DELIVERING DIGITAL HEALTHCARE PRODUCTS INTO SOLUTIONS

V Virtuleap

www.Virtuleap.com

Enhance

Helps train a patient's cognitive skills with daily cognitive workouts within fun virtual reality games. Available in 5 languages.

Measures and trains the following cognitive skills:

- processing, attention
- spatial orientation
- memory
- problem-solving
- flexibility
- motor control



Treatments

- Helps the general population improve cognitive skills
- Measures cognitive skills for health and development issues like autism spectrum disorder, early-stage dementia, traumatic brain injuries, and other neurological issues









Virtual Classroom **Attention Tracker** (vCAT)

Objectively measures children's attention inside a virtual reality classroom. Generates a comparative report within minutes. For patients ages 6 to 13.

Treatments

- Assesses challenges to attention including hyperactivity, inattention, impulsivity, and distractibility
 - Provides attention performance data for clinicians to treat psychiatric disorders that share high comorbidity with ADHD

FocusEDTx

Digital therapeutic product for children available on phone and tablet. Includes a digital library of 60 animated sessions for behavioral management

For patients ages 6 to 12.

Treatments

• Combined CBT therapy, targets behavioral conditions such as ADHD, depression, anxiety, and other attention-affected disorders





The Sanctuary

The Sanctuary is an immersive place of retreat, that offers a virtual reality experience, which combined with Cognitive-Behavioral Therapy helps reduce pre-medical procedures anxiety.

The Sanctuary virtual reality experience has been used in preparing patients for medically prescribed and clinically applied treatments, even with psychotropic drugs.

Treatments

- The Sanctuary, as a place of retreat, includes several methods that have demonstrated their use to enhance therapeutic outcomes, by reducing anxiety.
- Generates patient data that can enable therapy refinement



H E A L I U M

www.TryHealium.com

Biofeedback self-management tool

Builds mindfulness and self-awareness.

This patient-regulated app uses immersive and engaging virtual reality experiences to track brain patterns. Includes a mobile app "Healium AR," which allows the patient to train anywhere.

For patients ages 8 and up.

Treatments

- Measures and records brainwave activity for neurofeedback clinicians to treat ADHD, depression, anxiety, PTSD, and other mental health
- Allows the user to build more self-awareness, and is not a replacement for psychotropic medication or professional counseling



