

# Front Range Pool League

## BCAPL Singles 499/Under Division Bylaws

- ~ 75% Cash Payout to 1/3 of the field ~
  - Session Length: 10 weeks
- Min \$500 1st place with 25+ players
  - BCA Pool League Sanctioned
  - FargoRate Integrated

## General Information

- **Registration:** \$25 per player per session/division
  - **Weekly Dues:** \$10 per player/per match
    - Skill-based brackets and scoring
  - Schedule, standings, stats in FargoRate app
- All scoring to be done with BCAPL scoring app
  - Players play one match per week

## Flexibility

- Weekly matches may be played any day, anytime, at any **safe, mutually** agreed-upon location.
- You and your opponent decide when and where to play your match each week.
- **All games/matches will be played using Official CSI rules with no modifications, unless specifically stated in these bylaws.**

## Official CSI Rule Book

- Any and all rule disputes should refer to, and will be resolved by the Official CSI rule book available at: <https://frusapl.com/rules-1> and <https://www.playcsipool.com/bcapl-rules.html>

**LEAGUE WEBSITE:**

<https://frusapl.com>

## **<https://frusapl.com/league-dues>**

### **Weekly dues**

To remain in good standing and eligible for points, all weekly dues must be paid by **11:00 PM each Sunday, regardless of when the match is played.**

- This applies whether you play your match on Monday, schedule it for Saturday, or utilize the default Sunday schedule.
- Weekly dues, registration, and/or other fees (if applicable) may be paid:
  - In cash at LEGENDS BREWS & CUES in the **RED** drop-box. Include player(s) name(s), location, and date of play. - Look for envelopes near the box.
  - OR
  - Online at: <https://frusapl.com/league-dues> (Cashapp/Venmo/Credit/Debit)
- Players are responsible to ensure their dues are paid on time each week.
- Exception: Players with a positive pre-paid balance.

### **Pre-Payment Option**

- Players may pre-pay in full or in part, the weekly dues for any session/division.
- Weekly dues payments and/or any associated fees will be deducted from player's balance.
- If player withdraws(on good terms) during the session/division – remaining pre-paid balance will be returned to the player. However, weekly dues and/or any fees previously deducted will not be refunded.
- Prepayment is not refundable if player is removed from the session/division and/or league due to disciplinary action resulting from violation(s) of the rules as stated in these bylaws and as mentioned in the Sportsmanship section.

### **Late or Non-Payment Penalties**

- Failure to pay dues on time with required information may result in any one or any combination of the following:
  - Immediate suspension from league play until dues are paid in full.
  - Forfeiture of all points earned in the unpaid match.
  - A \$5 late payment fee added to the outstanding dues amount.
  - Other penalties as outlined below in the violations section.
- Payments at Legends MUST include player(s) name(s), location, and date of play.

# Player Rankings & Eligibility

1. **Ranking System:** All player rankings are determined using FargoRate. The 499 FargoRate is for the purpose of establishing a competitive baseline for novice players.

2. **499/Under Division Eligibility:**

- Players must have a FargoRate of 499 or under at registration.
- New Player and Players with an un-established (under 200 robustness) FargoRate are subject to L.O. approval.
- New players without a FargoRate will receive a starter rating prior to session start date.
  - **Un-established & New Player Starter Ratings Determined by:**
    - Documented Stats: Review of current statistics from other leagues and/or tournaments.
    - Demonstrated Ability: Assessment of the player's skill level through observation, known ability, and/or trial matches.
    - Player self-declaration
    - Any additional information available to the League Operator (L.O.) that can help determine an appropriate starting rating.

3. **Mid-Session Rating Changes:**

- Players who exceed 499 FargoRate during a session will remain in the 499/Under division until session end. Player may be monitored closely for consistent performance trends or unusual match outcomes.
- Players who exceed 499 FargoRate during a session will have a "handicap" applied. For every 25 points they are over, their opponents will receive +1 BP at the beginning of each match.
- Players above 499 at the next session's start date must join the 500+ division.

4. **Anti-Sandbagging Policy:**

**Definition: Sandbagging is intentionally manipulating your FargoRate by underperforming to gain an unfair advantage in lower divisions.**

**Monitoring:**

- The L.O. will monitor players for rapid or unusual rating increases, consistent wins against higher-rated opponents, and other indicators of potential sandbagging.
  - The L.O. may consult FargoRate data and statistics to evaluate a player's performance.

• **Tiered Penalties:**

- **First Offense:** Verbal warning.
- **Second Offense:** Point deduction (10 points) and temporary suspension (1 week).
- **Third Offense:** Removal from current session/division, forfeiture of dues, and possible ban from future events.

## Match Format

- 11 games are played, completed, and scored for a match to be complete.
  - All 11 games must be played – regardless of score.
- Match winner is determined by the player with the most games won (6+).
  - Alternate break – Rack your own.
- **ALL GAME TYPES MUST FOLLOW CSI RULES.**

## Scoring

- **Base Points (BP):** 5 Base Points are earned(each player) for playing and completing the match.
  - Lower bracket player versus a higher bracket player:
    - The lower bracket player shall be given 1 additional BP per bracket difference.
    - If opponent has gone over 499 during the session, the lower bracket will be given 1 additional BP per 25 points over.
- **Brackets:** (1)299/Under. (2)300-349. (3)350-349. (4)400-449. (5)450-499.
- **Game Win Points (GP):** Players earn 1 point per game won.
- **Match Points (MP) & Hill Points (HP):**
  - **Match Winner:** The player who wins the most games (6+ wins) earns 5 Match Points.
  - If the non-winning player is on the hill (5 games won) they will earn 2 Hill Points (HP) - otherwise they earn 0 HP/MP.

**Base Points, Match Points, and Hill Points will be awarded by LO.**

**Players only need to score the winner of each game – All eleven games must be played in each match, regardless of score.**

## Scoring Examples

### Example 1: Even Bracket

- Player A (475) vs Player B (455). Player A wins 6-5.
  - Player A earns 5 (BP) + 6(GP) + 5 (MP) = 16 points.
  - Player B earns 5 (BP) + 5 (GP) + 2 (HP) = 12 Points.

### Example 2: Low vs High (2 bracket difference) - High wins by a big margin

- Player A (475 -bracket 5) vs Player B (375-bracket 3). Player A wins 9-2.
  - Player A earns 5 (BP) + 9(GP) +5 (MP) = 19 points.
  - Player B earns 7 (BP) + 2 (GP) = 9 Points.

### Example 3: Low vs High (2 bracket difference) – High wins closely

- Player A (475-bracket 5) vs Player B (375-bracket 3). Player A wins 6-5.
  - Player A earns 5 (BP) + 6(GP) +5 (MP) = 16 points.
  - Player B earns 7 (BP) + 5 (GP) + 2 (HP) = 14 Points.

### Example 4: Low vs High(3 bracket difference) – Low wins

- Player A (475 -bracket 5) vs Player B (325 -bracket 2). Player B wins 6-5.
  - Player A earns 5 (BP) + 5 (GP) + 2 (HP) = 12 points.
  - Player B earns 8 (BP) + 5(GP) + 5(MP) = 18 Points.

## Play Week and Scheduling Rules

- **Flexibility:** The league encourages independently scheduled matches to maximize flexibility.
- Your schedule of weekly opponents will appear in the FargoRate app.
- If you can see the match on the schedule in the FargoRate app, you can play the match any day, anytime, anywhere. - Even a few weeks in advance if opponent agrees.
- **Visiting player, as shown in the schedule in the FargoRate app,** chooses the game to be played.
  - ~ **Must be 8-ball, 9-ball, or 10-ball only.** ~
- **Home player, as shown in the schedule in the FargoRate app, chooses location.**  
(Suggested locations listed below)
- Players are encouraged to communicate promptly to avoid forfeits and/or penalties.
- Player communications to schedule matches may be private or in the FaceBook group:  
<https://www.facebook.com/groups/legendsladder>
- **Play Week:** Defined as (start) Mon - Sun (end).
- Matches start each Monday and independently scheduled matches must be completed by the **DEADLINE: 11:59 PM Saturday.**
- If a match is not completed by the deadline, the default schedule will apply.
- Match will be played at Legends Brews and Cues on Sundays.

## Suggested Locations

- Legends Brews & Cues - Antiques Billiard Museum - Rac m Billiards - Westside Billiards - Bijou Billiards - Crooked Cue – Murray Street Darts, Back on the Boulevard - Main Street Tavern.
- Or other locations as agreed upon by both players.
- Front Range Pool League cannot guarantee table availability for any matches scheduled independently.
- If scheduling during peak league hours (6pm-10pm) it is strongly advised to call location prior to scheduling match to ensure table availability.

## Liability Disclaimer

- The Front Range Pool League (FRPL) is not responsible for the safety, security, or condition of any location where matches are played.
- Players are solely responsible for determining the safety and suitability of the venue they choose.
- By participating in the league, players acknowledge and agree that FRPL is not liable for any injuries, damages, theft, or other incidents that may occur before, during, or after matches.
- Players assume all risks associated with playing at mutually agreed-upon locations.

## Default Schedule

- **Purpose:** To ensure matches are played if independent scheduling fails.
- **Applies if:**
  - Players cannot agree on and play the match at a time/location prior to the Saturday deadline. **11:59pm Saturday.**
  - Rescheduling is not properly requested and approved.
- **The default schedule date and location for all matches is Legends Brews and Cues on Sundays.**
- Time of match will be listed in the FargoRate app as the home player “home team” location.
  - First default schedule match start time 2pm, last match start time 7pm.
  - Players may request a specific time between 2pm and 7pm, to be their default scheduled time (limited availability, first come first serve).

## Rescheduling Rules

1. **Reschedule Request:** Players requesting a reschedule should first agree on a rescheduled date, time, and location with their opponent, before notifying the L.O.
2. **Submission Deadline:** The request must be submitted **at least 24 hours prior to** the default scheduled start time and can only be done in writing.
3. **Submission Methods: Please use only one contact method per match to reschedule.**  
**A screenshot showing both players agree to the reshchedule may be used.**
  - Text: **TEXT ONLY** at 719-396-0234, during league hours (12pm-12am). - Group text with opponent and L.O. encouraged.
  - OR**
  - Facebook Messenger: In a group with both players and Mark Slam.
  - OR**
  - Post/comment in Facebook group – tag opponent and L.O.
  - OR**
  - Email: [frbcapl@gmail.com](mailto:frbcapl@gmail.com)
4. **L.O. Confirmation:** Reschedule is only considered valid if the screenshot shows both players, or both players contact the L.O., Mark Slam, with the reschedule information and receive confirmation.
  - **The match will proceed at the default scheduled time without L.O. confirmation.**
5. **Reschedule Fees:**
  - A \$10 rescheduling fee may apply.
  - Medical and other exemptions may apply at L.O.’s discretion, Documentation may be requested.
  - Reschedule fee(s) will be paid by the person(s) requesting the reschedule (or both players in certain circumstances, at L.O. discretion). Reschedule fee (if any) is due immediately if and when the reschedule is approved.
  - If not paid prior to the match, the reschedule fee **MUST** be included with match dues. - Subject to rules violations below.
6. **Failure to Play:** Failure to play at the agreed-upon rescheduled time may result in both players losing 10 points, and the match must be rescheduled and played before the end of the next play week.
  - Both players will be subject to the reschedule fee and may also be subject to rules violations penalties as listed below.

# Forfeits

**All forfeits are at L.O. Discretion.**

**In all cases of forfeit – both players must still pay dues.**

- **Examples of forfeit:**

- A player fails to appear within 15 minutes of the scheduled match time without prior communication. - If player is en route and in communication, please be patient and allow reasonable time for them to arrive.
- Both players fail to attend the default schedule without rescheduling.

- **Forfeit Penalties:**

- **No-Show Without Notice:** If a player fails to appear for a scheduled match without any prior communication to their opponent and/or the L.O., the following applies:
  - The present player is awarded 15 points. - Independently scheduled matches must show documentation of agreed schedule.
  - The absent player loses 10 points and is assessed a \$10 "no-show" fee.
  - The absent player must still pay their regular match dues + the "no-show" fee.
- **Late Cancellation (Less than 24 hours):** If a player cancels a match with less than 24 hours' notice, except in documented emergencies, the following applies:
  - The present player (if they appear at the scheduled time/location) is awarded 10 points. - Independently scheduled matches must show documentation of agreed schedule. *Screenshot of message between opponents, etc*
  - The canceling player loses 5 points and is assessed a \$10 "late cancellation" fee.
  - The players must reschedule the match within one week. If they don't reschedule, both players will be deducted 5 points for that match – dues must still be paid by both players.
- **Mutual No-Show (Default Schedule):** If the match has not been played prior to the deadline, and neither player attends the match at the default schedule time/location, and no prior rescheduling occurred, the following applies:
  - Both players lose 10 points and are assessed a \$10 "failure to communicate" fee.
  - The players must reschedule the match within one week. If they don't, both players will be deducted 5 points for that match – dues must still be paid by both players.
- **Documented Emergencies:** In cases of emergencies/inclement weather (e.g., medical, family crisis), the L.O. may waive fees and point deductions.
  - The player may be asked to provide verifiable documentation within 48 hours of the missed match.
  - The players must reschedule the match within one week and the reschedule rules will be in effect.

# Sportsmanship

- **All rule disputes shall be settled by referring to the official CSI rule book found at <https://frusapl.com/rules-1>**
- To report a violation, contact the L.O. via text message within 24 hours of the incident with a detailed account and any witnesses' names. If safe to do so, video evidence of the violation(s) is acceptable.
- L.O. shall have discretion for any disputes. *(see below for appeal process)*
- L.O. Decisions are based on these by-laws, the CSI rule book, and the BCA Pool League Handbook, as well as previous occurrences.
- Any physical altercations (fighting) may result in a permanent ban.
- Sportsmanship violations include, but are not limited to:
  - Harrasment, Disruptive behavior, sharking, verbal abuse, intimidation, intentional distractions, excessive arguing, threats. disrespecting venue/staff, opponent, bystanders, and/or equipment.
  - Players are expected to conduct themselves in a respectful and sportsmanlike manner at all times
  - Players will have access to other players' contact information(Phone/email) are are expected to use such information for scheduling purposes only, and to not share the infromation with anyone.
- Sportsmanship violations and severity of the penalties are at the discretion of the L.O.
- Sportsmanship, dues, reschedule, and/or other violations may result in any one or any combination of the following:
  - Severity of infraction and history of player behavior are considered.

## Penalties

- Strike 1: Verbal Warning + \$5 fine may be imposed.
- Strike 2: Point Deduction and/or Temporary Suspension + \$10 fine may be imposed.
- Strike 3: Permanent removal from session/division.
- More serious offenses may result in immediate removal from the league without prior warning. Examples including but are not limited to: Physical altercations, threats, brandishing weapons, etc.
- Removal from division/league due to disciplinary action will result in:
  - Forfeiture of any and all monies/dues paid - pre-paid and/or paid weekly.
  - Permanent ban from any and all Front Range Pool League leagues, divisions, and/or events.

Players may submit an appeal within 48 hours of receiving a penalty by providing written documentation or video evidence to the League Operator. Appeals will be reviewed by a committee of at least three impartial league members.