

## General Rules

Mooresville Dragway will follow NHRA safety rules. Please refer to the NHRA rule book for class specifications at <https://www.nhra.com/news/2020/2021-nhra-rulebooks-now-available-online>. Any condition considered to be unsafe by Mooresville Dragway track officials will be adequate grounds for barring or withdrawing a vehicle and/or driver from participate in track events.

Any driver found consuming alcohol or using illegal drug including medicinal marijuana without a medical card will be disqualified and face possible suspension. Drivers are responsible for their crew members. No alcohol allowed in restricted areas. No glass bottles allowed on property.

No one under the age of 16 allowed in restricted areas, staging lanes, return roads etc. without a parent or legal guardian.

No speeding or unsafe movements made in the pits! Participates can be disqualified and occupants on pit vehicles can be asked to leave and/or banned from the track. Golf carts, UTV, ATV's pit bikes, etc. must be at least 16 years and up. One (1) pit vehicle per race car allowed, any additional vehicles except golf carts will be additional charges.

Drivers must always stay with their cars in staging lanes. No pit parking in staging lanes. Vehicles can be towed at the owner's expense.

No antifreeze in racecars

All vehicles must have a rear light after dark. All pit vehicles must have lights.

No excessive braking at the finish can result in disqualification. MD Mgr. will determine the decisions.

## Procedure Rules

Deep staging is allowed Pro ET (FB), Sportsman (Street) and Jr. Dragster only. Must have "Deep" clearly visible wrote in passenger and back window.

All staging must be done by the driver without assistance from crew. No touching of car once in the water box. This also applies to Jr. Dragster once cars have committed to water box.

## Mooresville Dragway Track Rules

Break passes can be used for catastrophic breakage and must notify gate or tower official before the first round of eliminations begins.

Must get one (1) complete round in for a completed race. Two (2) time trials planned if time allows.

First or second round buybacks in all points races.

Points ties will be broken for any money points and the team finals in the following manner.

Most Wins, Most R/U, Most races entered, Most rounds won at a single event. (deepest finish) and lastly a runoff.

### Points

Three (3) points to enter.

One (1) point per round won.

One (1) complete round in each class will be considered a complete race. The money will be split at this point.

If any points race is cancelled for any reason the races that is considered a complete race will be counted. There will be no drops.

Check your dial-ins on the board and/or scoreboards before staging. Once you fully stage, you have accepted the run and it will be considered a race.

Dial-ins must be clear and legible from the tower. Dial-in will be written on the right-hand side of the vehicle. Dial-ins can be changed between rounds, but not after leaving the top of staging.

AutoStart on in all classes. Deep staging recognized in Pro ET (Footbrake) and Street Eliminator classes only.

Pro Tree Eliminator on .500 tree and open to door cars only.