



# Scoring process and mechanism for CompBBQUK Champion Series

[compbbquk.com](http://compbbquk.com)

[getintouch@compbbquk.com](mailto:getintouch@compbbquk.com)



EDITION: 4.0

Date: 7<sup>th</sup> June 2024

## 1. Summary

This scoring mechanism has been designed to be flexible enough to use with numerous different contest and round types, while providing enough structure and guidance to be consistently applied. Scoring for each round will be conducted in the same way regardless of the entry requirements. Scoring is and should be subjective and differences of opinion are expected.

## 2. Judging Numbers and Tables

- 2.1. Judging in groups provides for a result which is fairer, minimises the subjectivity and reduced the impact of outlier scores.
- 2.2. Where multiple judging groups are being used, they should be equal in size where possible and no more than 1 judge different in size. They should be no less than four judges and no more than eight.
- 2.3. Where multiple judging groups are being used, each group will be known as a “Table” and will be numbered from 1 up to the number of groups.
- 2.4. Where a single group of judges will conduct the scoring for all entries in a round. There should be a minimum of four judges, but no maximum is prescribed. Common sense should be used to determine the maximum number dependent on the type of round being judged and the number of entries.
- 2.5. In each judging group, each judge will be known as a “Seat” and will be numbered from 1 up to the number of judge in the group.
- 2.6. Each Judge will need to know their “Table” and “Seat” number before the judging of the round commences.
- 2.7. Judging groups must remain the same for the duration of a round, all judges in a judging group must score and taste each entry they’re judging group is judging.
- 2.8. Each “Table” must have a designated “Table Captain” for each round, this maybe one of the judges, or someone separate to the judges. The “Table Captain” may be changed for different rounds but must remain the same for the duration of each round.

## 3. Turn Ins

- 3.1. The organiser must stipulate how many portions each team must turn in and if the portions should be individual and self-contained (such as a burger) or can be portioned from a whole (such as a pie).
- 3.2. Common sense must be used towards requirements on competitors in terms of turn in and number or portions.
- 3.3. Consideration should also be given to portions being suitable to be split between judges to minimise the requirement on competitors.
- 3.4. **If on turn in it is clear that the entry does not meet the requirements on portions laid out by the contest organiser. In conjunction with agreement from the CompBBQ UK Contest Liaison, the entry will be disqualified and not taken to the judging group / table. This can be highlighted by either the turn in table or the judges assignment table.**

#### 4. Scoring

4.1. All scoring in each category will be on a 1 to 9 scale with only whole numbers used, although a 1 is only possible in two categories. The following is a score guide:

1. Disqualified / Not Scored
2. Inedible
3. Very Poor
4. Poor
5. Below Average
6. Average
7. Good
8. Very Good
9. Excelent

4.2. Judges should score each entry on its own merits, and not compare it to other entries for scoring purposes. Judges should consider their scoring against what they think is possible given the rules and constraints of the rounds and contest.

4.3. Each judge will use a CompBBQUK scoring sheet and score each entry on the following four categories:

4.3.1. **Visual Appeal** focusses of how the entry looks if it looks appetising and exciting. Judges are invited to consider the colour, appearance of texture, appearance of succulence, arrangement of components, relative proportion of components and any theme based presentation.

**4.3.1.1. Scored 1 – 9**

**4.3.1.2. Disqualification score of 1 may be given in conjunction with agreement from the CompBBQUK contest liaison for the following reasons:**

4.3.1.2.1. Visible foreign object\*

4.3.1.2.1.1. All judges will mark a 1 in Visual appeal and not continue to score in the other categories.

4.3.1.2.2. Visible prohibited component

4.3.1.2.2.1. All judges will mark a 1 in Visual appeal and not continue to score in the other categories.

4.3.1.2.3. Visible absence of required component

4.3.1.2.3.1. All judges will mark a 1 in Visual appeal and not continue to score in the other categories.

4.3.1.2.4. Insufficient entry portions

4.3.1.2.4.1. Judge that does not receive a portion or an element will score 1 in all categories.

*\*Foreign objects should only be considered if it is reasonable to assume they must have been present when entry left the cooking area*

**4.3.2. Flavour** focusses on the taste of the entry and the combination of flavours in the entry to the exclusion of other scoring categories. Judges are invited to consider the balance of individual flavours, seasoning, harmony of combined flavours and depth and intensity of flavour.

**4.3.2.1. Scored 2 – 9**

**4.3.2.2. Disqualification is not possible based on flavour.**

**4.3.3. Mouth feel** includes the texture and tenderness of the entry when eaten. Judges are invited to consider the texture and the combination of textures present, if textures complement each other, the tenderness of the entry or components of it and the appropriateness of the mouth feel for the entry.

**4.3.3.1. Scored 1 – 9**

4.3.3.2. A “not scored” score of 1 may be given in conjunction with agreement from the CompBBQUK contest liaison for the following reasons:

4.3.3.3. Foreign object\* discovered during eating.

4.3.3.3.1. Only the judge impacted will score a 1 for mouth feel, if appropriate at the judge’s discretion they may continue to mark in the other categories.

4.3.3.4. Prohibited component discovered while eating.

4.3.3.4.1. Only the judge impacted will score a 1 for mouth feel, if appropriate at the judge’s discretion they may continue to mark in the other categories

4.3.3.5. Absence of required component discovered while eating.

4.3.3.5.1. Only the judge impacted will score a 1 for mouth feel but will continue to mark in the other categories.

*\*Foreign objects should only be considered if it is reasonable to assume they must have been present when entry left the cooking area*

**4.3.4. Creativity** is judged against the dish and the presentation of it. Judges are invited to consider the creativity of the interpretation of the brief by the team, the use of ingredients and cooking methods, and how the dish has been constructed and presented to be judged.

**4.3.4.1. Scored 3 – 9**

**4.3.4.2. Disqualification is not possible based on creativity.**

## 5. Weightings and Outliers

5.1. Scores for each entry, round and judges’ group will be tabulated and calculated as follows.

5.2. For each entry score per judge, the scores will be weighted as follows to produce an overall score for the entry for each judge. (*See fig. 1.*)

5.2.1. Visual appeal x 0.75

5.2.2. Flavour x 2.0

5.2.3. Mouth feel x 1.5

5.2.4. Creativity x 0.75

	Judge A		
	Score	Weighting	Final score
Visual Appeal	7	0.75	5.25
Flavour	6	2.00	12.00
Mouth Feel	8	1.50	12.00
Creativity	9	0.75	6.75
	<b>Total</b>		<b>36.00</b>

fig. 1.

Maximum score is 45 per entry.

- 5.3. For judging groups of four or five judges, all judges scores for each entry will be combined and averaged (mean) to 2 decimal place to give the final score for that entry.
- 5.4. For judging groups of six or more, the highest and lowest individual judges scores should be discarded, and an average (mean) taken of the remainder. (*See fig. 2.*)

Team Y	
Judge A	36.00
B	38.75
C	41.00
D	<del>28.00</del>
E	39.25
F	35.50
G	37.00
<b>Total from 5 judges</b>	<b>186.50</b>
<b>Average &amp; Final Score</b>	<b>37.30</b>

fig. 2.

- 5.5. In the event of a scorecard not being reasonably able to be attributed to a judge or a score to an entry, the scorecard or score will be considered void.
  - 5.5.1. In the event that the void only impacts a single entry (i.e. the team number or scores are not readable), it will be disregarded and the average calculated using the number of non-void scores for that entry.
  - 5.5.2. In the event that the void impacts all entries on the scorecard (i.e. the judges table and or seat and name are not readable), it will be disregarded and the average calculated using the number of non-void scores for all entries in that judges group
  - 5.5.3. Every effort should be made by the CompBBQUK Contest Liaison to resolve any scorecard issue before declaring them void. But they must be satisfied any added or corrected information is correct.

## 6. Tie Resolving

- 6.1. In the event of a tie between teams in their final score for the round, a process will take place where each tied teams lowest counting (i.e. excluding highest and lowest if six or more judges) score will be removed, and a new average calculated.
- 6.2. This will continue with the lowest recalculated team score being removed each time until either all tied teams have been ordered, or the two highest scores for each teams remain, and these are equal. (*See fig. 3.*)
- 6.3. If tied teams have been judged by a differing number of judges, the same process will apply with the lowest score removed and new average calculated, but the recalculations will stop once one of the tied teams has two scores remaining.
- 6.4. In the event one or more teams remain tied when recalculations cannot proceed further, it will be considered a tie in the final scores unless the tie impacts the top three teams.
- 6.5. If after recalculation ties remain that impact the top three teams in the round, the tied teams will be ordered by their highest individual counting (i.e. excluding highest and lowest if six or more judges) scores, then second highest etc until teams have been ordered.

- 6.6. Any recalculated scores during this process will not impact the standings of the non-tied teams
- 6.7. Any recalculated scored during this process are considered for the purpose of resolving the tie and are not to be considered the team’s final score. Final official scores will reflect the tie although the position will be considered the one calculated following the resolving of the tie.
- 6.8. No ties within aggregated standings will be resolved with the exception of ties that impact the Grand Champion or Reserve Grand Champion positions (1<sup>st</sup> and 2<sup>nd</sup>). In this instance, the team within the tie with the highest single round score will be considered the winner of the tie, in the event these scores are the same, the process will con t back to the 2<sup>nd</sup> highest score and so on until either a winner of the tie is identifiable, or the tie cannot be broken and a final tie recorded as the final aggregated result.
- 6.9. Tie resolving within the aggregated standings will only impact the classification of Grand Champion and Reserve Grand Champion. Final tied positions will still stand, for example: In resolving a tie for two teams that have the same second highest aggregated score, the team with the highest individual round score will be the Reserve Grand Champion, but both teams will be considered to have finished in 2<sup>nd</sup> position.

fig. 3.

Team	Judge						Recalculation 1						Recalculation 2					
	A	B	C	D	Score	Position	A	B	C	D	Score	Position	A	B	C	D	Score	Position
X	32	38	41	36	36.75	<i>tied 1st</i>	<del>32</del>	38	41	36	38.33	<i>3rd</i>	<del>32</del>	38	41	36	38.33	<i>3rd</i>
Y	36	41	29	41	36.75	<i>tied 1st</i>	36	41	<del>29</del>	41	39.33	<i>tied 1st</i>	36	41	<del>29</del>	41	41.00	<i>1st</i>
Z	29	44	37	37	36.75	<i>tied 1st</i>	<del>29</del>	44	37	37	39.33	<i>tied 1st</i>	<del>29</del>	44	<del>37</del>	37	40.50	<i>2nd</i>

## 7. Disqualification

- 7.1. Disqualification from the round will take place under the following circumstances:
  - 7.1.1. The team entry is not turned in within the turn in window (see rules for more details)
  - 7.1.2. A foreign object is visible in/on the turn in when presented to the judging group/table, and it is reasonable to assume they must have been present when the entry left the cooking area.
  - 7.1.3. An ingredient or object that has been prohibited by the organiser has been included in the turn in.
  - 7.1.4. Absence of a required element that has been stipulated by the organiser.
  - 7.1.5. Insufficient entry portions or inability to portion to all judges in judging group.
  - 7.1.6. Contravening most recently published rules and procedures
  - 7.1.7. Contravening any stipulations made by the organiser.
- 7.2. Any disqualification either as a result of the judging process or for reasons outside of the judging process must be agreed by the CompBBQUK Contest Liaison, and their decision is final.