



Sound Cue Sheet

04/04/2022

The Crimson Stage presents in the Allen Bales Theatre

Dai'sla - Hello Friend

By Kiana Younker

Co-Directors: LaBorn Brown & Margaret Carr

Sound Design: Benjo Verge Set Design: Alexander Chen

Lighting Design: Benjo Verge Costume Design: Kiana Younker

Production Electrician: Alex Sellars Tech Director: Benjo Verge

Stage Manager: Alexander Chen

Cue	Scene #	Speaker	Page #	Time	GO!	Description	Notes
STEST	N/A	ALL	N/A	1:00	Ready for sound check	Call out "TESTING SOUND" and run cue STEST. Music will play in all speakers, then pan to main left, main right, rear left, rear right, then all, then out. Confirm that sound is clear and undistorted. If popping, disconnect and reconnect USB/Firewire connection from control computer to sound card and restart QLab.	
A.1	N/A	ALL	N/A	3	Ready for house open	Preshow: Music playlist 30 mins	
A.2	N/A	ALL	N/A	3	Ready for Story	Fade out preshow music w/ house to half	
A.3	N/A	ALL	N/A	0	*Blackout lights*	Curtain Speech	
A.4	Scene 0	ALL	1	3	*After first drum sound*	Fade in Indigenous Flute Music	
A.5	Scene 0	ALL	1	1	Immediately after Indigenous Flute Music	Fade in Voiceover	
A.6	Scene 0	ALL	2	3	*Stage Manager Cue*	Fade out Indigenous Flute Music	



A.7	Scene 1	ALL	3	2	Top of Scene 1	Fade in Wildlife, Nature sound effect music	
A.8	Scene 1	ALL	7	3	* Stage Manager Cue *	Fade out Wildlife, Nature sound effect music	
A.9	Scene 2	ALL	8	3	* After two hits from the drum *	Fade in Wind sound effect	
B.1	Scene 2	ALL	9	0	* Stage Manager Cue *	Fade out Wind sound effect	
B.2	Scene 2	MR/RR	9	1	* Stage Manager Cue *	Door Creaking sound effect	
B.3	Scene 2	RR/RL	9	1	* Stage Manager Cue *	Fade in Congregation sound effect	
B.4	Scene 2	RR/RL	9	1	* Stage Manager Cue *	Fade out Congregation sound effect	
B.5	Scene 2	RR/RL	10	0	‘...called to Batgii.’	Choose Your Character sound effect	
B.6	Scene 3	ALL	12	1	“oh what’s in there?”	Fade in Small Crowd sound effect	
B.7	Scene 3	ALL	13	0	* Stage Manager Cue *	Fade out Small Crowd sound effect	
B.8	Scene 4	ALL	16	3	* Stage Manager Cue *	Fade in Ocean & Wind sound effect	
B.9	Scene 4	ALL	20	1	* Stage Manager Cue *	Fade the volume higher for Ocean & Wind sound effect	
F.1	Scene 4	ALL	21	3	* Stage Manager Cue *	Fade out Ocean & Wind sound effect	
F.2	N/A	ALL	N/A	0	* Stage Manager Cue *	Fade in Post Show music	
F.3	N/A	ALL	N/A	0	* Stage Manager Cue *	Fade out Post Show music	Press ESC