

**Wickenburg Sportsmen's Club**

**Fun Match**

1/4/2019

**Friday Match Results**

Place	Name	Stage												Totals					
		1			2			3			4			Clock Time	Pts Dn	Pts P	Pts NT	Pts FTDR	*Final Score
		Stage Score	Pts Dn	Time +Pts Dn	Stage Score	Pts Dn	Time +Pts Dn	Stage Score	Pts Dn	Time +Pts Dn	Stage Score	Pts Dn	Time +Pts Dn						
<b>Semi-Auto W/Low-Cap (10 Rd Mags or Less) and Iron Sights</b>																			
1	Greg Graffi	11.61	1	12.61	9.42	0	9.42			0.00			0.00	21.03	1	0	0	0	22.03
2	Bill Valencic	25.18	0	25.18	29.37	0	29.37			0.00			0.00	54.55	0	0	0	0	54.55
<b>Semi-Auto W/High-Cap (11 - 20 Rd Mags) and Iron Sights</b>																			
1	Gary Burk	12.98	1	13.98	10.56	3	13.56			0.00			0.00	23.54	4	0	10	0	37.54
2	Ron Hutchinson	14.12	0	14.12	12.73	11	23.73			0.00			0.00	26.85	11	0	0	0	37.85
3	Cindy Burk	26.10	0	26.10	22.91	1	23.91			0.00			0.00	49.01	1	0	0	0	50.01
4	Dian Valencic	30.23	1	31.23	22.78	1	23.78			0.00			0.00	53.01	2	0	0	0	55.01
<b>Semi-Auto W/Open Holster or Optical Sights or Compensator</b>																			
1	Fred Wacaser	13.45	10	23.45	12.53	0	12.53			0.00			0.00	25.98	10	0	0	0	35.98
2	Rich Meacham	22.03	0	22.03	16.50	1	17.50			0.00			0.00	38.53	1	0	5	0	44.53
<b>Revolver (Low Cap)(6Rds.or Less)</b>																			
1	Gerald Spenny	17.42	0	17.42	20.13	0	20.13			0.00			0.00	37.55	0	0	0	0	37.55
2	Tom Calandra	16.64	0	16.64	16.88	1	17.88			0.00			0.00	33.52	1	0	10	0	44.52
3	Rick DeStefano	64.16	0	64.16	28.17	0	28.17			0.00			0.00	92.33	0	0	0	0	92.33
<b>Bug Gun</b>																			
1	Pete Ardlen	22.19	0	22.19	19.79	1	20.79			0.00			0.00	41.98	1	0	0	0	42.98
2	Donna Norgaard	17.41	1	18.41	17.12	8	25.12			0.00			0.00	34.53	9	3	0	0	46.53
3	Jim Norgaard	25.54	0	25.54	22.28	1	23.28			0.00			0.00	47.82	1	0	0	0	48.82
4	Milt Everett	25.13	1	26.13	25.22	0	25.22			0.00			0.00	50.35	1	0	0	0	51.35
5	Frank Wilson	29.64	0	29.64	23.45	0	23.45			0.00			0.00	53.09	0	0	0	0	53.09
6	Jayne Everett	40.59	1	41.59	33.80	1	34.80			0.00			0.00	74.39	2	0	0	0	76.39

Best stage scores in each division:   (=Stage Time + Points Down)

Most accurate:   (=Least Number of TOTAL POINTS DOWN)

TOP GUN - HANDGUN  
 TOP GUN - BUG

\*Final Score = Total Clock Time + points down + Procedurals(P) + hits on non-threats(NT) + FTN