

EDRC

Prix Caprilli Test (A) Trot, Canter Option

Arena 20mx40m

Jump max 50cm

Date: _____

Judge: _____

HORSE : _____

RIDER : _____

Canter is optional- judge must be notified before test starts

	Test	Directive Ideas	max marks	Co-efficient	Total	Judges Comments
1	A X C	Enter working trot Halt. Salute Proceed working trot Track right	Straightness on centre line. Transitions. Quality of halt and turn C.	10		
2	B	Circle right 20m	Quality of trot. Shape of circle.	10		
3	After A turn down 3/4 line	Proceed over jump #1	Rhythm of approach Quality of jump	10		Clear Knock down Refusal Refusal
4	Continue on 3/4 line	Proceed in working Canter or Trot, right lead	Correctness of canter or trot lead. Rhythm of depart from jump	10		
5	C	Circle right 20m	Quality of canter or trot. Shape of circle.	10		
6	C MXK	Working trot Change rein	Balance during transition. Straightness on centre line.	10		
7	B	Circle left 20m diameter	Quality of trot. Shape of circle.	10		
8	C HEK K	Medium walk Free walk on a long rein Medium walk	Quality of walk Straightness	10	x2	
9	Between K and A	Working Trot	Smoothness of transition	10		
10	After A turn down 3/4 line	Proceed over jump #2	Rhythm of approach Quality of jump	10		Clear Knock down Refusal Refusal
11	Continue on 3/4 line	Proceed in working Canter or Trot, left lead	Correctness of canter or trot lead. Rhythm of depart from jump	10		
12	C	Circle left 20m diameter	Quality of trot or canter Shape of circle.	10		
13	C HXF	Working Trot Change rein	Balance during transition. Straightness	10		
14	A X G	Down centre line Medium walk Halt. Salute.	Straightness on centre line. Quality of halt	10		
			total marks	150		

Collective Marks

	Paces (freedom and regularity) extra 10 points for trying canter.	10	x3	
	Impulsion (desire to move foeward, elasticity of steps, relation of the back and engagement of the hind quarters	10	x2	
	Submission(harmony , lightness & acceptance of bridle, calmness of jump)	10	x2	
	Rider's Position and Seat (balance over jump, effctiveness	10	x2	
	total collective marks	90		
	Total	240		

Jumping Penalties

	jump #1	jump #2			
Knockdown			-4	total	
1st refusal			-3	total	
2nd refusal			-6	total	

NB If knocked rail impedes access to the course, the judge will indicate (bell/horn)

to pause the test while the jump is cleared.

Final Mark

%