

Vinny Wang

Filmmaker - Animator - Illustrator - Storyteller

wangoghstudio.com - vwang870@gmail.com

Experience

Mikey's Crash (July 2023-May 2024)

Short Film selected for C-Show film festival, done with [Aidan Chen](#). Took roles as co-director, lead storyboard artist, animator, and voice actor. Spent one whole year organizing, adhering to strict work schedules, and leading a team of animators to accomplish a goal.

Artworks Trenton, Art All Night (Dec 2024-June 2025)

Storyboarded, animated and designed graphics for Artworks Trenton's annual Art All Night event. Collaboratively worked with other artists to design and create an animated launch graphic that was released to promote the Art All Night Event.

Plato's Cave (Feb 2025-May 2025)

Indie comic. Personally written, storyboarded, illustrated, inked, colored, and lettered.

Knights of Damnation (May 2022-Present)

Webcomic currently published on Webtoons and Wangoghstudio.com. Participate in roles as illustrator, writer, and storyboard artist, and engage in weekly promotions.

Special Assistant_Rhode Island School of Design (Feb 2024-May 2024)

Teaching assistant to Pre-Production class taught by Ayçe Kartal. Handled technical issues, setting up technology for the students to present their work, provided useful and story focused feedback and fostered an environment for students to explore the stories they wished to tell.

Education

(RISD) Rhode Island School of Design_ BFA in Film/Animation/Video (2020-2024)

GOBELINS L'École De L'Image _ Two Week Summer Animation Program (July 2022)

Skills and Programs

Procreate - TV Paint Animation- Storyboard Pro - Procreate - Blender - Photoshop
- Final Cut Pro - Logic Pro X