

## **SUPER SKILLS**

		Floor E	xercise		
		All super skills recei	ve the value of A (0.1)		
EG I: Non-acrobatic Elei	ments	14.0		14	Tr. o
Sissone (120° leg split)	Hitch Kick (both legs above horizontal)	Swedish fall (90° leg split)	Press to Headstand	Handstand (no hold) to roll out	Bridge (2s)
1.7 Split press / endo roll to stand (straddle or pike)	1.8 Handstand (no hold) to bridge	1.9 Straight jump	1.10 Straddle jump	1.11 Pike jump	1.12 Tuck jump
1.13 Jump 1/2 or 1/1 turn	1.14 Arabesque	1.15 Candlestick	1.16 L-Hold	1.17	1.18
1.19	1.2	1.21	1.22	1.23	1.24
EG II: Acrobatic element	2.2	2.3	2.4 Deart area tools forms and roll	2.5	2.6
Headspring	Cartwheel step forward or bring the feet together forward	Cartwheel	Bent arm tuck forward roll	Pike forward Roll	Straddle forward roll
<sup>2.7</sup> Candlestick forward roll	2.8	2.9	2.10	2.11	2.12
EG III: Acrobatic elemen	its backward				
3.1 Cartwheel step backward or bring the feet together backward	Roundoff (with or without rebound)	Bent arm tuck, pike, or straddle backward roll	3.4 Straight arm backward roll to pike stand or prone	3.5 Backward walkover	3.6
3.7	3.8	3.9	3.10	3.11	3.12
EG IV: Dismounts (Any	EG II or EG III)				
Roundoff rebound					



#### **SUPER SKILLS**

		Pomme	el Horse		
		All super skills receiv		* All may be prefor	med for credit
EG I: Single leg swings	and scissors				
Front support to leg cut	• • • • • • • • • • • • • • • • • • • •	Front support straddle swing to both sides (swing hips to outside of the pommels)	Rear support straddle swing to both sides (swing hips to outside of the pommels)	Stride swing to both sides (push off pommel on both sides)	1.6
<sup>1.7</sup> Foward false scissor (left side)	<sup>1.8</sup> Foward false scissor (right side)	<sup>1.9</sup> Reverse false scissor (left side)	n.10 Reverse false scissor (right side)	1.11 Undercut	1.12
1.13 Single leg side travel	1.14 Single leg reverse stockli	1.15 Single leg Kehr	1.16	1.17	1.18
1.19	1.20	1.21	1.22	1.23	1.24
EG II: Circle and flairs, v	vith and/or without spind	les and handstands, Keh	r swings, Russian w., flo	ps and combined eleme	ents
Single leg pick up through rear support to front support	Single leg pick up through front support to front support	Single leg circle in front support	Single leg circle in rear support	Uphill circle or flair (first 1/4 of circle over the pommel)	Downhill circle or flair (first 1/4 of circle over the end)
2.70  * Flair in side support, or cross support frontways, or cross support rearways on end	<sup>2.80</sup> * Circle or Flair with pommel between hands	2.90	2.10	2.11	2.12
EG III: Travel type eleme	ents, including Krolls, To	ng Fei, Wu Guonian, Rot	h and Traveling Spindles		
3.1	3.2	3.3	3.4	3.5	3.6
EG IV: Dismounts	I		l .		
4.1 Leg cut forward	Half circle	<sup>4.3</sup> 180° russian to wende	4.4	4.5	4.6



#### **SUPER SKILLS**

			Diam		
			Rings		
		-	ve the value of A (0.1)		
EG I: Kip and swing ele	ments & swings through	or to handstand		L -	14.0
Kip with bent arms to support	shoulder stand to	Backward giant from shoulder stand to shoulder stand (2s)	Full swing (candlestick / reverse candlestick position to 45° on both sides)	1.5	1.6
1.7	1.8	1.9	1.10	1.11	1.12
EG II: Strength element	s and hold elements (2 se			2.5	2.6
Lower to shoulderstand (2s) from handstand	Muscle up (no hold)	Straight or Tucked body Support (2s Rings turned out arms straight)	Press to shoulder stand (2s)	Bent arm straddle press HS (2s) (feet on inside of cables)	Handstand (2s)
<sup>2.7</sup> Hanging L (2s)	Pull up to bent arm hang (2s)	Bent arm L hang (2s)		Inverted hang (2s)	Piked inverted hang (2s)
<sup>2.13</sup> German hang (2s)	2.14 Hanging V	2.15	2.16	2.17	2.18
EG III: Swing to Streng	th hold elements (2 sec.)				
Back uprise to Straight or Tucked support (2s) - Rings turned out and arms straight	Back uprise to tucked planche (2s)	Felge with bent arms to L (2s)	Felge with bent arms to tucked planche (2s)	3.5	3.6
3.7	3.8	3.9	3.10	3.11	3.12
EG IV: Dismounts					
Salto backward tucked	Salto forward tucked	4.3 German hang to drop	4.4	4.5	4.6



#### **SUPER SKILLS**

# **Parallel Bars**

All super skills receive the value of A (0.1)					
ort or through support on	2 bars				
Swing to Handstand (no hold required)	1.3 Shoulder stand (2s)	Handstand, forward roll to upper arm	Front toss to upper arm	1.6 Straddle L (2s)	
1.8 Shoulder stand to forward roll	1.9 Tucked hold (2s)	1.10 Tucked Planch (2s)	1.11	1.12	
in upper arm position					
Back uprise to support			Upper arm forward roll	Upper arm backward roll	
2.8	2.9	2.10	2.11	2.12	
nang en 1 or 2 bars and l	Jnderswings				
Full basket swing (hips above bars on both sides)	Bent leg Moy to upper arm	Glide kip to upper arm	Drop kip to upper arm	Drop kip to support	
3.8 Basket to upper arm	3.9 Straight leg Moy to upper arm	3.10	3.11	3.12	
Support swing to Salto backward tucked	4.3 Support swing to Salto forward tucked	Wende	Backward swing to flank dismount	Stutz dismount	
4.8 Diamidov to one bar dismount	4.9	4.10	4.11	4.12	
	Swing to Handstand (no hold required)  1.8 Shoulder stand to forward roll  in upper arm position  2.2 Back uprise to support  2.8  2.8  2.8  2.8  3.2 Full basket swing (hips above bars on both sides)  3.8 Basket to upper arm  4.2 Support swing to Salto backward tucked	Swing to Handstand (no hold required)  1.8 Shoulder stand to forward roll  1.8 Shoulder stand to forward roll  1.9 Tucked hold (2s)  in upper arm position  2.2 Back uprise to support  2.3 Upper arm pike to cast forward  2.9  2.8  2.9  2.9  2.9  2.9  2.9  2.9	1.2   1.3   1.4   Handstand, forward roll to upper arm   1.5   Swing to Handstand (no hold required)   1.5   Shoulder stand (2s)   1.10   Tucked Planch (2s)   1.10   1.10   Tucked Planch (2s)   1.10   1.10   Tucked Planch (2s)   1.10   1.	Through support on 2 bars    1.2	



#### **SUPER SKILLS**

## **Horizontal Bar**

All super skills receive the value of A (0.1)						
EG I: Long hang swings an	d turns	•	, ,			
1.1 Full tap swing (hollow body at 45° on each side)	Backward baby giant to support	Forward baby giant to support	1.4 Hanging 1/2 turn	Swing half turn to horizontal	Swing 1/2 turn to Handstand	
1.7	1.8	1.9	1.10	1.11	1.12	
EG II: Flight elements						
Straddle cut to regrasp	Back uprise 1/1 turn to regrasp	2.3 Hop from any grip to another (above horizontal)	Hop from any grip to another (to Handstand)	Hop Swing with no grip change above horizontal	2.6	
2.7	2.8	2.9	2.10	2.11	2.12	
EG III: In bar and Adler ele		3.3	3.4	3.5	3.6	
Cast (to horizontal)	Cast (to handstand)	Undershoot (hollow body throughout)	Back hip circle	Free hip circle (from horizontal to horizontal)	Toe on / toe off to Handstand	
3.7 Full endo / stalder swing (hips	3.8 Swing forward to 1/2 endo	3.9 Swing backward to 1/2 stalder	3.1 Kip to support (stop allowed)	3.11 Stalder, endo, or toe on circle	3.12 Pullover to support (Stop allowed)	
or shoulders above the bar on both sides)	swing backward to forward swing	swing forward to backward swing		(support to support)	(0.00)	
3.13	3.14	3.15	3.16	3.17	3.18	
EG IV: Dismounts						
Backward salto tucked	Forward salto tucked	Undershoot to stand	Toe on shoot to stand	Toe on shoot to any Salto dismount	Front Swing 1/2 Turn at Horizontal	
<sup>4.7</sup> Free hip to push off	4.8	4.9	4.10	4.11	4.12	