

<u>RANK</u>	<u>TEAM NAME</u>	<u>WINS</u>	<u>LOSSES</u>	<u>TIES</u>	<u>UNREPORTED</u>	<u># GAMES</u>	<u>WIN %</u>	<u>Mid-Season Forefiet</u>
1						0	#DIV/0!	
2						0	#DIV/0!	
3						0	#DIV/0!	
4						0	#DIV/0!	
5						0	#DIV/0!	
6						0	#DIV/0!	
7						0	#DIV/0!	
8						0	#DIV/0!	
9						0	#DIV/0!	
10						0	#DIV/0!	
11						0	#DIV/0!	
12						0	#DIV/0!	
13						0	#DIV/0!	
14						0	#DIV/0!	
15						0	#DIV/0!	
16						0	#DIV/0!	
17						0	#DIV/0!	
18						0	#DIV/0!	

*Regardless of the number of games actually played, all standings are measured against the original 14 game schedule. This is why a team who may have gone 6-2 is below a team that went 6-5. Our main purpose has been to make the regular season count and hold teams accountable for the games they are assigned at the scheduling meeting. Even if nobody is at fault and tried to reschedule, unplayed games are still counted as forfeits solely to keep everyone on the same scale.