**A black stamp with stars

Description automatically generatedPATRIOT TRAINING**

**GOON SQUAD**

***PATROL PACK***

**Objective:** To discuss the contents of a good patrol pack.

**Required Equipment:** Pen & Paper

**PACK GEAR**

Source: Dave Canterbury, The Pathfinder School

***5 C’s 10 C’s (in every pack)***

1. Container (for water) 6. Cotton bandana / shemagh   
2. Cordage  (550 cord) 7. Candle / light source  
3. Combustion tool(s)  8. Compass   
4. Cover (warmth)  9. Canvass needle (or needle & thread for repairs)  
5. Cutting tool  10. Cargo tape (duct tape)

**Ultra-Light Bag**

Source: Grey-Bearded Green Beret, 20-lb survival bag

**Fire Kit Shelter Kit Water Kit**

Lighter Poncho 32 oz container

Ferro rod Poncho liner (woobie) shemagh

Lens Bivy sack Purifier

Emergency tinder cord

Candle bank line

Grounding stakes

**Tools kit Signal kit Food kit**

Survival knife Flashlight Rations

Leatherman Batteries

**First Aid Kit – IFAK Navigation kit Optional kit**

TQ – NAR Cat, Gen 6/7 Compass Socks / t-shirt

Trauma shears Pace beads hygiene kit

Gauze / chest seals waterproof notebook & pencils meds / bug spray

**Additional options**

*This is not an all-inclusive list!*

***Food Eating tool***  
**Water** *Ability to filter / purify more water (iodine and/or filtration device)*  
**IFAK** *(Should be on rig!)* Basic first aid kit *(on pack)*  
General meds - aspirin, Tylenol, tums, ointment & Personal meds if needed.  
Poncho / rain gear Fire starter / Fire starting material  
Baby Powder / Wet wipes Extra socks / Foot powder

Camo face paint Ruck Cover

Sleeping bag Batteries

Change of clothes / weather layer Rifle cleaning kit

Hatchet / axe / saw ***Maps***

***Communications device***  ***Mission Specific Gear***

**Mission Specific Gear**

* Layer wear
* Outer Wear
* Field Jacket
* Boots
* Gloves
* Shemagh
* Ammo
* Different weapon platform (shotgun for breacher?)
* Crowbar for breacher
* Specific tools needed for tasks
* Computer
* Camera
* Ghillie suit
* Knee pads
* Radios
* Night vision / thermal vision