



# ACCESSIBILITY

At every Anomaly LARP game we are committed to providing a safe and accessible environment for all players and attendees. To this end we commit to the following:

- Weekend events are held at a camp that meets our accessibility requirements as per the Equality document. We do our best to ensure accessibility needs are met first before assigning rooms and other accommodations, and that parking and restroom facilities meet our standards.
- Town will have regular activities that occur wholly within the Town.
- 'Day' events will always have a central location equivalent to 'town' located near parking with nearby restroom facilities. Restroom facilities must have safety rails for the site to qualify.
- 'Raid' events will always have a stationary location where anyone may gather to participate, located near restroom facilities and parking. The stationary location will provide a space to interact in-character meaningfully with the Raid and may represent a shifting set of locations within the game.

Fair Access to Fun:

- For people with significant mobility impairment, or other impairment where this rule may assist in enjoyment of the game, all defense timers are moved up one step. Event becomes Twilight and Twilight becomes Scene. Please discuss with Plot at check-in if you intend to use this rule.