

1	ABUSE / ABANDONMENT / NEGLECT					
1	LOST AND FOUND					
3	ACN (AUTOMATIC CRASH NOTIFICATION) - VEHICLE / PHONE					
5	ALARM SOUNDING - LAW (Includes PANIC and Silent)					
3	ANIMAL CALL - CONSERVATION / WILDLIFE / POACHING					
11	ANIMAL CALL - DOMESTIC / PETS / LIVESTOCK					
1	ASSAULT (BATTERY / STUN GUN) / SEXUAL ASSAULT - LAW NEEDED					
13	ASSIST ANOTHER AGENCY					
1	CHEST PAIN / CHEST DISCOMFORT (Non-Traumatic) (CHARLIE)					
12	VANDALISM / PROPERTY DAMAGE / MISCHIEF					
5	PEACE DISTURBANCE (Noise Complaint) / NUISANCE (GROUP / PARTY)					
12	DOMESTIC DISTURBANCE (VERBAL / PHYSICAL)					
11	C AND I / DRUNK DRIVER / WRONG WAY					
2	DRUGS / NARCOTICS					
11	HARASSMENT / STALKING / THREATENING					
1	INDECENCY / LEWDNESS					
10	CHECK WELL BEING					
15	PUBLIC ASSISTANCE / STRANDED MOTORIST					
15	SUSPICIOUS (PERSON / VEHICLE / OBJECT) / ABANDONED VEHICLE					
1	CONVULSIONS / SEIZURES (ALPHA)					
5	THEFT (LARCENY)					
6	VEHICLE (MVA) / ATV ACCIDENT - MAJOR					
13	VEHICLE (MVA) / ATV ACCIDENT - MINOR					
4	TRESSPASSING					
1	SHOTS FIRED					
1	STOLEN VEHICLE					
4	ROADWAY - DEBRIS / LANE BLOCKAGE / OBSTRUCTION / FLOOD WATER					
1	PURSUIT					
5	PRISONER TRANSPORT					
1	JAIL FUNCTION					
28	911 ACCIDENT / HANG UP / OPEN LINE / AREA CODE / CHILD					
16	ACTIVE WARRANT / WANTED PERSON					
9	INVESTIGATION - LAW					
22	CIVIL / CUSTODY / DFS / REPOSSESSION / ORDER OF PROTECTION VIOLATION					
3	COMPLAINT					
1	DRUNK IN PUBLIC / ALCOHOL RELATED ISSUE					
4	HIT AND RUN					
1	FALLS (BRAVO)					
1	HEART PROBLEMS / A.I.C.D. (DELTA)					
1	UNCONSCIOUS / FAINTING (ALPHA)					
1	ANIMAL BITES / ATTACKS (ALPHA)					
1	BREATHING PROBLEMS (DELTA)					
1	PROQA - MEDICAL					
1	CARDIAC OR RESPIRATORY ARREST / DEATH (BRAVO)					
1	CARDIAC OR RESPIRATORY ARREST / DEATH (ECHO)					
168	BUILDING / AREA CHECKS					
93	DIRECTED PATROL / EXTRA PATROL REQUESTS					
36	FOLLOW UP					
14	SPECIAL DETAIL / PR EVENT					
1	TRANSFER - ROUTINE MEDICAL					
312	TRAFFIC STOP					
5	WALK IN - LAW					
895	Totals					