

Two Way New Minor Forcing

Two Way New Minor Forcing Overview

Two-Way Minor Forcing incorporates an artificial 2♣ relay over 1NT so that both minors may be used to differentiate between invitational hands and game-forcing hands. The 2♣ relay also allows for a diamond signoff at the two level. The 2♦ rebid over 1NT is completely artificial and creates an irrevocable game force. The following auctions are Responder's options over a 1NT rebid by Opener playing Two-Way NMF:

Opener	Responder		
1m	1♠		
1NT	?		
	2♣→2♦ = Opener must bid 2♦!		
	Either weak diamonds or any invite w/or without 5 spades		
	2♦	GF	Needs further description from Opener help to bid correct game or slam.
	2♥	NF	NAT Exception to rule that change of suit by responder is forcing
	2♠	6-10 pts	6+ Spades
	2NT→3♣ = Opener must bid 3♣!		To Play with weak long clubs
	3♣*	GF	5 Spades & 5 Clubs Strong Honors in Suits
	3♦*	GF	5 Spades & 5 Diamonds Strong Honors in Suits
	3♥*	GF	5 Spades & 5 Hearts Strong Honors in Suits
	3♠	GF	6+ Spades Strong 6-card suit

Note

Jumps to three level show honor concentrations!
These are also called "Picture Jumps" because they give a vivid picture of the hand.

Overview of 2♣ Relay

Over a 1NT rebid by Opener, 2♣ relays to 2♦ to show invitational hands or a 2♦ sign-off.

- Example after a 1♣ Opener

Opener	Responder
1♣	1♥
1NT	2♣→2♦ = Opener must bid 2♦!
2♦	?

(Responder's 3rd Bid)

Pass	SO	6+ Diamonds – Weak Hand!
2♥	INV	5 Hearts
2NT	INV	No 5-card major
3♣	INV	5+ Clubs (Raise)
3♦	INV	6+ Diamonds (Unbid Minor)
3♥	INV	6+ Hearts
3NT	GF	Choice of Games w/ exactly 5-3-3-2

<p>Responder</p> <p>♠ K 5 4</p> <p>♥ K J 10 4 3</p> <p>♦ A 9 6 5</p> <p>♣ 8</p> <p style="text-align: right;">2♥</p>

<p>Responder</p> <p>♠ K 7 5</p> <p>♥ A Q 9 5</p> <p>♦ Q 6 5</p> <p>♣ 9 8 5</p> <p style="text-align: right;">2NT</p>

<p>Responder</p> <p>♠ K 9 6 5 4</p> <p>♥ 8</p> <p>♦ Q 8</p> <p>♣ K Q 9 5 4</p> <p style="text-align: right;">3♣</p>
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<p>Responder</p> <p>♠ Q 9 5 4</p> <p>♥ 9</p> <p>♦ K Q 9 6 5 4</p> <p>♣ K 4</p> <p style="text-align: right;">3♦</p>
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<p>Responder</p> <p>♠ K 5</p> <p>♥ K Q J 8 5 4</p> <p>♦ Q 4</p> <p>♣ 8 5 4</p> <p style="text-align: right;">3♥</p>
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<p>Responder</p> <p>♠ K 5</p> <p>♥ K Q 6 5 4</p> <p>♦ K 9 5</p> <p>♣ Q 5 4</p> <p style="text-align: right;">3NT</p>

• Examples After a 1♦ Opener

Opener	Responder
1♦	1♠
1NT	2♣→2♦
2♦	?

(Responder's 3rd Bid)

Pass	<i>SO</i>	4 Diamonds – Weak Hand!
2♥	INV	5 Spades & 4 Hearts
2♠	INV	5 Spades
2NT	INV	No 5-card major
3♣	<i>INV</i>	6+ Clubs
3♦	<i>INV</i>	5+ Diamonds
3♥	INV	5+ Spades & 5+ Hearts
3♠	INV	6 Spades
3NT	GF	Choice of Games 5-3-3-2

Responder
♠ K Q 7 6 5
♥ K 8 5 4
♦ Q 9
♣ J 3
2♥

Responder
♠ K Q 6 5 4
♥ 6 5
♦ K J 9 5
♣ Q 8
2♠

Responder
♠ K 7 5 4
♥ 9 5
♦ Q 9 5
♣ A Q 9 5
2NT

Responder
♠ K 7 6 5
♥ 9
♦ Q 5
♣ A J 9 6 5 4
3♣

Responder
♠ K 5 4 3
♥ 8 5
♦ K 8 5 4 2
♣ A J
3♦

Responder
♠ K Q 9 5 4
♥ A J 5 4 3
♦ 8
♣ 4 2
3♥

Responder
♠ A Q 10 7 5 4
♥ 6 5
♦ K J 5 4
♣ 4
3♠

Responder
♠ A Q 7 5 4
♥ 8 5
♦ K 6 5
♣ Q J 4
3NT

Overview Game Forcing 2♦

This includes all hands which are game forcing and need more description from Opener to select the correct game. As well as, all slam interest hands without good suits. Unlike over NMF, Opener never jumps over a 2♦ GF by Responder because we are in a game force and jumping takes up our own unimpeded bidding space!

Opener	Responder		
1♣/1♦	1♥		
1NT	2♦		
2♥	?		
		Responder's 3 rd Bid)	
	2♠	GF	5+ hearts, 4 Spades Looking for Slam Likely.
	2NT	GF	Requesting Natural Rebid Looking for Best Game.
	3♣*	ST	5+ Hearts, 5+ Clubs (Weak Suits)
	3♦*	ST	5+ Hearts, 5+ Diamonds (Weak Suits)
	3♥	ST	5+ Hearts
	3♠	ST	♠Splinter Long Hearts
	4♣/4♦	ST	♣/♦Splinter Long Hearts
	4♥	<i>The One Who Knows – Goes!</i>	

Note

With two strong 5-card suits, jump directly over 1NT into the 5-card minor.

Responder
♠ K Q 5 4
♥ A Q 8 5 4
♦ 4
♣ A Q 6
2♠

Responder
♠ 5
♥ K 7 5 4
♦ A Q J 8
♣ K J 4 3
2NT

Responder
♠ K 5
♥ A 9 8 5 4
♦ A
♣ K 7 5 4 3
3♣

Responder
♠ A 6
♥ Q 9 6 5 4
♦ K Q 7 6 5
♣ A
3♦

Responder
♠ Q 6
♥ A 10 7 6 5 4
♦ K Q
♣ A Q 6
3♥

Responder
♠ 8
♥ A Q 9 6 5 4
♦ K 6 5
♣ A Q 5
3♠

Responder
♠ A J 5
♥ K Q 9 6 5 4
♦ A Q 8
♣ 9
4♣

Responder
♠ A J 5
♥ A Q 9 6 5 4
♦ 8
♣ K 6 5
4♦

Responder
♠ 7 5
♥ K Q 9 6 5
♦ K 9 5 4
♣ A 9
4♥

Opener	Responder			
1♣	1♠			
1NT	2♦			
2♠	?			
	2NT	GF	NAT	Asks for a four-card minor Denies 5 Spades
	3♣	GF	♣Raise	
	3♦	ST	NAT	5 Spades & 4 Diamonds
	3♥	ST	NAT	5 Spade & 4 Hearts
	3♠	ST	5+ Spades	Asks for Cuebidding
	4♣	ST	♣Splinter	6+ Spades
	4♦	ST	♦Splinter	6+ Spades
	4♥	ST	♥Splinter	6+ Spades
	4♠	<i>The One Who Knows – Goes!</i>		

Responder
♠ K 5 4 3
♥ A 7
♦ A Q 8 5
♣ K Q 8
2NT

Responder
♠ A Q 6 5 4
♥ A 4
♦ A 5
♣ K J 8 7
3♣

Responder
♠ A Q 9 5 4
♥ 8
♦ K J 5 4 3
♣ A 8
3♦

Responder
♠ A Q J 5 4
♥ A K 5 4
♦ Q 5
♣ Q 3
3♥

Responder
♠ K Q 8 5 4 3
♥ K 5 4
♦ A 5
♣ A 4
3♠

Responder
♠ K J 8 5 4 3
♥ K Q 8
♦ A Q 4
♣ 7
4♣

Responder
♠ A 10 9 8 7 6
♥ A J 5
♦ 5
♣ A Q 8
4♦

Responder
♠ K J 7 6 5 3
♥ 4
♦ A Q 8
♣ A J 3
4♥

Responder
♠ A J 8 5 4
♥ 5 4
♦ K Q 4 2
♣ Q 5
4♠

Opener	Responder		
1♦	1♥		
1NT	2♦		
2NT	?		
		(Responder's 3rd Bid)	
	3♣	GF	4+ Hearts & 4+ Clubs
	3♦	GF	4-Card Diamond Support
	3♥*	ST	6+ Hearts (Weak suit)

Note
 With a very strong suit, jump to 3♥ directly over 1NT.

Responder
♠ A 5
♥ K J 6 5 3
♦ A 8
♣ K Q 8 4
3♣

Responder
♠ A 2
♥ A Q 8 7 3
♦ K 8 7 6 3
♣ 5
3♦

Responder
♠ A Q 8
♥ K J 7 6 5 3
♦ A 4
♣ A 2
3♥



Don't Take a Vacation Yet...There's More!

Opener	Responder			
1♣	1♠			
1NT	2♦			
2♥	?			
	(Responder's 3rd Bid)			
	2♠	GF	5+ Spades	
	2NT	GF	NAT	Requests More Information
	3♣	GF	4+ Clubs	4+ Spades
	3♦	GF	5+ Diamonds & 5+ Spades	
	3♥	GF	NAT	4-card Heart fit Asks Cue
	4♣	ST	♣Splinter	4-card Heart fit
	4♦	ST	♦Splinter	4-card Heart fit
	4♥	<i>The One Who Knows - Goes!</i>		

Responder
♠ K Q 9 5 4
♥ A J 3
♦ K 5 4 3
♣ 8
2♠

Responder
♠ K Q 5 4
♥ K 7 5
♦ A K J 5
♣ A 8
2NT

Responder
♠ K Q 8 5
♥ 5 4
♦ A 9
♣ K Q 6 5 4
3♣

Responder
♠ K 8 6 5 4
♥ A 5
♦ A J 8 5 4
♣ K
3♦

Responder
♠ K J 6 5 4
♥ A Q 6 5
♦ A 5
♣ K 5
3♥

Responder
♠ A Q 6 5 4
♥ K J 5 4
♦ A Q 4
♣ 7
4♣

Responder
♠ A Q 8 5 4
♥ K Q J 5
♦ 6
♣ K J 3
4♦

Responder
♠ K J 6 5 4
♥ K Q 5 4
♦ A 4
♣ 6 5
4♥

- **2NT → 3♣ Sign Off in Clubs**

Now that 2♣ is a relay to 2♦ to show invitational hands, Responder uses 2NT to sign off with a hand with long clubs and a 4-card major.

Opener	Responder	Opener	Responder
1♣	1♥	1♦	1♠
1NT	2NT → 3♣	1NT	2NT → 3♣

Responder
♠ 6
♥ K 6 4 3
♦ 8 6 7
♣ K 7 5 4 3
2NT

Responder
♠ Q 8 5 4
♥ 8
♦ K 5
♣ K J 7 5 4 2
2NT

Note
Relay to 3♣ shows a 5-card suit when raising Opener's minor.
Otherwise, the relay shows a 6+-card suit.

- **Immediate Jumps are Good 5-5 Hands With Good Suits**

Two-Way New Minor Forcing opens up the immediate jumps to take on the meaning of "Picture Bids". In other words, Responder can now jump to a new suit at the three level to show a good 5-5 shaped hand with slam interest and two strong suits.

Opener	Responder	
1♣/1♦	1♠	
1NT	?	
	3♣/3♦/3♥	ST
		Good 5-5 Honors in Suits

Responder	Responder	Responder
♠ K Q J 8 5	♠ A K J 6 4	♠ A J 10 9 5
♥ 6 4	♥ 8	♥ K Q J 5 3
♦ 3	♦ K Q 10 9 5	♦ A 6
♣ A Q J 7 5	♣ A 5	♣ 4
3♣	3♦	3♥

Opener	Responder	
1♣/1♦	1♥	
1NT	?	
	3♣/3♦	ST
	3♥	ST
		Good 5-5 Honors in Suits Good 6+ Card Suit

Responder	Responder	Responder
♠ 6	♠ A 9	♠ K 5
♥ A Q J 10 5	♥ K Q J 10 4	♥ A Q J 10 8 5
♦ 5 4	♦ A K J 10 4	♦ K 4
♣ A Q J 10 5	♣ 4	♣ A 8 4
3♣	3♦	3♥