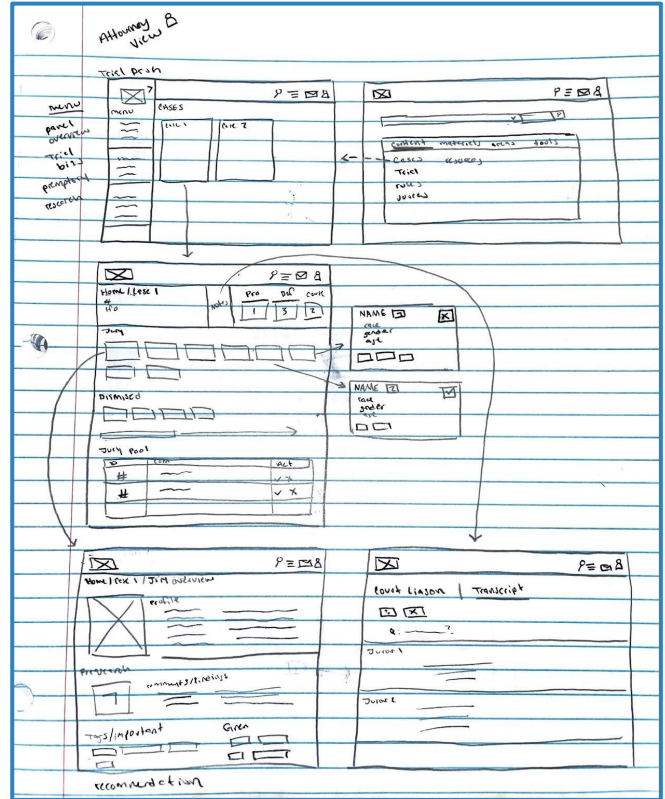
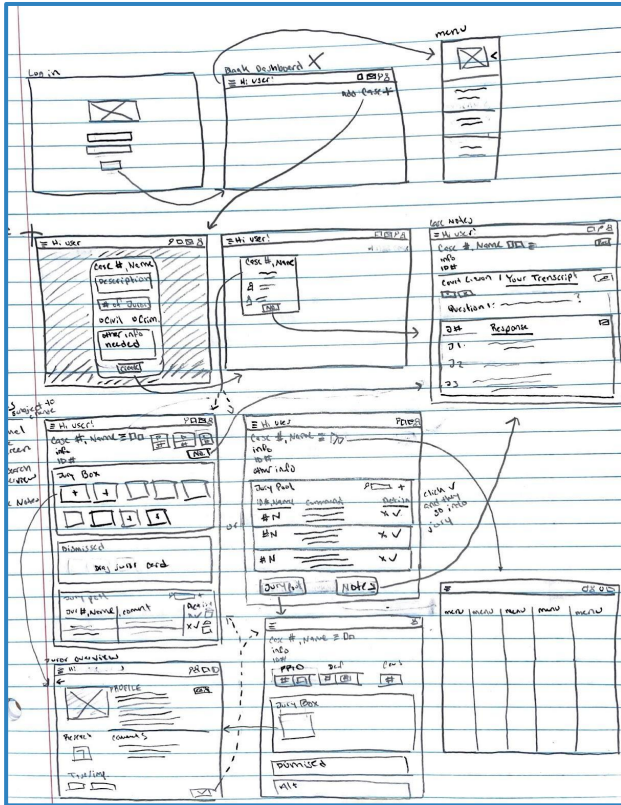
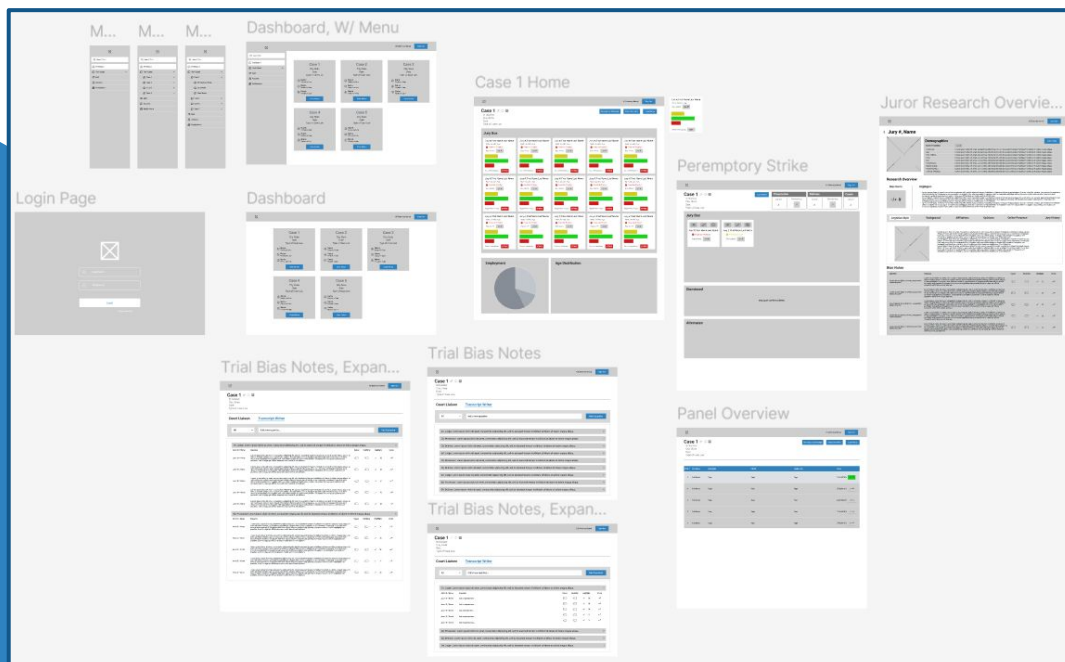


Wireframing

Building on the insights from the user flows and dashboard structure, I sketched out initial design ideas for the Jury-X app. I explored a few iterations, aiming to preserve the original feel while improving clarity and tightening the overall design.



Once the sketches felt solid, I transitioned into Figma to create low-fidelity wireframes. These wireframes reflect the revised layout and prioritize usability, clean navigation, and courtroom-ready responsiveness.



Style Guide – UI

Colors:



Fonts:

Jury-X

Logo in Bodoni URW Bold

Roberto Bold

Headings and emphasis in Roberto Bold

Inter Regular

Regular text for description uses Inter Regular

UI Elements and Components:



The UI color palette was designed to align with the existing Jury-X branding. The primary colors—white, grey, and blue—are used throughout the interface to create a clean, professional look that mirrors the Jury-X logo.

A secondary palette of green, yellow, and red is used specifically for bias indicators and scores. These follow conventional meaning:

- Green = positive/no bias
- Yellow = caution
- Red = negative/high bias

Brighter, more saturated tones are used for individual bias scores to highlight urgency, while lighter versions are applied in overview panels to maintain readability and visual balance.

High-Fidelity Mockups

These high-fidelity mockups represent the finalized prototype for the Jury-X dashboard, built with a focus on usability and accessibility. The prototype includes over 30 interactive screens, covering user actions like navigation, answering questions, striking jurors, and scrolling through data.

Each frame is designed to simplify complex tasks and make the platform more intuitive for attorneys—helping them focus on decisions, not the interface.

