

2023 - 2024 Games 9 hole LGA schedule

Month	Day	Game	Post	Game
		Team	Individual	
October	19		I	OPENING DAY - Scramble
	26	T		X LOWS 1 Low Net, 1 Low Gross - not the same ball
November	2	T		TBD
	9		I	X JUST GOLF
	16	T		X Ts AND Fs - Scores count from the holes beginning with the letters "T" and "F"
	23			THANKSGIVING
	30		I	X CRISS CROSS - After round, compare scores on 1 & 9, 2 & 8, 3 & 7, 4 & 5. Use only the lower score for each pair for the final score.
December	7	T		HOLIDAY SCRAMBLE INVITE WITH 18 HOLE LGA (14 holes)
	14		I	X THREES AND FIVES - Scores count from par 3s and par 5s only.
	21	T		X TEAM LOW NET - Players add up their 9 hole net scores.
	28		I	X NOT YOUR FAVORITES - Choose 1 par 4 and 1 par 5 before you play and give yourself par on those holes.
January	4	T		X SECRET HOLES - Team with best total score on 4 secret holes wins.
	11		I	X PICK YOUR BEST 5 - Lowest net total of 5 holes wins.
	16		I	X ECLECTIC ROUND 1 - Just golf. Better score of each hole after 2 rounds.
	18		I	X ECLECTIC ROUND 2 - Just golf
	25	T		PICK A PARTNER - Pick partners within your foursome. Play alternate shots.
February	1	T		X THE GOOD, THE BAD AND THE UGLY - Use 3 best net scores on par 3s; 2 best net scores on par 4s; the worst net score on par 5s.
	8		I	X JUST GOLF
	15			BENEFIT EVENT - TBD
	22		I	THREE CLUB MONTE - Players select three clubs in addition to putter for play
	29		I	X BEAT THE PRO - ANY PRO! Tbd
March	7	T		BLIND SCRAMBLE - The pro will announce which holes will count after play is finished, first five or last five.
	14	T		FOUR MEMBER - Scramble
	21		I	X NOSE - Scores count from holes beginning with "n", "o", "s" and "e" (holes 1, 6, 7, 8, 9)
	28		I	ALTERNATE BRONZE AND THEN RED TEE BOXES - Start at the bronze tee on the first hole, then red on second, etc.
April	2 & 4		I	X CHAMPIONSHIP DAYS -Just Golf.
	11	T		X PUTT FOR DOUGH - 1 putt = +4 pts; 2 putts = +3 pts; 3 putts = -3 pts.
	18			MEMBER GUEST - Scramble TBD
	25			CLOSING DAY - TBD
May	2	T		X CHA-CHA-CHA - Count 1 net score on the first hole, 2 on second, 3 on third. Rotation starts over on the fourth.
	9	T		X LOWS - 1 low net and 1 low gross on each hole. Cannot be the same ball.
	16	T		X LONG AND LOVELY - Scores count from the 5 longest holes.
	23		I	X DUEL OUT - Lowest net score minus two worst holes. Must hole out if included in score.
June	6	T		X FIRST FOUR, LAST FIVE - 1 best ball on the first four holes; 2 best balls on the last five.
	13		I	X THROW OUT PAR 5s - At the end of the round, throw out all par 5s.
	20		I	X SHORT AND SWEET - Scores count from the 6 shortest holes.

Month	Day	Game		Post	Game
	27		I	X	JUST GOLF
July	11		I	X	SCORE MINUS PUTTS - Subtract putts from each score to determine shots from tee to green.
	18	T		X	PUTT PUTT - Aggregate score for putts.
	25	T		X	1-2-3 ON 3-4-5 - One best ball on par 3s; 2 best balls on par 4s; 3 best balls on par 5s.
August	1		I	X	BEST BALLS ON ODD HOLES
	8		I	X	EVEN STEVEN - Count only the even holes.
	15		I	X	MUTT AND JEFF - Total net score for each player on par 3s and 5s is recorded. Low net total on these holes is the winner.
	22		I		SHORTIE - All players play the short course.
	29	T		X	TEAM LOW NET - Players add up their 9 hole net scores.
September	5		I		CRIERS AND WHINERS - Each player is given 3 free shots during a round. No shot can be replayed.
	12		I	X	EVEN STEVEN - Count only the even holes.
	19	T			COLORED BALL - Pick teams within your foursome. Players take turns teeing off with a colored ball on alternate holes and play that ball out. Colored ball (alternate hole scores) count.
	26				PRO'S CHOICE
October	3		I	X	JUST GOLF
	10	T		X	1-2 BEST BALLS - 1 BB on odd holes; 2 BB on evens.