



## A.C.: AFTER COLLAPSE® MILITARY CLOTHING CHARTS

Military (MIL) clothing includes garments, footwear, and accessories that confer some Armor Point Values (APVs) as protection to Characters and NPCs who wear them. Over time, wardrobe options will change as disintegrating synthetic uniforms are replaced with items made from locally sourced materials. Manmade (M) items are likely to be less durable than fabricated (F) versions.

<b>CONDITION OF MIL CLOTHING</b>	
<u>Description</u>	<u>% of Value</u>
Torn to shreds, utterly unusable	0
Ripped and torn, needs mending	25
Permanent stains, still useful	50
Ripped in places, still useful	75
Slightly stained, needs washing	90
Mint condition	100

Material Attributes (MATs) represent the damage reduction potential clothing provides based on what it is made from. The defensive potential of any item is determined by material density and the capacity to withstand heat and/or cold. MATs include: Structure Point Values (SPVs) or Armor Point Values (APVs). SPVs or APVs are based on each item's Access and Distribution Category (ADCAT) designation (MIL I, II, or III). Temperature Limit (TMP) ratings for MIL clothing are usually better than those assigned to Civilian (CIV) clothing.

<b>DESCRIPTION OF MIL CLOTHING</b>					
<u>Item</u>	<u>Value</u>	<u>Weight</u>	<u>TMP</u>	<u>SPV</u>	<u>APV</u>
Adaptive Camo, Shirt/Blouse	250	2.0 lb/0.91 kg	30	--	4 (HV)
Adaptive Camo, Pants/Skirt	250	2.0 lb/0.91 kg	30	--	4 (HV)
Adaptive Camo, Cowl	100	2.0 lb/0.91 kg	30	--	2 (HV)
Static Camo, Shirt/Blouse	50	2.0 lb/0.91 kg	15	--	2 (HV)
Static Camo, Pants/Skirt	50	2.0 lb/0.91 kg	15	--	2 (HV)
Static Camo, Cover	10	0.25 lb/113.4 g	15	--	--
Watch Cap	15	0.25 lb/113.4 g	15	15	--
Military Multi-vest	60	2.0 lb/0.91 kg	30	--	2 (HV)
Combat Boots	100	2.0 lb/0.91 kg	30	--	4 (HV)
Rain Poncho	40	3.0 lb/1.36 kg	15	15	--



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Infrared (IR) Trace (IRT) represents only the infrared heat-and-light radiance of body heat from living beings or heat radiance from electronics or other sources that can be detected by natural, biological, or manmade sensors. The density of materials used to make military clothing and the portion of a human body they cover provide some reduction of IRT. Military uniforms and some equipment were often designed with IRT suppression (IRT-s) capabilities.

Electromagnetic (EM) Trace (EMT) represents only the electromagnetic energy discharged from electronics or the bioelectric field emanating from plants, animals, or humans. Explorers are still finding military clothing that was made with EMT suppression (EMT-s). This feature was also applied to some bags and pouches.

<b>IR/EM SUPPRESSION OF MIL CLOTHING</b>		
<u>Item</u>	<u>IRT-s</u>	<u>EMT-s*</u>
Adaptive Camo, Shirt/Blouse	-2	-1
Adaptive Camo, Pants/Skirt	-2	-1
Adaptive Camo, Cowl	-1	-1
Static Camo, Shirt/Blouse	-1	--
Static Camo, Pants/Skirt	-1	--
Static Camo, Cover	--	--
Watch Cap	-1	--
Military Multi-vest	-2	--
Combat Boots	-2	--
Rain Poncho	-2	--
*EMT suppression in MIL Clothing varied widely. It was not always included.		

