

HOUSE RULES

Little League rules will be followed except for the following:

- 5 Run limit per inning with unlimited runs in the 6th at all levels
- No new inning after 90 mins- Finish the inning.
- Games may end in a tie during the regular season. No extra innings will be played until the playoffs.
- Teams may start with 8 players. If a team is playing with only 8 players, the 9th batter out will be at the opposing manager's discretion.
- All teams will roster bat. A manager may ask for an exception if the number of players present at the game exceeds 14. Minimum 6 defensive outs rule will be in effect.
- Subs may be used only when a team's roster falls below the minimum needed to play. Any subs must play RF and bat last.
- GAME REPORTING: All game outcomes for 10U and up shall be reported immediately following a game using the online reporting links by the HOME TEAM.

ADDITIONAL MINOR LEAGUE COACH PITCH RULES

- The mound will be set at 35'. The player in the pitcher position will need to start each play behind the mound. The coach pitcher will pitch at a normally acceptable distance.
- Defense will include 10 players with 4 outfielders at least one large step into the grass.
- Batters will be given 6 overhand pitches regardless of balls/strikes. A batter cannot strike out on a foul ball.
- Runners may advance only one base on an overthrow. The defense may attempt to make a play after the overthrow. However, if the ball is again overthrown, no runners may advance.
- The play will remain live until an attempt is made to get the ball back to the pitcher. The pitcher does not need to possess the ball. If runners are past the halfway mark between bases when the attempt to get the ball to the pitcher is made, the runners may continue on to the base they were headed. If they did not reach the halfway mark when the attempt to get the ball to the pitcher is made, the runner must return to the previous base.
- If the coach is hit by a batted ball, the play is dead and the batter will bat again. The pitch will be counted as a foul ball.

The purpose in these rules is to prevent the over abuse of continuous running while still encouraging players to attempt to make normal softball plays.