

The Animal Health Oasis (AHO) Philosophy/Foundation

All Dis-Eases are Caused by Toxins

(this includes, but is not limited to, toxic Emotions, Thoughts, Events, physical Trauma & Chemicals)

Every Effect has a Cause

(in Dis-Eases it's a Toxin)

Toxic conditions need **repair tools = Minerals and Vitamins & Healing Frequencies**

The more toxins, the more Minerals and Vitamins are used up, which can cause a lack (causing Dis-Ease)

The body is a protein producing machine

Min. and Vit. are essential in transporting the proteins to the muscles/organs in need and for their functions

Toxic conditions need lots of **super helpers = Healthy Bacteria (over 500 different Probiotics)**
on the Skin and in the Digestive Tract.

They protect & train the body cells (immune system) and they also can produce Vitamins

True Healing is possible when the original Toxic Cause is found and eliminated

Parasites, Fungi/Yeasts, bad Bacteria and bad "Viruses" (Exosomes)

become potentially dangerous, because of Toxins & Lack of repairing Minerals and Vitamins

They almost **never are the original CAUSE of any Disease**

GENES do NOT DO anything, they are just the blueprint

Lifestyle and Exposures determine, what copies of the DNA blueprint are being made

This is called **Epigenetics**

Help us find the Toxins (Causes) and we can help your PET HEAL
(the Sherlock Holmes question form is essential for detecting toxins)

If you rather treat Symptoms than Causes,
we at AHO will keep helping and educating when Symptoms appear,
but we will not be able to help your pet get truly well

Conventional medicine is focused on treating Symptoms

To accomplish true healing we at AHO strive to find the Cause[s], and we invite you to help us
(the Sherlock Holmes question form is essential for detecting Causes)

You have a CHOICE:

Do you want (please circle) to

- Find, Treat & Eliminate Causes
- Manage Symptoms

Do you want to live (please circle) in

- **Love and Trust**
- **Fear and Doubt**

The more you know, the less Fear you experience: KNOWLEDGE = POWER!