



# Book of Maps

Choose your map and observe the required number of players. There are four sizes. To assemble your map, begin with the frame pieces. There are six main frame pieces and four extender pieces.



main frame piece



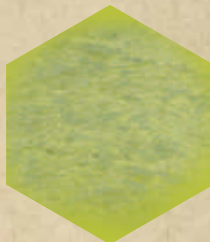
extender piece

In the following images, the extenders have been **highlighted in red**. Observe how many extenders are required for each map size in order to place them between the frame pieces accordingly.



There are three hex types. Place these according to the picture of your map.

Grass



Forest



Dragon  
Boneyard



Each player places a starting Castle on an X



The number of players required to play the map is indicated as well as the number of Castles required to win.

# ◈— Realm Enclave —◈



**Small Map**  
2 players, 5 castles to win

# Perilous Proximity



**Small Map**  
2 players, 5 castles to win

# ❖— Sylvan Flanks —❖



**Small Map**  
2 players, 5 castles to win

# —❖— Verdant Traverse —❖—



**Small Map**  
2 players, 6 castles to win

# ❖— Wurmheart Nexus —❖



## Small Map

2 players, 6 castles to win

4 player free-for-all, 7 castles to win

4 players into 2 teams, 9 Castles to win per team



# Guardian Stronghold



**Medium Map**  
2 players, 6 castles to win

# ⋄— Draconian Bastion —⋄



**Medium Map**  
2 players, 6 castles to win

# ❖—Serpentine Dearth—❖



**Medium Map**  
2 players, 6 castles to win

# ❖— Monarchs Melee —❖



**Medium Map**  
2 players, 6 castles to win

# ❖ Treacherous Ploy ❖



## Medium Map

4 players into 2 teams, 9 castles to win per team

# ◊— Dusk Circlets —◊



## Medium Map

4 players into 2 teams, 9 castles to win per team

# ❖—Forsaken Reserves—❖



**Large Map**  
**3 player free-for-all, 7 castles to win**

# — Ambiguous Cipher —



**Large Map**  
**3 player free-for-all, 6 castles to win**



# ❖— Forbidden Forests —❖



**Large Map**  
**3 player free-for-all, 8 castles to win**

# — Inſernal Abyss —



**Large Map**  
**3 player free-for-all, 9 caſtles to win**

# —❖— Echoing Catalyst —❖—



**Large Map**  
**3 player free-for-all, 8 castles to win**

# —◆— Regal Citadel —◆—



**Large Map**  
**3 player free-for-all, 8 castles to win**

# ❖—Valorous Gateway—❖



**Extra Large Map**  
2 players, 7 castles to win

# —Epic Conflagration—



**Extra Large Map**

**4 players into 2 teams, 11 castles to win per team**

# Unified Pursuits



**Extra Large Map**  
4 players into 2 teams, 11 castles to win per team

# ❖—Arboreal Crossroads—❖



**Extra Large Map**

4 players free-for-all, 9 castles to win

4 players into 2 teams, 11 castles to win per team