

HBRCCC Track Rules and Obligations

The top priority is for everyone to enjoy racing, compete fairly, and help others enjoy the day as well.

Club Rules and Obligations

Entry and Fees

- All drivers must attend the drivers' briefing before racing starts.
- Enter online before race day using your correct PT numbers. Zero is not an acceptable entry.
- Pay your race fee online or on the day.

Venue Conduct

- Smoking is not permitted within the venue.
- Vaping is not permitted at the drivers' briefing or on the drivers' stand. Please be respectful of others.
- Organisers, competitors, and their associates must not consume alcohol during racing at any event.
- Threatening behaviour or language on the drivers' stand or in the pits is unacceptable.

Safety, Marshalling, and Compliance

- All marshals must wear fully enclosed, secure footwear, such as lace-up shoes. Loose footwear, including jandals, sandals, slides, or Crocs, is not permitted. NZRCA HSE Rule G1.1 applies.
- All drivers must marshal the race immediately following their own. For example, if you race five races, you must marshal five races.
- If you are racing back-to-back, choose another race to marshal or arrange a competent substitute.
- The first race of each round will be marshalled by the drivers from the last race of that round.
- Drivers are responsible for ensuring their cars comply with regulations whenever they are on the track. Class rules are available on the club website and the NZRCA website and are not optional.

Battery Requirements

- Lipo/LiFe batteries must be charged in a closed Lipo sack or bag at all times. NZRCA HSE Rule G1.1 applies.
- Lipo/LiFe batteries may be charged only at a maximum of 10 amps or 2C, whichever is lower. NZRCA HSE Rule G1.1 applies.
- All Lipo/LiFe batteries must be hard-cased, excluding receiver and transmitter battery packs. NZRCA HSE Rule G1.1 applies.

Race Etiquette

Before the Race

- Marshals should be in position at least one minute before the race starts.

- All cars should be on their grid positions 30 seconds before the race starts.
- Competitors should be on the drivers' stand 30 seconds before their race starts.

Passing

If you are driving a clearly slower car or are being lapped

- Do not fight for position with a faster car. Hold your line until there is a safe place to move to the outside line, then let the faster driver through.
- If you do not realise a faster driver is behind you until it is too late, stay on your line and let them make the pass. Do not drive unpredictably.

If you are a faster driver passing a slower car

- Assess the slower driver's ability and how their car is handling before attempting to pass.
- If the driver is a rookie or their car is not handling well, wait for a suitable passing opportunity.
- Otherwise, make the pass as safely as possible and remember that everyone is racing.

If you and the other driver are competing for position

Hold your line. The driver whose car is ahead has the racing line. If you do not have the line, back off and wait for the next safe opportunity to pass. Do not push another car out of the way.

Crashes

Crashes while passing can happen. If a crash occurs, follow these principles:

- If you crash into another car, for example by entering a corner too quickly, stop and wait for the other car to recover and resume racing. Rejoin behind the driver you crashed into.
- If the other driver's car is disabled but yours is not, wait until it is clear that the other car will not rejoin the race, then resume racing.
- Keep the aftermath of a crash good-natured. If you believe you have been treated unfairly on track, speak with the Race Director for the day.

Racing Conduct

- Do not drive backwards around the track or in the pits.
- Do not use reverse while racing. Where possible, disable reverse on the ESC to avoid accidental use.
- Do not corner-cut or short-cut the track.
- If you accidentally short-cut the track, wait for a marshal to return you to the correct section or wait long enough to ensure that no advantage is gained. This applies even if the short-cut occurs because of a crash that was not your fault.
- Keep drivers' stand banter to a minimum, as it can distract other competitors.

Finishing

- When your race is called as finished, usually when your name and "finished" are announced in race commentary, stop your car in the designated area advised during the briefing.
- Drivers must not leave the drivers' stand until the race has announced that all drivers are finished. Do not celebrate or high-five until all drivers have finished.
- Marshals must remain in position until the race has been announced as finished.