

West Point Lumberjack Day Booths

Booth Information

1. \$75 for each 10' x 10' space. Fee must accompany Booth Entry Form. Deadline for **FOOD** vendors is **September 1, 2026**. Deadline for all other booths is **September 15, 2026**. Booths are granted, first come, first served. Food booths are limited to 1 of each type of food. Full menu desired must be placed on the application.
2. Booth locations will be assigned on Friday, October 2, 2026.
3. Set up may begin at noon on Friday the 2nd. All set up and vehicle removal must be finished by 8:00 a.m. on the 3rd. **Vendors may not pack up until 5:00 p.m. the day of the event. Packing up early will cause you to not be invited back. This is for health and safety.** Parking is available for vendors at the Baptist Church parking lot.
4. Electric power or water will not be provided. Generators are permitted.
5. The Lumberjack Day Committee reserves the right to remove a booth or any item from a booth which it finds objectionable: i.e. poppers, firearms, knives, vulgar or pornographic items, etc. **NO POLITICAL BOOTHS.**
6. Return your booth entry form with **2** self- addressed stamped envelopes to:
Lumberjack Day Booth
P.O. Box 896
West Point CA 95255
7. One envelope will be used to let you know that you have been approved or denied, the other will be to send you a form for the following year. If you do not provide these, you will not be notified of either.
8. For additional booth information please email: blackdiamond@volcano.net or call (209) 293-7809.

(cut on line and save the above for your information

BOOTH ENTRY FORM (please be legible and include all information requested)

NAME: _____ PHONE: () _____

ADDRESS: _____

EMAIL: _____

DESCRIPTION OF ITEMS TO BE SOLD OR

MENU: _____

I agree to release the West Point Booster Club, Inc., The West Point Lumberjack Day Committee and its associations from any responsibility for loss, damage or injury to any person or property resulting from participation in this event.

Date: _____ Signature (Authorized Representative): _____

