AGENDA FOR THE REGULAR CITY COUNCIL MEETING CITY OF ANTHON, IOWA 301 EAST MAIN STREET- COUNCIL CHAMBERS JUNE 13, 2022 – 5:30 P.M.

Order of the agenda is at the discretion of the Chair.

- 1. CALL TO ORDER & ROLL CALL
- 2. APPROVAL OF THE AGENDA
- 3. PUBLIC COMMENTS
- 4. POLICE REPORT
- 5. CONSENT AGENDA: All items listed under the consent agenda will be enacted by one motion.
 - A. Minutes of the May 9, 2022 meeting
 - B. Financial Reports for May 2022
 - C. Cigarette Permit Enterprises LLC dba Anthon Mini Mart
 - D. Resolution 2022-06-530 Authorizing the Transfer of Funds
 - E. Fireside Steakhouse LLC Approve Class C Liquor License & Sunday Sales
 - F. Building Permit Jane Ellis Deck
 - G. Building Permit Coni Westphal Shed
- 6. PAYMENT OF CLAIMS
- 7. ALLYSON DIRKSEN Legal
- 8. JOE HENDERSON Local Real Estate Opportunities & Safety Concerns
- 9. SACHA TROBAUGH Concern for Cats
- 10. FRANK'S ASPHALT N. 2nd Avenue repairs
- 11. 207 S. CAULEY AVE Tree Removal
- 12. ORDINANCE #227
 - A. Introduce Ordinance #227 An Ordinance Amending the Code of Ordinances of the City of Anthon, Iowa, by Amending Provisions Pertaining to Electric Utility Rates for Service
 - B. Consider motion to suspend the rule requiring that an ordinance be voted on for passage at two council meetings prior to this meeting with respect to Ordinance #227
 - C. Consider motion for final passage and adoption with respect to Ordinance #227
- 13. CONTRACTS
 - A. Cleaning/Janitorial Service for City Hall Annie Heath
- 14. RESOLUTION 2022-06-531 Resolution Re: RAGBRAI
- 15. WALKIE TALKIE PURCHASE Ragbrai and future emergency communications for town/fire/rescue crisis.
- 16. RAGBRAI UPDATES
- 17. STORAGE BUILDING PAINTING 200 W. Main St. Glover?

18. AMEND 2021/2022 BUDGET -

- Approve Proposed Amendment #2 2021/2022 Budget for Publication
 Set Public Hearing Date and Time

19. COUNCIL & STAFF COMMENTS

- A. Council
- B. Electric Superintendent
- C. Public Works Superintendent
- D. City Clerk Snow Removal 22-23'
- E. Deputy Clerk

20. ADJOURNMENT