



# **SCRUM SUCCESSFUL PROJECT MANAGEMENT TRAINING**





MTBM Group Sdn. Bhd. (1600656-M)

Level 8, MCT Tower, Sky Park, One City, Jalan USJ 25/1, 47650 Subang Jaya, Selangor



Course Title: Scrum Successful Project Management Training

**Course Validity: 2 Days** 

Validity: Not Applicable

**HRD Corp Scheme:** Claimable

#### INTRODUCTION

This training provides participants with complete insight into Scrum as an effective and agile project management framework. The course focuses on Scrum principles, roles, ceremonies, artefacts, sprint planning, backlog management, and how Scrum enables rapid delivery, continuous improvement, and strong stakeholder collaboration. Participants will learn how to implement Scrum in real projects, overcome project challenges, and use agile leadership techniques to deliver successful project outcomes.

#### **OBJECTIVE(S):**

- Understand Scrum fundamentals, principles and values.
- Learn the roles of Product Owner, Scrum Master and Development Team.
- Apply Scrum events (sprint planning, daily scrum, reviews, retrospectives).
- Manage product and sprint backlogs effectively.
- Strengthen agile decision-making and prioritisation skills.
- Enhance collaboration, communication and project transparency.
- Implement Scrum practices confidently in real project environments.



#### **TARGET GROUP(S):**

- Project Managers & Project Team Members
- Scrum Masters & Product Owners
- Team Leaders, Supervisors & Coordinators
- Developers, Analysts & Support Staff
- Anyone involved in project delivery or transitioning to Agile/Scrum

## **ENTRY REQUIREMENT(S):**

• Able to read, write, and communicate in Malay/English

### TOPIC(S):

- 1. Introduction to Agile & Scrum Framework
- 2. Scrum Principles, Values & Best Practices
- 3. Scrum Roles: Product Owner, Scrum Master, Development Team
- 4. Scrum Artefacts (Product Backlog, Sprint Backlog, Increment)
- 5. Scrum Events & Ceremonies
- 6. Sprint Planning & Story Breakdown
- 7. Backlog Prioritisation Techniques (MoSCoW, Value-based)
- 8. Agile Estimation Techniques (Story Points, Planning Poker)
- 9. Conducting Daily Scrum, Reviews & Retrospectives
- 10. Managing Risks, Changes & Stakeholders in Scrum
- 11. Tracking Project Progress (Burndown Charts, Boards)
- 12. Scrum Simulation & Implementation Planning



#### LIST OF REFERENCE BOOK(S):

- The Scrum Guide Ken Schwaber & Jeff Sutherland
- Agile Project Management Jim Highsmith
- "Scrum: The Art of Doing Twice the Work" Jeff Sutherland
- Agile & Scrum Practice Workbooks

### LIST OF TEACHING AID(S):

- · LCD projector
- Computer
- · Whiteboard with accessories

### **METHODOLOGY(S):**

- Lecture
- Group discussions
- Case studies
- Agile/Scrum simulation & workshops
- Practical exercises using Scrum tools



#### TRAINING SCHEDULE

# Day 1

Time	Activity / Topic
8:30 am – 9:00 am	Registration & Introduction
9:00 am – 9:45 am	Topic 1: Agile & Scrum Fundamentals
9:45 am – 10:30 am	Topic 2: Scrum Values & Principles
10:30 am – 10:45 am	Morning Tea Break
10:45 am – 11:30 am	Topic 3: Scrum Roles & Responsibilities
11:30 am – 12:30 pm	Topic 4: Scrum Artefacts – Backlogs & Increment
12:30 pm – 1:30 pm	Lunch Break
1:30 pm – 2:30 pm	Topic 5: Scrum Ceremonies & Events
2:30 pm – 3:30 pm	Topic 6: Sprint Planning & User Story Breakdown
3:30 pm – 3:45 pm	Afternoon Tea Break
3:45 pm – 5:00 pm	Workshop 1: Hands-On Scrum Simulation (Part 1)

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#### TRAINING SCHEDULE

# Day 2

Time	Activity / Topic
8:30 am – 9:00 am	Recap of Day 1
9:00 am – 9:45 am	Topic 7: Backlog Prioritisation Techniques
9:45 am – 10:30 am	Topic 8: Agile Estimation – Story Points, Planning Poker
10:30 am – 10:45 am	Morning Tea Break
10:45 am – 11:30 am	Topic 9: Daily Scrum, Reviews & Retrospectives
11:30 am – 12:30 pm	Topic 10: Managing Scrum Risks & Challenges
12:30 pm – 1:30 pm	Lunch Break
1:30 pm – 2:30 pm	Topic 11: Scrum Visual Tools – Burndown Chart, Kanban Board
2:30 pm – 3:30 pm	Topic 12: Practical Scrum Simulation (Part 2)
3:30 pm – 3:45 pm	Afternoon Tea Break
3:45 pm – 5:00 pm	Final Workshop: Scrum Implementation Roadmap