

Name: \_\_\_\_\_ Age: \_\_\_\_\_

**Sport/Position:**

**Hits/Shoots/Throws: R or L**

**Concerns/Goals:**

**Color Vision (Ishihara):** OD missed \_\_\_\_\_ OS missed \_\_\_\_\_

**Distance CT:** ortho \_\_\_\_\_XP \_\_\_\_\_EP. A or V

**Near CT:** ortho \_\_\_\_\_XP \_\_\_\_\_EP A or V

**NPC:** TTN \_\_\_\_\_ cm (blurred or \_\_\_\_\_ turned out)

**Distance Stereopsis:** \_\_\_\_\_ **Near Stereopsis:** \_\_\_\_\_

**Amplitude of Accommodation: OD:** \_\_\_\_\_ **OS:** \_\_\_\_\_

**MAF:** WNL sluggish trouble + trouble -

**BAF:** WNL sluggish trouble + trouble -

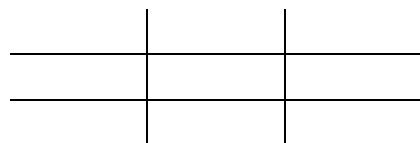
**Vergence Ranges BO:** \_\_\_(blur)/\_\_\_(break)/\_\_\_(recover)

**BI:** \_\_\_(blur)/\_\_\_(break)/\_\_\_(recover)

**RG Tranaglyph or Polarized Vectogram:** \_\_\_ (break)/\_\_\_\_\_(recover) DIV  
\_\_\_\_\_(break)/\_\_\_\_\_(recover) CONV

**W4D:** 3 4 5 **Eye Dominancy:** OD OS

**EOM: FULL 360 OU:** \_\_\_\_\_



**Confrontation VF:** \_\_\_ OD \_\_\_ OS \_\_\_ OU

