



# Cengizhan Baser

GAME DESIGNER-LEVEL DESIGNER

✉ cengizhan.baser@hotmail.com

📍 Kartal, istanbul, Turkey

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## Profile

Dynamic Game Designer with a strong background in Level Design. Skilled in Unreal Engine, Unity, and Microsoft Office. Successful track record of participating in regular Game Jams and excelling in creative problem-solving. Eager to grow in Level Design and product management while contributing to realistic, fantasy, and creative game worlds. Passionate about becoming an integral part of a great team to drive innovation and deliver exceptional gaming experiences.

## Employment History

Game Translator, Librasoftwareworks, istanbul

November 2022 — January 2023

During my time at Librasoftwareworks as a Game Localizator, I was involved in the creation and implementation of game levels, utilizing my skills in Microsoft Excel.

- Translated in-game text, dialogue elements from English to German for Word Universe mobile game, ensuring clarity and cultural relevance.
- Worked in teams to review and improve translations, receiving feedback and refining translations to better capture the tone and style of the original content.
- Assisted in proofreading and editing game content to ensure consistency and quality across translated materials.
- Gained experience in adapting technical and creative language for Crossword games, including puzzle, contributing to positive player feedback in target regions.

I am dedicated to becoming part of a great team where I can contribute to the creation of creative game worlds, bringing unique and compelling experiences to players.

## Education

High School, Gesamtschule-Bockmühle, Essen

June 2009 — June 2013

High School, Kartal-Anadolu, istanbul

September 2013 — September 2018

Bachelor, Bahcesehir University, istanbul

September 2019 — April 2024

## References

Betül Akbağ from Librasoftwareworks

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## Details

Nationality

German/Turkish

Driving license

B

Date / Place of birth

03.12.1996

Germany

## Links

[cengiz-han-works.com](http://cengiz-han-works.com)

## Skills

Level Design



Game Development



Unreal Engine



Unity



Product Management



## Hobbies

Ai-Generations

Gameing

Outdoor activities

Pc-Hardware-Technologies

Story Telling

Abstract paint

Action Figure Collecting

Music

## Languages

German



Turkish



English

