



Funding raised by
The National Lottery
and awarded by the Heritage Lottery Fund



All Saints Learning

Learning experiences for schools

More information!

1. Creature Trail – Reception & KS1

The Victorian craftsmen that brought their talents to the construction of All Saints Church let a whole menagerie of creatures loose in the building, through their work! Young heritage explorers, armed with child-friendly binoculars and a map, will be guided around the building to try and track them all down. An animal-themed Bible story and related take-home craft activity can also be added to the session.

Introduction:	Welcome, video clip, trail instructions, equipment & groupings.	10 mins
Explore:	Trail – 2 groups each with an adult leader	30 mins
	Check answers together and collect in equipment.	5 mins
		45 mins

Optional extension

Bible story & craft e.g. Creation, Noah, Daniel in the Lion's Den, Christmas, Easter. 45 mins

Information for teachers

For Reception classes

The visiting class will be split into two groups; one led by a guide from All Saints and the other by the class teacher. In these groups, the children will need to be put into pairs or threes. Each pair will share some binoculars to use to help them complete the trail.

The group must then work together to find their starting point on the map. When the group reaches the starting point the group leader will show the laminated flashcard for that point on the trail.

At each of the 10 points on the trail, children will need to find then name the creature(s) or count how many of a creature are hidden there. The group leader will then record the answer(s) on the sheet provided before the group moves to the next point on the map.

When both groups have visited all 10 points on the trail the whole class will gather back together with the guide from All Saints to collect in equipment and go through the answers.

For Key Stage 1 classes

The creature trail can also be adapted for use by children in Years 1 and 2. The group leader can still use the picture flashcard clues as described above but children can be provided with their own recording sheet and a clipboard to work on their own or complete the sheet working in a pair.

A second recording sheet is also available to use instead of the flashcards. It has 'fill in the blanks' style rhyming clues for each point on the trail that children can fill in on their own or as part of a pair.

2. Landmark Materials – Year 2 or 3

Landmark Materials: Whether your curriculum focus is science or art and design, All Saints Church is a great place to learn about materials and their properties. Our Landmark Materials session will give your learners the chance to see for themselves how stone, wood, metal and glass can have both practical and beautiful applications.

Introduction:	Welcome, video clip, trail instructions, equipment & groupings.	10 mins
Explore:	Trail following option from chosen from list below	30 mins
Science option 1:	Pupils make crayon rubbings over wooden floorboards, stone wall, metal grills and talk about use of stone, wood & metal as they explore the church building.	
Science option 2:	Explorers look around the building for examples of stone, wood, metal and glass to describe then draw with plenty of opportunity to discuss the materials used and describe their properties.	
Science option 3:	Make predictions then identify magnetic and non-magnetic materials before exploring the building to describe and draw examples of the some of the materials being used.	
Art & Design Technology option:	Pupils will look for examples of shape, pattern, colour and texture to draw and describe. Three differentiated sheets are available for them to record their discoveries. Check answers/examples together and collect in equipment.	5 mins 45 mins

3. Francis Skidmore: Artist in Metal

Skidmore: In this session, children will have the opportunity to find out about Francis Skidmore, who was responsible for the decorative metalwork we have in church. They will also have a go at recreating some of his designs as part of a take-home craft activity.

Introduction:	Pupils will be introduced to the life and work of Victorian silversmith and metalworker Francis Skidmore through our heritage exhibition and by taking a closer look at the examples of his work we have in church.	10 mins
Explore:	Taking inspiration from the examples of Skidmore's work here at All Saints, pupils will sketch several designs for use in the craft session.	20 mins
Take-home craft:	Inspired by Francis Skidmore and his creations in iron, pupils will have the opportunity to recreate one of their sketches using scratch art.	15 mins 45 mins

4. Landmark Lab: Rocks

Using microscopes and magnifiers, learners will investigate the properties of a selection of rocks and record their observations.

Introduction:	Pupils will be shown how the microscopes work and get a brief overview of the different types of rocks.	10 mins
Explore:	A hands-on session exploring the rocks and making then recording observations.	30 mins
	Share observations	5 mins 45 mins

5. Scholars, Servants, Slaves – A day in the life of Little Horton’s Victorian children – KS2

During this jam-packed local Heritage Day, your children will experience 1890s education at All Saints School and enjoy some Victorian playtime. They will investigate what life was like for the staff who worked for Sir Francis Sharp Powell and find out why neighbouring Horton Hall was so significant in the abolition of child slavery in the mills.

Introduction & preparation 10 mins

Scholars

Activity 1: All Saints’ School 1895: A Victorian classroom experience 40 mins

Activity 2: ‘Playtime’: Ring-toss tournament and exploring Victorian toys 40 mins

BREAK – 10 mins

Servants

Activity 3: History Detectives: Looking for clues in the 1911 Census? 30 mins

Activity 4: Identification Parade: Victorian inventions and objects quiz 30 mins

LUNCH – 50 mins

Slaves

Activity 5: Yorkshire Slaves! The story of Richard Oastler 30 mins

Activity 6: Take-home craft: Flick-book fun 25 mins

Activity 7: The Little Horton Green Board Game 25 mins

Full day visit (e.g. 9:30am – 2:30pm)

6. Sacred Spaces, Stories and Symbols – KS2 or KS3

Learners have the chance to explore the features of All Saints Church, hunt for symbols, find out about their significance in Anglican worship and investigate our fine stained-glass windows which show God’s story as found in the Bible.

Activity 1: What’s in a Church & Symbol Search

Following the activity sheet, learners will visit the main parts on the church building to find out about the features and furniture.

Learners will also look for, record and learn about the meaning of some of the symbols associated with Christ and Christianity that can be found in All Saints Church, including Greek letters. Greek is the language that the New Testament was written in.

Activity 2: God’s Big Picture: The Bible (Stained-glass Stories)

This activity provides learners with an introduction to the bible and an overview of the Bible.

90 mins



7. Long ago in Little Horton... - UKS2 or KS3

Learners are invited to step back in time to discover what life was like for some important Victorians from the local area. Through storytelling and newspaper reports they will explore the events surrounding the tragic story of the Lumb brothers of Little Horton Green and attempt our history & heritage quiz.

Introduction:	Brief introduction to All Saints Church, its history and All Saints today. 10 mins
Activity 1:	People Profiles – Using the information sources provided learners will create a profile of a significant person/people from All Saints' history. 40 mins
Activity 2:	Incident Room – Through storytelling and newspaper reports your learners will explore the events surrounding the tragic death of three young boys belonging to the Lumb family of Little Horton Green. They will also discover that the Victorians knew how to support members of their community when it mattered the most. 40 mins
Activity 3:	History & Heritage Quiz – Incorporating our history and heritage exhibition as well as plaques and inscriptions around the church building. Check answers together. 30 mins
	2 hours

A mixture of the adaptations described for each session could also be used, just let us know which of the alternatives would suit your learners best when you make a booking so that we have the correct number of recording sheets copied. If you would like to discuss alternative arrangements, please get in touch.

Looking for something slightly different? Need an activity that will cater for children with special educational needs or who are new to English? Contact us to talk through your requirements. Email: Jonathan@shareyourlearning.co.uk

Prices 2020 (per class of up to 35 pupils)

Creature Trail	£ 24	Duration: 45 minutes
Landmark Materials	£ 24	Duration: 45 minutes
Landmark Lab: Rocks	£ 24	Duration: 45 minutes
Francis Skidmore	£ 36	Duration: 45 minutes
Scholars, Servants, Slaves	£150	Full day (approx. 9:30am-2:30pm)
Sacred Spaces	£ 36	Duration: 90 minutes
Long ago in Little Horton...	£ 75	Duration: 2 hours
Creature Trail, story & craft	£ 48	Duration: 90 minutes
Materials & Skidmore	£ 55	Duration: 90 minutes
Rocks & Skidmore	£ 55	Duration: 90 minutes
Materials & Rocks	£ 45	Duration: 90 minutes
Materials, Rocks & Skidmore	£ 75	Duration: 2 hours 15 minutes
Art Trail	£ 75	Duration: 2 hours 15 minutes
(Creature Trail, Materials & Skidmore)		

To make a booking, email the Heritage & Facilities Manager Jonathan Bramley
Jonathan@shareyourlearning.co.uk

We look forward to welcoming you and your learners!