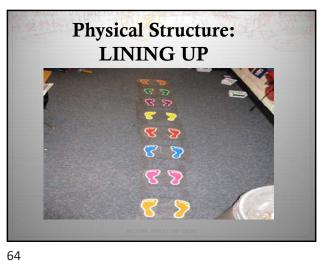


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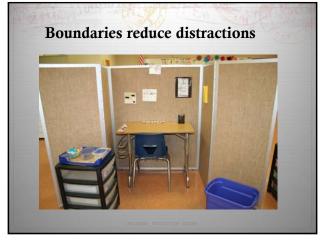












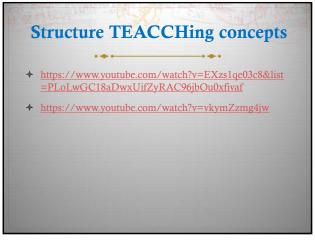








69



IN YOUR GROUPS \* AT YOUR TABLES DIVIDE INTO 2 GROUPS **♦ SHARE BRIEFLY ABOUT YOUR OWN CLASSROOMS** ♦ MAP OUT ONE CLASSROOM PER GROUP ♦ IDENTIFYING VARIOUS TEACHING AREAS ♦ CLEAR BOUNDARIES ♦ SEE NEXT SLIDE

71 72

#### MAP OUT A CLASSROOM

- 1. INDEPENDENT WORK STATION FOR EACH STUDENT
- 2. ONE TO ONE TEACHING AREA FOR EACH STAFF MEMBER
- 3.GROUP AREA
- 4. SNACK AREA
- 5. BREAK AREA/CHILL ZONE
- 6. TRANSITIONA AREA FOR THE SCHEDULES
- 7. RELAX CALM DOWN AREA
- 8. LEARNING CENTERS AS APPROPRIATE

(COMPUTER AREA, ART, LISTENING, SCIENCE, DOMESTIC,

OFFICE, GAMES, BOOKS)

73

#### **SCHEDULES**

Schedules are set up in CENTRAL location in the classroom.

Schedules are arranged top to bottom or left to right

Schedules are used to teach independence and flexibility.

74

# **SCHEDULES**



75

A visual cue or cues that tell what activities will occur during the day

Arranged in the order the activities will happen

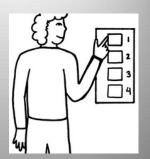
A way for the student to predict what will happen

A basis for teaching flexibility

051

## Daily Schedule - cue

- + How can you encourage your student to check their schedule?
- + Use their interest.
- \* CHECK SCHEDULE CUE



76

# How to use Daily Schedules

- \* Make them easy for the teacher and student to use.
- ♦ Think about how long half day/ full day
- Use the CHECK SCHEDULE CUEconsistently
- \* Remember to include information that is important and interesting to the student and relevant to that day.

#### **TYPES OF SCHEDULES**

- **♦ OBJECT**
- **♦ PHOTOGRAPHS**
- **\* LINE DRAWINGS/ ICONS**
- **♦ WRITTEN**

77 78





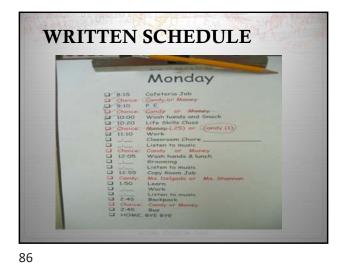


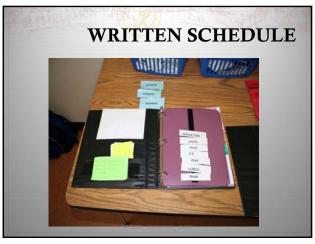












**INDIVIDUALIZING** Type of Visual Cue -object, photo, /picture/icon, word or combination Length of Schedule -one cue, First/Then, part day, full day **Organization of Schedule** -Top to bottom, left to right

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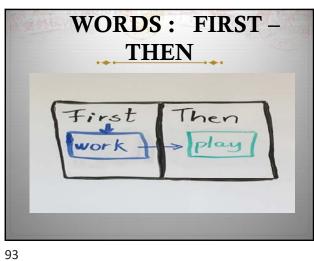


**INDIVIDUALIZING** Manipulation of Schedule -carry, turn over, mark off **Mobility** portability **Interest and Motivation** Use favorite characters, consuming interests, and meaningful objects for transitions

89 90

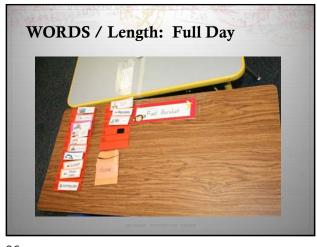






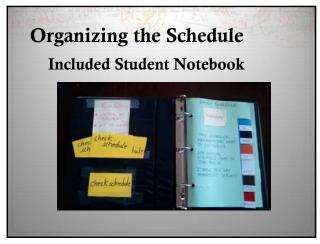




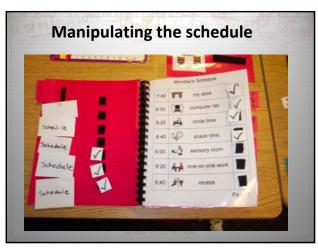


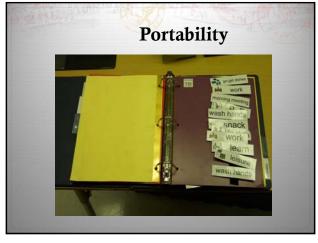




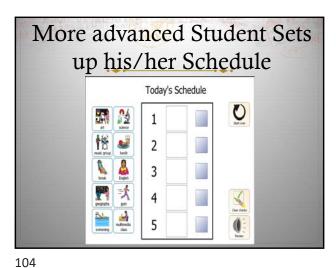
















105 106



We must teach how to use THE SCHEDULE **Teacher Directed** -you are the schedule & carry the cues with you. Teach in one to one - what each cue means - role play using the cue for each transition
- introduce the check schedule cue & use it for each transition Make the schedule meaningful for the student.

107 108

### A few extra tips for schedules

Make them easy for the teacher and student to use.

Think about how long – half day/ full day

Use the CHECK SCHEDULE CUE - consistently

Remember to include information that is important and interesting to the student and relevant to that day....



109 110





111 112





113 114

#### **GROUP WORK**

- → DIVIDE INTO 2 GROUPS AT YOUR TABLE
- \* THINK ABOUT/SHARE ABOUT A STUDENT
- **DISCUSS HOW THIS STUDENT COMMUNICATES**
- ♦ PICK ONE STUDENT TO CREATE A SCHEDULE FOR
- \* BASED ON INFORMATION DEVELOP ONE SCHEDULE PER GROUP
- **♦ SEE NEXT SLIDE**

115 116

# GROUP WORK BEFORE WE START WE MUST ASSESS... Incorporate Interest Pokemon, Cat in the Hat, Trains, Dinosaurs Level of functioning/Level of communication Object, picture, drawing, words, written How much information at one time One item, 2 items, half day, part day, full day How does he get to the schedule CHECK SCHEDULE CUE How does he interact with the schedule EX: CHECK OFF, TAKE ITEM TO LOCATION TO DROP OFF, MOVE PICTURE, CLOSE TAB

#### WORK/ACTIVITY SYSTEM

The individual work/activity system gives the student a systematic way to approach the activities that need to be completed at each location.

WORK SYSTEMS tell you:

WHAT WORK?

**HOW MUCH WORK?** 

WHEN FINISHED?

WHAT'S NEXT?

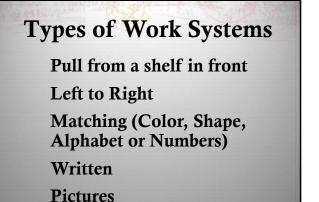
117 118

# We need Work Systems in every location!

- + At Snack time
- \* At Group time
- → At Recess
- ♦ At P.E.
- \* At Lunch
- \* At Independent
- \* At One on One
- ♦ Everywhere!

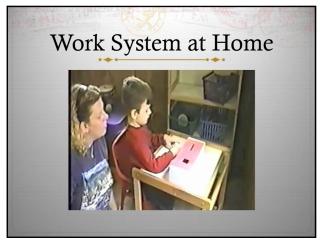
CHECK SCHEDULE/WORK SYSTEM at group

119 120





121 122





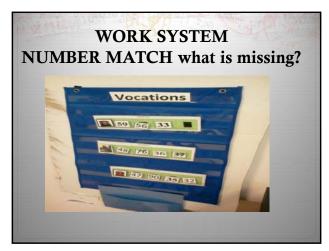
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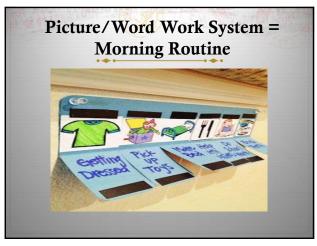


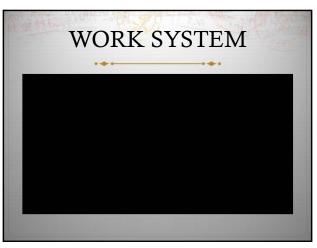


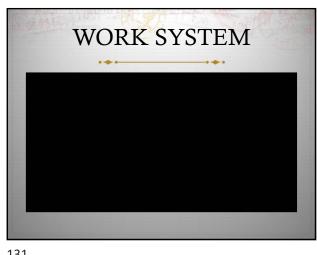
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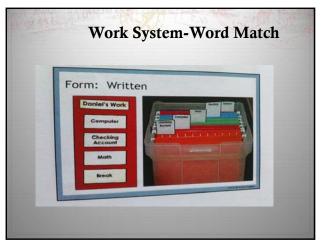


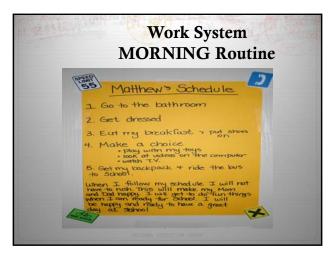




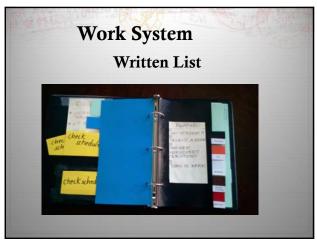


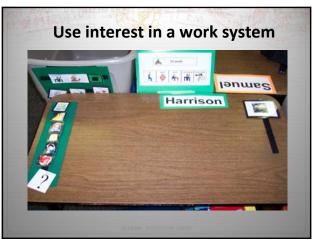






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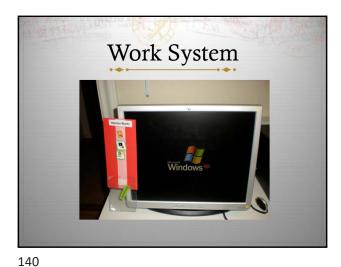
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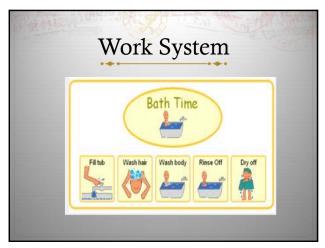


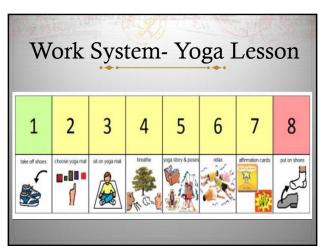


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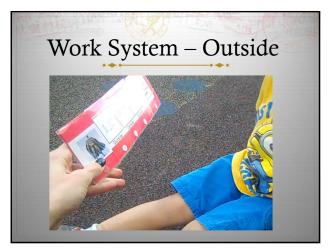






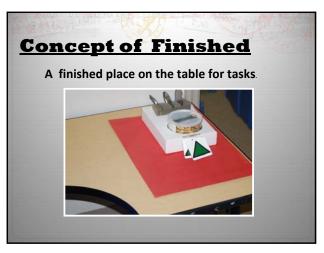


142 141



**SHOW the Concept of Finished** Pushing task to the right **Finished box Finished shelf** Replacing task on start shelf

143 144





145 146





147 148





149 150



# **GROUP WORK**

- \* DIVIDE INTO 2 GROUPS AT YOUR TABLE
- \* Each group will MAKE A WORK SYSTEM FOR ONE STUDENT

151 152

#### MAKE A WORK SYSTEM

Before you start you must ASSESS!

Think level of functioning

Think age level

Think interest

Think clear - start - end

153