

BLUEY'S UNDERWATER ADVENTURE!

Combo Class: Preschool Aquatics Level 1 & 2

Theme: 🐾 Bluey & Bingo explore the Enchanted Sea

Ages: 3-5

Length: ~30 minutes

Teaching Style: Play-based, emotionally aware, skill-focused

Goal: Teach ARC L1/L2 skills through Bluey-style games, stories & imagination



BLUEY'S UNDERWATER ADVENTURE! Opening: "Magic Xylophone Splash!" (5 min)

Game: Kids pretend to have the Magic Xylophone (like in the show) – when the teacher taps them, they freeze (like the show), then splash when unfrozen.

- Practice entering safely (side, steps, or ramp)
- Walk like Bluey and Bingo in the water (sneaky, silly, excited)
- Circle time: "What kind of sea creature do you think we'll meet today?"

Skills: Entry/exit, water adjustment, movement in shallow water

Bluey Tie-in: Magic Xylophone episode = freeze/unfreeze game



BLUEY'S UNDERWATER ADVENTURE! "Bubble Balloons for Mum!" (5 min)

Game: Pretend Mum's having a pool party and the kids are blowing up bubble balloons for her with their mouths and noses.

- Blow bubbles (mouth → nose → mouth+nose)
- Hum like Muffin to make nose bubbles
- Use pretend straws (cut noodles) to blow on the surface

Skills: Breath control, submersion comfort

Bluey Tie-in: Pool, Muffin Conehead, Grannies



BLUEY'S UNDERWATER ADVENTURE! "Grannies Go Gliding!" (5 min)

Game: Kids pretend to be "Janet & Rita" (Bluey & Bingo's granny characters). Grannies glide dramatically across the pool.

- Front glides to the wall (2 body lengths)
- Roll to back and float like lazy Grannies
- Instructor assists with recovery to vertical

Skills: Front glide, roll to back, back float

Bluey Tie-in: Grannies, The Quiet Game



"KEEPY UPPY UNDER THE SEA"

Station Rotation: Inspired by the Keepy Uppy game – only with magic sea balloons. Each station is a Bluey game turned aquatic:

Station 1: Keepy Kicky

- Kickboard kicks or sit-and-splash kicks

Skills: Alt./sim leg actions on front

Station 2: Fish & Treasure

- Dive for shells, rings, or Bluey toys

Skills: Submersion, open eyes underwater, retrieval

Skills: Combined front swim, supported treading

Optional Props: Bluey float toys, Bingo stickers, foam paddles with stickers

Station 3: Bingo Boogie Backfloat

- Pretend to be Bingo doing a nap float in the sea

Skills: Back float with assistance, recovery

Station 4: Bluey Paddles to Dad

- Assisted swim to Dad (instructor or parent) with arm/leg action



"DAD SAYS STOP!" SAFETY GAME

Game: Bandit is being silly but sets pool safety rules. Kids respond YES/NO while acting them out.

- "Should we run near the pool?" (NOOO! Show me your safe walk!)
- "Should we wear our jackets on a boat?" (YES! Pretend to zip one up!)
- "How do we call for help like Muffin?" (Hands to mouth, yell for help like a dolphin!)

Skills: Lifeguard recognition, emergency response, life jacket, sun safety
Bluey Tie-in: Dad Baby, Muffin Conehead, Bus



"DANCE MODE INTO DRY LAND"

Game: Bluey's in Dance Mode! Kids freeze and dance to silly poses while walking out of the water.

Use a waterproof speaker with the Bluey theme or sing it together as a goodbye song.

- Exit pool safely
- Celebrate with a high five and a sticker or "sea star stamp"

Skills: Exit independently, emotional closure

Bluey Tie-in: Dance Mode, Bumpy and the Wise Old Wolfhound



OPTIONAL TAKE-HOME:

- Bluey coloring sheet with a water safety reminder
- "I'm a certified Grannie Glide swimmer!" badge
- Bluey-themed progress tracker

