Review each position prior to meet

- Watch your assignment not the meet
- Report times (showing up late)
- Importance of rotating roles for experience
- Flight Coordinator
- Line up athletes on runway with order
- FC sets the tone and speed, important!
- Straddle white line, step off and go
- Record time release of athlete on clipboard
- Spike/tag check
- <mark>Board</mark>
- Don't flag too soon
- Can be a distraction
- Not fair jump until athlete leaves pit
- Recorder
- Cheat Sheet!!!
- Don't rely upon Palm Pilot
- How to call and repeat back marks
- <mark>Pin</mark>
- Reaching not stepping in pit
- Angle and depth of pin
- Calling phase foul, and pit foul
- Timer
- Recording athlete times and verifying order/time
- Flag/Time Foul