



# OFFICIAL 3on3 WARRIOR CUP RULES



## **GENERAL**

- ON ICE TEAM: 3 players, 1 Goalie
- All players must wear helmets at a minimum, Goalies must be in goalie equipment.
- All Teams must bring light and dark jerseys.
- Abuse of Rink Monitors will be considered a major penalty. This includes yelling, swearing, or arguing about calls.
- No Checking.
- Fighting will not be tolerated and those involved will be ejected from playing for the entire tournament.
- Rink Monitors will call out the score after each goal. This includes goals scored by players or awarded from minor penalties. (There is one rink monitor and many players, helping the rink monitor is encouraged)
- It is the responsibility of the team captain to ensure the correct game score has been logged on the scorecard. By signing the scorecard at the conclusion of the game, your team captain is acknowledging that they agree with the final score. Teams cannot contest scores/results after they have signed the scorecard.
- Round-robin ranking: Most wins followed by goals against differential (total goals scored minus total goals against) followed by time of first goal scored in Round Robin.
- Playoff Ranking: Win moves on to next round, if a tie, team with first goal wins, if no goals scored in game, team with least goal differential in round-robin wins.

## **GAME SPECIFIC**

- Game start: The winner of a captain's coin toss will determine which goal to defend and will start with the puck.
- All rinks will start and stop on the master horn.
- Penalties will be called for rule infractions. Penalties called by Rink Monitors are final. A minor penalty will result in possession of the puck awarded to the opposing team. A point will be awarded to the opposing team when an opposing team accumulates 5 total minor penalties, another point at 7 penalties, and then a point each penalty from 9 onward.
- Major penalties, fighting or any team misconduct on or off the ice will result in that player or team's disqualification from remainder of tournament. If a player is disqualified for a major penalty, the opposing team will receive possession and two points. A team disqualification will result in forfeiting that game and all remaining games.
- All games are running-time and substitutions can be made during play ("on-the-fly") or while a puck is being retrieved. There is no stoppage of play after a goal is scored, or after a penalty is awarded. It is up to each team to ensure that there are only three players on the ice, plus goalie.
- If a puck goes out of bounds, the last team to touch it loses possession. During restart, the defender must give his opponent 2-stick lengths of space.
- There are no off-sides or icing calls.
- After a goal is scored, scoring team must immediately go behind half-ice, followed by immediate play of opponent (or on whistle, if whistles are being used).