JAMIE SARDO

Animator | Illustrator | Compositor | Audio/Visual Editor

CONTACT

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Union City
New Jersey 07087

EDUCATION

Bachelor of Fine Arts

Traditional Animation
SEPTEMBER 2014 - MAY 2018

THE SCHOOL OF VISUAL ARTS
– New York, NY

KEY SKILLS

- Adobe Photoshop
- Adobe Animate
- Adobe After Effects
- Adobe Illustrator
- Adobe Premiere Pro
- ToonBoom StoryboardPro
- Illustration
- Visual Development
- Character Animation
- SFX Animation
- Motion Graphics

PROFESSIONAL EXPERIENCE

Art Director

ideaMACHINE Studio | Mocap LLC
September 2022 – January 2025

- Directed a team of creatives for the development of multiple advertisements, internal instruction videos, and informational animations.
- In charge of visual development and style design for various multimedia projects.
- Worked alongside Creative Directors and Producers to bring client ideas to life on time and under budget.
- Lead animation and compositing processes for multiple projects.
- Recruited and collaborated with freelance artists on animated shorts including those for *Marvel, USTA,* and *MLB Network.*

Studio Artist

ideaMACHINE Studio | Mocap LLC
August 2019 – September 2022

- Collaborated with Creative and Art Directors to create assets for multimedia projects.
- In charge of compositing and sound design on numerous animated videos.
- Created Illustrations for advertisements, informational posters, and story pitches.
- Collaborated with a team of other artists to fulfill client visions.

Freelance Illustrator and Animator

May 2018 – Present

King Features Syndicate

- Recurring Guest illustration work for American comic strip, *Rae the Doe*

WIC Program, Rhode Island

- Designed and Illustrated multiple in-office informational health posters
- Designed and Illustrated multiple event advertisements

General Client Work

- Visual Development and Animation work on an independent video game.
- Illustration, Storyboard, and Animatic creation for independent cartoon pitches.