



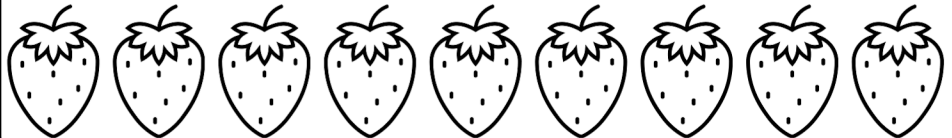
# Count and Color

Color the fruit based on the given numbers

5



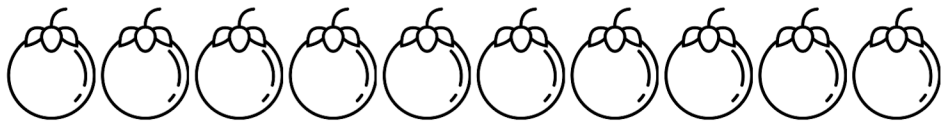
3



7



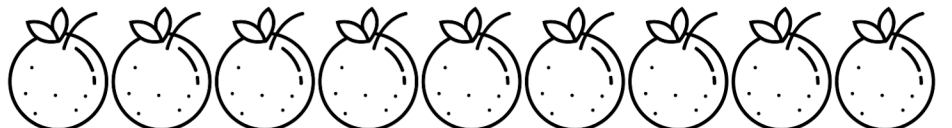
6



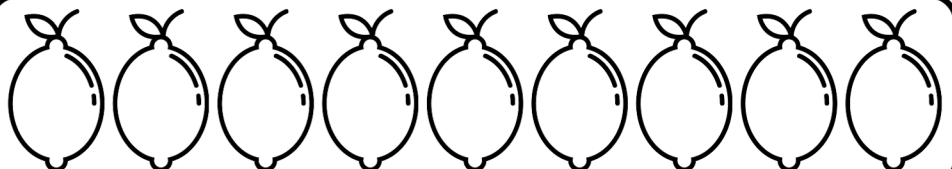
9



8

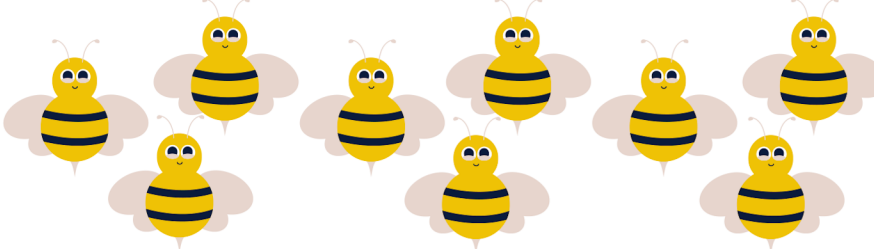


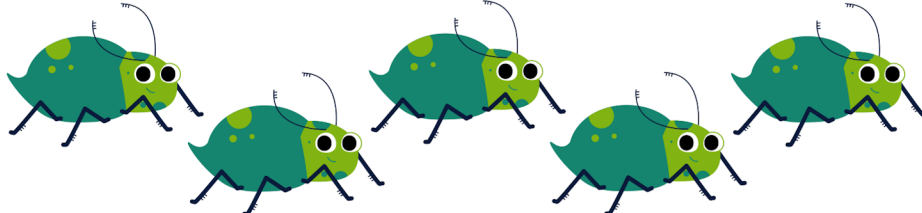
4




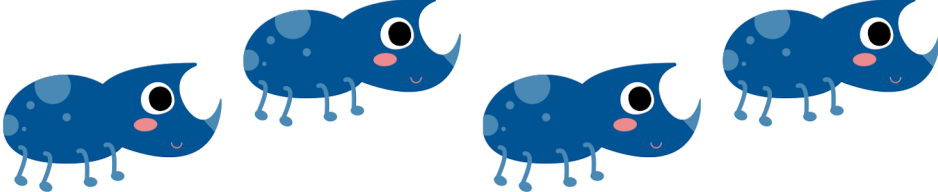
# How many?

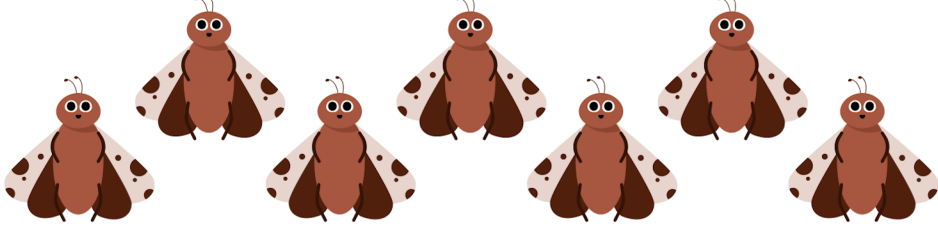
Count the bugs and write the numbers (1-10) in the boxes.

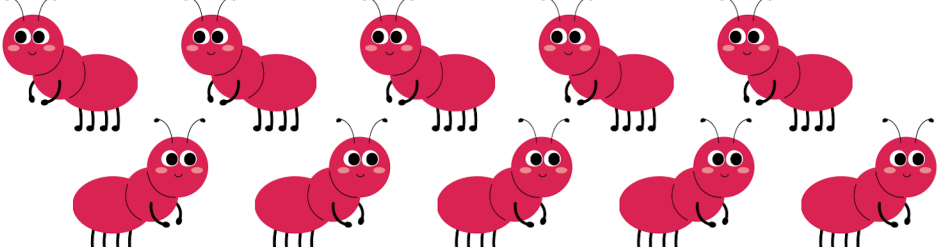
	<input data-bbox="1173 448 1396 660" type="text"/>
------------------------------------------------------------------------------------	----------------------------------------------------

	<input data-bbox="1173 739 1396 952" type="text"/>
------------------------------------------------------------------------------------	----------------------------------------------------

	<input data-bbox="1173 1019 1396 1232" type="text"/>
--------------------------------------------------------------------------------------	------------------------------------------------------

	<input data-bbox="1173 1310 1396 1523" type="text"/>
--------------------------------------------------------------------------------------	------------------------------------------------------

	<input data-bbox="1173 1601 1396 1814" type="text"/>
--------------------------------------------------------------------------------------	------------------------------------------------------

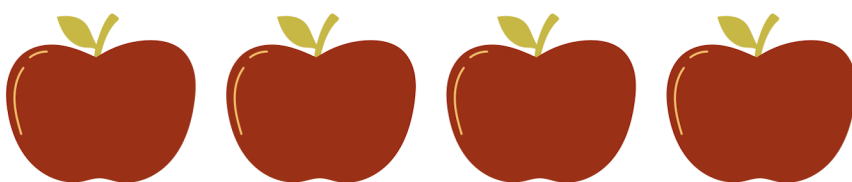
	<input data-bbox="1173 1892 1396 2105" type="text"/>
--------------------------------------------------------------------------------------	------------------------------------------------------

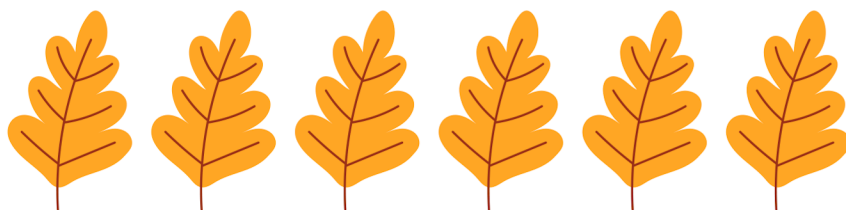
# How many?

Count the autumn objects and write the numbers (1-10) in the boxes.

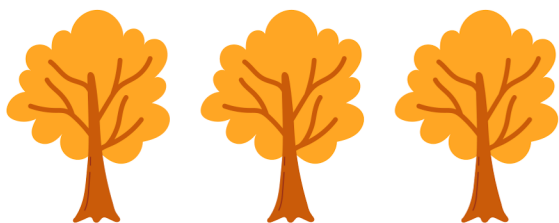










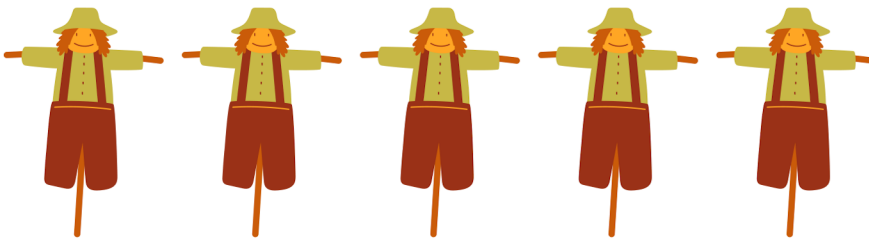


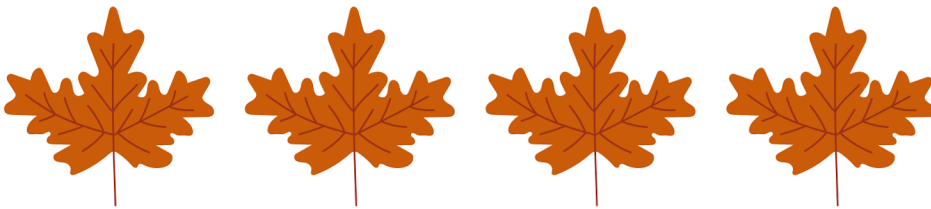
# How many?

Count the autumn objects and write the numbers (1-10) in the boxes.

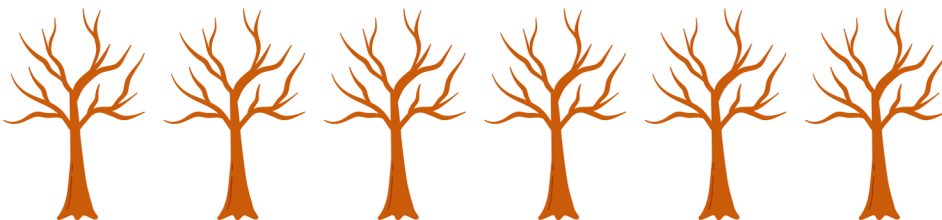












# Count and Color

Count the objects and color the correct number.

	<p>1</p> <p>2</p> <p>3</p>		<p>6</p> <p>7</p> <p>8</p>
	<p>3</p> <p>4</p> <p>5</p>		<p>5</p> <p>6</p> <p>8</p>
	<p>4</p> <p>5</p> <p>6</p>		<p>8</p> <p>9</p> <p>10</p>