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Clicker products clk1 manual

Clicker products instructions.

The Clicker can be programmed to operate with different brands of garage door openers. It is compatible with most garage door opener systems manufactured by Chamberlain, Do It, Genie, LiftMaster, Linear, Master Mechanic, Moore-O-Matic, Multi-Code, Sears and Stanley. 1 2 3 4 5 6 7 Dip Switches or Smart-Learn Button THE CLICKER IS NOT COMPATIBLE WITH SOME ROTATING SUCH AS GENIE INTELLICODE OR STANLEY SECURE CODE OPENER SYSTEMS DEVELOPED BY SEVERAL MANUFACTURERS Identify Your Garage Door Opener Determine your brand from an original hand held remote or receiver. [todejutim.pdf](#) The receiver can be mounted on the back or side panel or could be mounted on the ceiling or wall. SECTION BRAND 1Chamberlain, Sears, LiftMaster, Master Mechanic, (9 Code Switch Systems, Yellow, White or Gray 2Chamberlain, Sears, LiftMaster, Master Mechanic, (Green Learn Button) 3Chamberlain, Sears, LiftMaster, Master Mechanic, Do It - (Orange/Red Learn 4Linear, Moore-O-Matic 5 Genie - (9 Code Switch Systems) Circle your 6 Genie - (12 Code Switch Systems) Brand and 7 Multi-Code proceed to the 8 Stanley appropriate section.

Helpful Hints You must choose a 4-digit Personal Identification Number (PIN) when programming the CLK1. After programming is complete, your PIN plus any additional number must be entered to activate your system. If an incorrect PIN is entered, the keypad flashes. When flashing stops, just re-enter the correct PIN followed by any 5th additional number. (Do not use the or # Key) Clear and start over. Press and # together until keypad stops flashing (5 one second flashes). If both keys are not pressed down at the same time, the keypad flashes 10 1/2 second flashes, followed by 5 one second flashes. This erases previous programming and returns unit to unprogrammed factory setting. Keypad will flash: During certain programming sequences - when pressing the or # key or an incorrect PIN is entered. To program a second garage door opener brand after successfully programming the first: Determine brand, then follow the brand steps, choosing a different PIN and in step 1 enter 5,6,7,8 instead of 1,2,3,4.

If unsuccessful, wait until keypad stops flashing, then begin at step 1.

Do not clear and start over as first door programming will be erased. Keypad will light steadily for 5 seconds: After pressing any key or after entering a correct PIN.

Once programmed, the keypad remains active for 15 seconds. During this time you may stop, reverse or reactivate the door by pressing any number on the keypad. MOUNTING THE CLK1 Select a smooth vertical surface. Mount the keypad out of the path of the moving garage door, but within sight of it. At least 4 inches of clearance is needed above the keypad in order to slide the cover up. Slide outside cover up and remove. Remove battery cover. Take battery out of compartment (it is not necessary to disconnect it). Mount the keypad using the two mounting holes and screws supplied, then reinsert battery, replace battery cover, and slide outside cover down. CHANGING YOUR PIN It is not necessary to reprogram the CLK1 to change the existing PIN. To change your PIN: Enter existing 4-digit PIN and the key. Enter new 4-digit PIN and the key. To test, enter new 4-digit PIN followed by any 5th additional number. Note: Do not use the or # keys as a 5th number. xSorry to interruptCSS Error User Manuals, Guides and Specifications for your Clicker CLK1 Keypad.

Database contains 1 Clicker CLK1 Manuals (available for free online viewing or downloading in PDF): Quick start manual .

