

**SOUTH RANGE BASEBALL ASSOCIATION
BOYS & GIRLS DRAFT RULES**

1. The league's intention is to create teams that are as equal as possible in talent, coaching, and player-age. If the commissioner feels that following the draft rules as written will not achieve this, he is required to submit a suggested rule adjustment for correction of the problem to the executive board for approval.
2. All manager kids will be drafted in the 2nd round. In the case the manager has siblings the 2nd sibling will be drafted in the 4th round. (If either sibling was an all-star the previous year in that age group, the 2nd sibling will be moved to the 3rd round.) Any variance must be approved by the board. Twins will be drafted in consecutive rounds
3. Managers must use draft process in order to find coaches. If a manager wants a person to coach with him/her, the manager must first draft that coach's child and then ask for their help after the draft. Even if it's known that a manager wants a particular person to coach, that coach's son/daughter is eligible to be selected by another team. No "side deals" between coaches is permitted.
4. The draft shall be run by the league commissioner with all managers present (no assistant coaches). League commissioner must make every opportunity to schedule draft in a timely and flexible manner. Draft proceedings will also be supervised by one member of executive board that is not actively participating in that league. No additional people are allowed at the draft including more board members.
5. The league will provide a list to all involved that shows the players available and notes which players were previous all-stars, how many years of experience they have, whether or not they have pitching and catching experience, and if they have a parent/guardian signed up to coach.
6. Draft order is as follows:

Draft order will be determined by a random drawing. All managers in order will select their first pick. Beginning with the second round, a snake order will be followed. (Whoever has the very first pick of the first round will have the last pick of the 3rd round.) If, due to the snake order, a team is forced to take the last two players in the draft, they may choose to take only one of them and the last player will be placed on team by random draw.
7. Siblings: First sibling will be counted in the round in which they are picked (see rule #2 for manager's child) and sibling not picked will be counted in the next round. If there is a large discrepancy in terms of playing ability between siblings, the subsequent sibling(s) can be drafted in a later round that will be determined by the commissioner before the draft after discussion with the managers. If a brother/sister is already on team, younger brother/sister must be drafted automatically as that team's next player selected. Any additional siblings would become the following picks for that team until all siblings have been drafted.
8. All teams must have enough to field a team plus 1 player. Any deviation from this rule must be approved by the Board.

9. After the draft is completed, trades are permitted on an exception basis only and must be approved by the league's executive board within 48 hours of draft completion. Because of this, no one is to reveal the results of the draft to anyone until the board has given their approval.

10. Issues that come up at the draft which are not addressed within these rules must be worked out by the commissioner and managers present. Managers will vote on the issue with the majority ruling. The commissioner will be the tie-breaker. If an agreement cannot be reached, issue will be decided by the executive board member present.

11. Players that sign up after the draft will be placed as determined by the board.

COMMISSIONER'S CHECKLIST

Before the draft the commissioner should:

- 1) Make sure all managers have read and understand the rules.
- 2) Determine if any rule adjustments are needed and submit to the Executive Board.
- 3) Make sure the managers, one executive board member, and nobody else is present for the draft.
- 4) Determine how many rounds later a sibling will be counted in when the other sibling is picked if siblings are available in the draft.