


WIZARDS OF THE PEAKS AUGUST 2025

| SUN | MON | TUE | WED | THU | FRI | SAT |
|--|---|--|--|--|---|---|
| | | | | | 1 Friday Night Magic 7pm Edge of Eternities Release | 2 All Ages Pokémon 3-5pm |
| 3 Amtgard Park Day 12pm Catan Group 2pm | 4 Cribbage Group 6pm | 5 TTRPG Tuesday 8pm D&D Solasta DM: Dalton | 6 | 7 Learn to Play Thursday 6pm Colorado 14er-Opoly | 8 Friday Night Magic 7pm | 9 Youth D&D 4-6pm Adult RPGs 8pm: D&D GWOW |
| 10 Amtgard FAQs & Character Making Day 2pm | 11 Boozy Board Games @ Snitching Lady 6pm 21+ | 12 TTRPG Tuesday 7pm Monster of the Week GM: Drea | 13 | 14 Learn to Play Thursday 6pm Colorado 14er-Opoly | 15 Friday Night Magic 7pm | 16 All Ages Pokémon 3-5pm Adult RPGs 7pm: D&D Humblewood |
| 17 Amtgard Park Day 12pm Chess Group 2pm | 18 Cribbage Group 6pm | 19 TTRPG Tuesday 7pm Call of Cthulhu GM: Mirto | 20 | 21 Learn to Play Thursday 6pm Colorado 14er-Opoly | 22 Friday Night Magic 7pm | 23 Teen D&D 4-6pm Adult RPGs 8pm: D&D GWOW |
| 24 Word Game Group 2pm | 25 Boozy Board Games @ Snitching Lady 6pm 21+ | 26 TTRPG Tuesday 8pm D&D Spelljammer DM: Dalton | 27 | 28 Learn to Play Thursday 6pm Colorado 14er-Opoly | 29 Friday Night Magic 7pm | 30 All Ages Pokémon 3-5pm Adult RPGs 7pm: D&D Heart of Stone |
| 31 Amtgard Park Day 12pm | | |  | THE HIGHEST GAME SHOP IN NORTH AMERICA ELEV. 9953 FT - SOUTH PARK, CO | | |

OUR OFFERINGS

All Ages Pokémon is a weekly offering for Pokémon enthusiasts of all ages to come together in friendly competition. The Pokémon Trading Card Game (TCG) is a strategy-based card game where players build decks of 60 Pokémon cards to battle against each other.

Amtgard is a Live Action Role Playing (LARP) game that combines medieval fantasy themes with combat and crafting. Players engage in battles using foam weapons, participate in roleplaying scenarios, and explore various creative activities like sewing, sculpting, and storytelling. It emphasizes community, encouraging participation in both combat and non-combat aspects of the game.

Boozy Board Games is a biweekly “spirited” game night at our next door neighbors’, Snitching Lady Distillery. Play a selection of booze themed and award winning board games for a chance to win prizes. Enjoy distillery favorites or try our signature cocktail, The Wizard’s Elixir! For ages 21+.

Catan Group is a gathering for Catan enthusiasts. We have the base game and group members can bring extensions and expansions as desired. Ages 10+

Call of Cthulhu is a tabletop roleplaying game based upon the worlds of H. P. Lovecraft. It is a game of secrets, mysteries, and horror. Players are steadfast investigators, travelling to strange and dangerous places, uncovering foul plots, and standing against the terrors of the Cthulhu Mythos.

Chess Group is a gathering for chess enthusiasts. Players of all ages and skill levels are welcome!

D&D or Dungeons & Dragons is a fantasy role-playing game that focuses on storytelling and collaboration. Players create characters, and work together as a group to explore a fantasy world, and go on quests. Games can be ongoing campaigns or one shots. Our current D&D games are for ages 16+.

D&D GWOW or Glorious Warriors of Wrestling is a 5th edition homebrew based in the Radiant Citadel setting. Players GET READY TO RUMBLE in this professional wrestling themed campaign! Play as a champion, coach, manager, superfan, commentator or related character in this fun filled, original storyline.

***NEW* D&D Heart of Stone** is D&D 2024 campaign where a group of adventurers who landed in prison, get the chance at freedom during a riot. They must work together to escape whilst they encounter dark secrets on their way back to civilization.

D&D Solasta is a 5th edition game set in the year 1024 after an event known as the Cataclysm. New states have arisen around the Badlands and crave it’s treasures. A newly discovered road offers a safe route in the ruined heart of the Elven empire. The Legacy Council issues a call for agents to explore the Badlands in it’s name.

D&D Spelljammer is a campaign setting that allows players to have adventures in outer space! Players captain ships that travel through space, visiting planets, moons, and other celestial objects. The ships, called spelljammers, are magically powered and can travel great distances, some even to other planes of existence.

Learn to Play Thursday is a weekly offering to try a new monthly featured board or card game. Our team of friendly wizards will lead you through the game step by step. You can arrive anytime during the evening and play as many times as you like.

August’s featured game is Colorado 14er-Opoly. **Colorado 14er-Opoly** is a Monopoly adjacent games where you trade mountain properties. Enjoy hours of fun with friends and family while you adventure across the high peaks of CO, growing your 14er empire.

Magic or Magic the Gathering is a collectible card game where players battle each other by casting spells, summoning creatures, & using artifacts. Players build decks of 60 cards & design them for specific strategies. The game takes place in a multiverse of different worlds called planes, each with its own characters, stories, and mysteries.

Monster of the Week is a roleplay heavy game inspired by paranormal mystery tv shows like Supernatural, X-Files, Fringe and Buffy the Vampire Slayer. Players are monster hunters working together to investigate strange circumstances, act under pressure, protect bystanders, find the monsters and stop them.

Word Game Group is an all ages gathering for enthusiasts of Word Games like Scrabble and Bananagrams. Feel free to bring your other favorite word games!

GLOSSARY OF TERMS

GM or Game Master is the referee and storyteller for role-playing games, describing the world, non-player characters (NPCs), and challenges for the player characters (PCs). The GM also sets the framework for the players to interact and make decisions.

TTRPGs or Tabletop Role-playing Games, also called **Role-Playing Games or RPGs** are interactive, collaborative storytelling games where players create & play characters in a fictional world. Players sit around a table, often led by a game master, and use their imaginations, verbal and non-verbal interactions, and choices to shape the story.