



Shooting Star

The University of Alabama Department of Theatre and Dance
presents in the Allen Bales Theatre

Shooting Star
By Seth Panitch

Director: Seth Panitch Sound Design: Benjamin Verge
Set Design: Chris Mueller Lighting Design: Libby Zamiska
Asst. Sound Design: Matt Reynolds Props: Teila Vochatzer
Editor: Tristan Hallman Videographer: Tristan Hallman
Stage Manager: Marissa Council Tech Director: Matt Stratton

Sound Cue Descriptions

11/04/2020

Cues	Page	Time	GO!	Description	Notes
STEST	N/A	1:00	Ready for sound check	Call out "TESTING SOUND" and run cue STEST. Music will play in all speakers, then pan to main left, main right, rear left, rear right, then all, then out. Confirm that sound is clear and undistorted. If popping, disconnect and reconnect USB/Firewire connection from control computer to sound card and restart QLab.	
A	N/A	3	Audience entering a stadium	Fade in crowd noise	
A1		3		Fade out crowd noise	
B	11			"LIKE WATER" Begin at :31 in the track	
C	45	3	Hope: "...outcome's the same"	"JOY AND HAPPINESS PT. 1" fade in	
F	46		The elevator dings in Joy and Happiness (1.7)	Elevator Dings	
H	46	3		"JOY AND HAPPINESS PT. 2" fades out	
J	58	3		"LOVE MACHINE" fade in	
K	65	3	Billy: "Tell me what?"	"AIN'T NOBODY STRAIGHT IN LA" fade in	
L	71	3	Visual: "Billy throw hand"	"BE UNTO ME A LADY" fade in	

R	87			"I'M ON FIRE" fade in	
S	98		Morgan: "...or without you"	"OXYGEN" fade in	
X	101		action	"OXYGEN PT. 2" fade in	
Y	103			"MEAN MACHINE" fade in	
Z	124	3	Audience leaving stadium	Fade in crowd noise	
Z1	124			Fade out crowd noise	

