Working Title: Alien TimeLine
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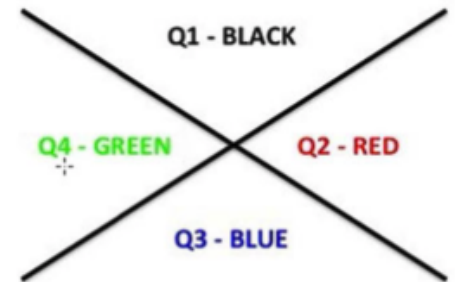
ATL VR SCRIPT SAMPLE

                    NARRATOR (V.O)
          The one problem that humans were unable to
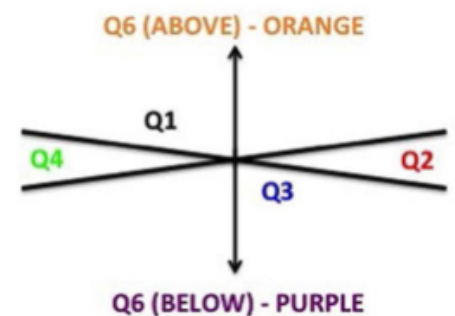   overcome was that of overpopulation.

In the blackness the experient hears the distant noise
of traffic, The hustle and bustle of crowds getting
louder. Overhead, the high speed whooshing of
transport tubes. Below, the electric hum of the
underground transport pods. The experient is
surrounded by sound by the time the visuals open. *-it
is quite overwhelming, almost frightening-*

FADE IN
EXT. OXFORD CIRCUS - LONDON. DAY:
The experient is amongst a bustling crowd, Packed
cheek to jowl, many on hover disks slightly elevated
from the floor. A meter or so above our heads are
transparent high speed human transport tubes and high
above those, the experient can catch a glimpse of
flying cars. There are glass panels in the floor here
and there through which you can see high-speed
transport pods whooshing by every now and again.

VR GAME SCRIPT SAMPLE

We see someone slide out of her box pack sleeping quarters. we see her typing
something into a panel at the front door

                    COMPUTER VOICE
          Location programmed. For your own safety -
          Please stick to the programmed route - Depart
          at your convenience

She steps out into a holo light tube. The tube lights up ahead of her into
the distance showing the
route.
Immediately there are flying cars and hover pads swerving and criss crossing
around. Had she set out unassisted she would likely already have been Knocked
over.