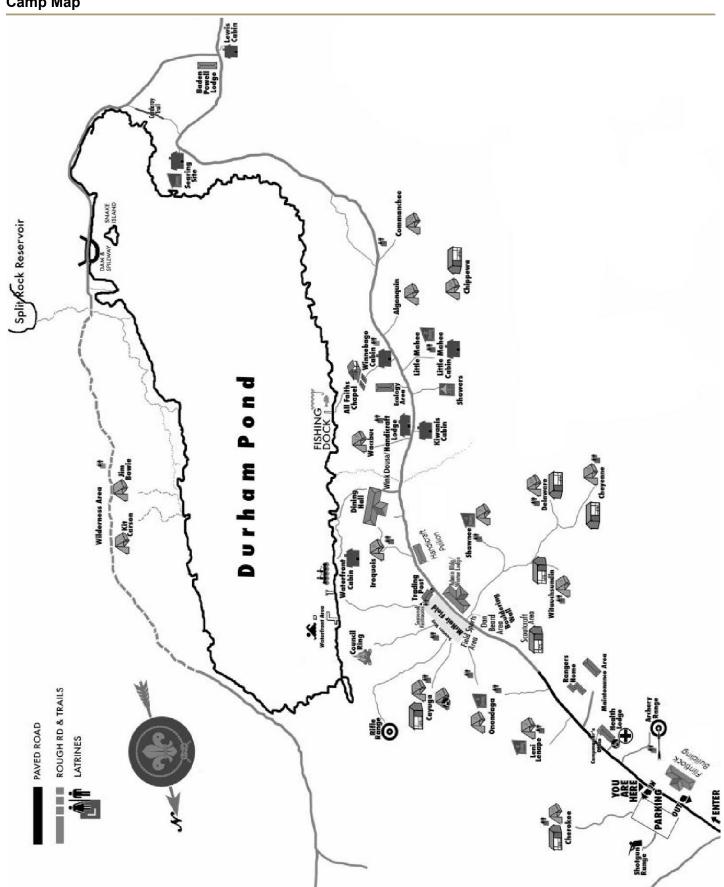




Camp Map







Winnebago Dining Hall Menu

BREAKFAST	LUNCH	DINNER
Monday		
Pancakes & Syrup	Hamburgers	Ham Steaks, Mac & Cheese
Bacon	Spiral Fries Salad	Salad, Corn, Apple Sauce
Cold Cereal	Bar, Fruit	Dinner Roll, Dessert
Juice, Milk	Flavored Water	Flavored Water, Milk
Tuesday		SITE COOKING
Breakfast Sandwich	Chicken Fingers	Steak, Baked Potatoes
Roll, Sausage, Egg, Cheese	Tater' Tots	Corn on the Cob
Hash Browns, Cold Cereal	Salad Bar, Cookies	Chocolate Pudding, Marshmallows
Juice, Milk	Flavored Water	Flavored Water, Milk
Wednesday		
French Toast & Syrup	French Bread Pizza	Barbeque Ribs, Chicken Wings
Bacon	Celery Sticks, Fruit	Rice, Corn Bread
Cold Cereal	Salad Bar, Chips	Baked Beans, Cole Slaw
Juice, Milk	Flavored Water	Dessert
		Flavored Water, Milk
Thursday		
Omelet	Turkey/Ham Sub	Kielbasa, Potatoes
Hash Browns	Salad Bar, Mac & Cheese Bites	Carrots Roll
Cold Cereal	Cookies	Salad Bar, Dessert
Juice, Milk	Flavored Water	Flavored Water, Milk
Friday		
Waffles & Syrup	Hot Dog, Fries	Spaghetti & Meatballs, Chicken Parm.
Bacon	Salad Bar	Bread Sticks, Salad
Cold Cereal	Fruit	Dessert
Juice, Milk	Flavored Water	Flavored Water, Milk
Saturday		
Breakfast Burrito		
Donuts Cold		
Cereal		
Juice, Milk		

Breakfast bar includes: Hard Boiled Eggs, Yogurt, Fruit, and Scrambled Eggs etc. (Each day will be different)

Lunch bar includes: Macaroni Salad, Pasta Salad, Potato Salad, Chicken Salad, Tuna Salad, and Egg Salad (Each day will be different)

Dinner Bar includes: Green Salad (Fixings: Broccoli, Onions, Carrots, Green Olives, Black Olives, Bacon Bits, Pepperoni, etc. Each day will be different)

Pitchers of water will be provided at each meal in the dining hall.

- Peanut Butter and Jelly will be available. Wheat or White Bread. 2% milk only.
- Leaders and staff are the only ones allowed at the bars. They are responsible to get the Scouts what they want. (There is not enough room for all to go to the different bars available)
- Java Hut is for leaders & staff 18 and older
- Ice is available if there is extra.
- Allergens will be posted on menu board.
- Allergies: Dairy and gluten free allergies are very hard to accommodate. Please pre-make foods so that they may be heated up.





Dan Beard Program Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
9 am-12 pm	 Introduction to: Knots Orienteering First Aid Citizenship Hiking Skills 	Introduction to: Cooking Basics Lashing Basics Camping Skills Visit Program Areas:	Introduction to: • E D G E • Conservation & Nature Build On:	Introduction to: Realistic First Aid Leave-No-Trace Patrol Knot Tying Competition Build On:	Rise and Shine! Scouts in Polar Bear Off to Aquatics Pack-Up & Clean-Up Citizenship for Life Awards & Mementos
	 Patrol Method Indian Lore MB 	 Archery Field Sports Rifle Range Build On: Citizenship 	 Knots/Whipping & Fusing Camping Skills Orienteering First Aid Citizenship Tin Foil Cooking/Lunch 	• Orienteering	Return to Troop Campsites in time for Morning Colors and Breakfast
2 pm-5 pm	Build On: Morning Activities Woods Tools: Safety & Handling Proper Methods Totin' Chip Introduction to: Model Campsite	Dan Beard Aquatics: Buddy System 2nd & 1st Class Req. Safe Swim Defense Safety Afloat FUN! FUN! FUN! Visit Handicraft: Leatherwork MB	Afternoon Free to Have Fun! Scouts are encouraged to visit program areas with special opportunities to: Try the Shotgun Range for free Work on Indian Lore and Leatherwork MBs independently, or Take the 2nd Class S-mile orienteering hike (optional)	Dan Beard Outpost Activities:	Free Day to Have Fun! Scouts are encouraged to: Finish Indian Lore & Leatherwork MBs, Visit their favorite program areas Have FUN! FUN! FUN! Older Scouts who need a few requirements to finish either Second or First Class have the opportunity to do so all day! First Class 1-mile orienteering hike available in the afternoon (optional)
Evening	Advanced First Aid	Fingerprinting MB	Campwide Game	Outpost Activities Conservation Project Ultimate Frisbee Dutch Oven Cooking/Dinner Firem'n Chit SMORES Song Festival Flag Retirement Sleep in the tent you have set up or under the stars	

This schedule is flexible and subject to change due to weather, or the needs of the Scout participants





Daily Camp Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
7:45 AM		Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call
7:45 AM		Colors	Colors	Colors	Colors	Colors	Colors
9.00.414		Proplefact	Breakfast	Propletost	Broakfast	Propletost	Broalfast
8:00 AM		Breakfast	Vespers 8:45	Breakfast	Breakfast	Breakfast	Breakfast
9:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	Check Out
10:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	
11:00 AM		Morning Program	Morning Program	Morning Program	Morning Program	Morning Program	
12:15 PM		Waiters Call	Waiters Call	Waiters Call	Waiters Call	Waiters Call	
12:30 PM	Arrival & Check In	Lunch	Lunch	Lunch	Lunch	Lunch	
	(based on campsite)		Siesta	Siesta	Vespers		
1:00 PM		Siesta	Old Man of the Mtn	Robin Hood	Siesta	Siesta	
2:00 PM	Troop Orientation	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	
3:00 PM	Troop Orientation	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	
4:00 PM	Troop Orientation	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	Afternoon Program	
5:30 PM			Food Pickup				
F:4F DN4	Waiters Call	Waiters Call	In Cita Caalii	Waiters Call	Waiters Call	Maitan Call	
5:45 PM	Colors	Colors	In Site Cooking	Colors	Colors	Waiters Call	
6:00 PM	Dinner	Dinner	Dutch Oven Dessert Competition	Dinner	Dinner	Dinner	
6:45 PM		Unit Photos	Return Leftovers				
7:00 PM	Merit Badge			Camp-wide Games	Water Carnival	Colors	
	Meet & Greet			7-9:00	7:00 – 9:00		
7:45 PM	Aquatics demonstration					Awards	
8:00 PM						Campfire	
8:30 PM	Campfire		Movie Night			Campine	
9:30 PM	(meet at 8:15)					Leader Meeting	
	Leader Meeting						
10:00 PM	(after campfire)	Fire Watch &	Fire Watch &	Fire Watch &	Fire Watch &	Fire Watch &	
	Fire Watch & Taps	Taps	Taps	Taps	Taps	Taps	





Merit Badge and Program Schedule

Aquatics

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Canoeing	Aquatics	✓		✓				Must bring footwear that will get wet. 2nd year+ Scout	Swimmer's test
Swimming	Aquatics		√	>				Must bring a long sleeve shirt and pants that will get wet.	Swimmer's test
Rowing	Aquatics	~						Bring footwear that will get wet. 2nd year+ Scout.	Swimmer's test
Small Boat Sailing	Aquatics	✓		√				Bring footwear that will get wet. 2nd year+ Scout.	Swimmer's test
Lifesaving	Aquatics		10:00	-12:00				Bring a long sleeve shirt and pants, socks, footwear and belt that will get wet. 3rd year+ Scout	1a, Swimmer's test
Kayaking	Aquatics	<		✓					Swimmer's test
Training - Aquatics Supervision: Paddle Craft Safety	Aquatics			See Com	missioner				
Training - Aquatics Supervision: Swimming and Water Rescue	Aquatics			See Com	missioner				
Training - Safe Swim Defense & Safety Afloat	Aquatics							M, Tu or Th at 7:30 PM - adults	
Troop Swim	Aquatics							Available at 7:30 PM	
Water Carnival	Aquatics							Thursday at 7:30 PM	
Open Boating	Aquatics				✓	✓	✓		
Open Swim	Aquatics				✓	✓	✓		
Instructional Swim	Aquatics				✓				
BSA Lifeguard	Aquatics		See	e notes in a	quatics sect	ion			
BSA Standup Paddleboard Award	Aquatics		See	assistant a	quatics dire	ctor			





Campwide Events

Merit Badge/ Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Batting Cage							√		
Campwide Games								Wednesday at 7:00 PM	
Mile Swim, BSA					~	√	√	See notes in aquatics section	
Movie Night								Tuesday at 8:00 PM	
Old Man of the Mountain								Monday and Tuesday at Siesta (1:00 PM)	
Robin Hood Challenge								Wednesday at Siesta (1:00 PM)	
Zip Lines		√	√	√	~	√	√	Zip lines close at sunset	
Water Carnival								Thursday at 7:00 PM	





Ecology

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Star Gazing	Ecology							Thursday at 9:00 PM, Weather permitting	
Weather	Ecology				<				9b
Soil & Water Conservation	Ecology			✓				Should be a 2nd year Scout or beyond	
Reptile & Amphibian Study	Ecology						>	Should be a 2nd year Scout or beyond	8
Nature	Ecology		✓			>		Bring collections	4a(1), 4d(1), 4f(2)
Night Owl Hike	Ecology							Wednesday at 8:45 PM	
Mammal Study	Ecology						✓		3a, 3b, 4a, 4e
Fishing / Fly Fishing	Ecology	✓				✓		Bring fishing equipment	
Forestry	Ecology		√					Should be a 2nd year Scout or beyond	5
Geology	Ecology	✓				√		Should be a 2nd year Scout or beyond	4a, 5b5
								Bring a notebook. Should	
Environmental Science	Ecology			✓	✓			be a 2nd year Scout or beyond.	3e,3f,5





Handicraft

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Art	Handicraft	>	√					Bring supplies for requirement 4	6
Basketry	Handicraft	✓	✓	~	✓	~	✓	Bring about \$15 for kits	
Fingerprinting	Handicraft							Monday or Tuesday at 7:00 PM. Only one class is necessary to complete the merit badge.	
Indian Lore	Handicraft (am) / Dan Beard Pavilion (pm)			>				Bring about \$5 for a kit. M, Tu, Th at 7:00 PM at the DB Pavilion	1, 2a, 2b, 2d
Leatherwork	Handicraft				✓	✓	✓	Bring about \$7 for kits	5b, 5d
Metalwork	Handicraft	✓	✓	✓					5
Model Design & Building	Handicraft				✓	~	~		4a, 4b, 4c, 4d, 4e, 5
Open Handicraft	Handicraft				~	>	~	Also Available Monday, Tuesday, and Thursday Evening	
Wood Carving	Handicraft	✓	✓	✓				Bring about \$5 for kits	Totin' Chip, 2a





Outdoor Skills

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Wilderness Survival	Outdoor Skills		✓	✓		✓		Should be a 2nd year Scout or beyond.	
Athletics	Outdoor Skills			✓					3, 5, 6b
Camping	Outdoor Skills	√		✓		√ ,		Bring all required gear as per the merit badge book. Should be a 2nd year Scout or beyond. 9a: Bring report of each trip signed by SM. 9b2	4b, 8d, 9a, 9b, 9c
Cooking	Outdoor Skills	9-10:	30 10	:30-12	2-3:3	30		Should be a 2nd year Scout or beyond.	4
Cooking Demonstrations	Outdoor Skills						3:30- 5:00	see Fish Fry	
First Aid	Outdoor Skills		10-11	:30		3-4:	30	2d: Bring homemade first aid kit. Should be a 2nd year Scout or beyond.	2d, 6c
Fish Fry	Outdoor Skills						3:30- 5:00		
Geocaching	Outdoor Skills	✓			✓				7, 8
Orienteering	Outdoor Skills			✓		✓		Should be a 2nd year Scout or beyond.	7, 8, 9
Emergency Preparedness	Outdoor Skills	√			√			Should be a 2nd year Scout or beyond.	1, 2c, 8b, 9
Pioneering	Outdoor Skills		√		√			Should be a 2nd year Scout or beyond.	2a, 7





Shooting Sports

Merit Badge / Program	Location	9:00	10:0	00	11:00	2:00	3:	00	4:00	Notes	Pre Reqs
Archery	Archery	9:00-10	:00-10:30 10:)-12:00	2-3:30	0			Review the merit badge pamphlet and bring to class	
Rifle Shooting	Rifle Range	9:00-10	:30	10:3	30-12	2-3:30	0			Review the merit badge pamphlet and bring to class.	
Shotgun Shooting	Shotgun Range	9:00-10	9:00-10:30 1		30-12	2-3:3	0			Review the merit badge pamphlet and bring to class. \$20 fee.	
Open Archery	Archery							3:	30-5:00		
Open Rifle	Rifle Range							3:	30-500		
Open Shotgun	Shotgun Range							3:	30-5:00		
Old Man of the Mountain										Shotgun Monday, Rifle Tuesday at Siesta (1:00 PM)	

STEM

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Space Exploration	STEM Area	✓				✓			
Electricity	STEM Area		>				>		
Electronics	STEM Area		✓		✓				
Energy	STEM Area					✓			4, 5
Engineering	STEM Area			✓			✓		
Mountain Biking	STEM Area		>	>		~	>		
Robotics	STEM Area	>				~			
Radio	STEM Area			>	>				
Drones	STEM Area							Tuesday at 7:00 PM	
3D Printer	STEM Area							Monday at 7:00 PM	

Trail to Eagle

Merit Badge / Program	Location	9:00	10	:00	11:00	2:	00	3:0	00	4:00	Notes	Pre Reqs
Personal Management	Trail to Eagle	✓								√		8C
Citizenship in the Nation	Trail to Eagle				~	,					2: Parent or SM letter. 8: Copy of letter	2,3,6,8
Citizenship in the World	Trail to Eagle				<		✓					
Communications	Trail to Eagle	✓						✓			Class size is limited to 20	