Character Picture, Name & Traits	ALLOYED RPG	(-)HP Aging Out	90
	CORE RULES 2.2 MASTERY	80	70
	+3	60	50
	+2 +1	Δn	30
Gear, Weapons & Magic (Max 2 non-Magic Weapons, Max 2 Protective, Max 1 Staff/Wand)	CASTS	S. Marian	
1. Staff/Wand 2. 3. 4. 5. 6. 7. 8. 9. 10. Magic (Natural Ability) 1. 2. 3.		20 9 7	10 8 6
NOTES		J	HP
Body Mind Spirit Attack (Max +/-5) (Max +/-5) (Max +/-5) (Max +/-5) Copyright Alloyed RPG™, 20	Defense (Max +/-5) D23. All Rights Reserve	d.	