

Tages, son of Tarquin Discusses Portal Technology

This is the second part of “**The Fourth Wall**,” where we talk directly to the people who use the Sci-Fi Tech found in the ***Dreamscape Warriors Novels & Books***. In this interview, Multi-Award-Winning author **Kurt Springs** talks to someone who maintains the portal systems used throughout the ***Dreamscape Warriors Universe***.

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Kurt springs interviews Portal Technician Tages, son of Tarquin...

Author: The person I want to introduce is not prominent in the ***Dreamscape Warriors Universe***, but he is important behind the scenes. Tages, son of Tarquin runs and maintains the portal systems of the planet Etrusci.

Tages: Thank you for having me.

Author: I understand you are earning your degree as a Dimensional Engineer.

Tages: I should be finishing this year.

Author: Then, you know a great deal about the portal systems that most civilizations use. Can you tell us the basics of how these devices work?

Tages: Many advanced travel technologies function with multiple dimensions beyond the normal three most people experience. Interdimensional drives produce a bubble in space where the limits of the speed of light don't exist. Portals create dimensional tunnels where the distance between points is shorter.

Author: In my July 2026 Newsletter, I compared it to a someone standing on a piece of paper, and instead of walking across it, someone folded it so the individual in question could simply step onto the other edge.

Tages: It is a good analogy. Instead of bending space, we're finding "dimensional shortcuts" to the places people want to go. When portal systems are first created on a planet, dimensional engineers have to map interdimensional paths and find the easiest ones to get commuters to their destination. When we set the actual entrance and exit points, it's a matter of creating the dimensional connections. Once that is done, they create preset destinations that technicians adjust for each person's desired destination.

Author: Are the entry and exit points different structures?

Tages: That depends. Most mass transportation portal networks use separate entrances and exits. However, specialized systems, such as the ones used by the Neo-Etruscan Military during the Azurian Invasion —

Author: Just to clarify, I covered the Azurian Invasion when I wrote ***Price of Vengeance: Chitin Invasion.***

Tages: (Nods) The portals at the Military Center were two-way. The entry and exit points were the same.

Author: How are those interdimensional paths found?

Tages: Purpose-built scanners. When a system is planned, engineers who specialize in dimensional surveying map out the lines on the planet. Once the right routes are located, they locate the best point for the portal structures.

Author: Here's the big question. In my third novel, there is a portal that went between Etrusci and Old Terra, called Earth.

Tages: That was created by one of a collection of civilizations we call the Forerunners. Sadly, the Rebels destroyed it.

Author: How close are the people of the Milky Way to achieving that kind of technology?

Tages: Besides the portal between Old Terra and Etrusci, we know of less than half a dozen. Of those, we can connect only one pair. However, it's between two dead worlds whose atmosphere is no longer breathable. Dimensional archaeologists have been studying them. Reverse-engineering them has proven difficult. It requires power sources and technologies that we have yet to develop.

Author: Such as?

Tages: The interdimensional pathways need to be mapped. Survey work is simple on a planetary scale. Between worlds, it's easy to lose the path before you reach a planet's moon, depending on the distance. Beyond a solar system, we still haven't figured that out.

Author: I'm assuming that is only the first obstacle.

Tages: Power has not proved an issue. A small atmospheric ship with a standard magnetic conduit can power it. We still need to figure out how they managed such a monumental feat of interdimensional engineering with that small amount of power generation.

Author: Any theories?

Tages: A hypothesis. We think they created some kind of power system in the dimensional pathway itself. Perhaps more than one. The portal needs to be started, and the other systems take over. It may also be why, when the rebellion blew up their portal structure on New Terra, the one on Etrusci was destroyed.

Author: Thanks for speaking with me. The Super Fans of my ***Dreamscape Warriors Books*** will find this interesting.



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