

Chesterland Lions Summer Classic Rules

12U & 10U All-Star Baseball Tournament

Each team is responsible for their own insurance no exceptions.

Tournament format is 3 game minimum weather permitting.

Teams are seeded after 2 games for a single elimination round.

All teams qualify for the single elimination championship round.

Deadline for registration entry is June 14th



TOURNAMENT RULES

- 1) Individual trophies will be awarded for 1st and 2nd place
- 2) Each team will be in possession their team roster and player birth certificates at the field. The roster must be complete with player name, uniform number and date of birth. Both roster and birth certificates will need to be produced immediately at the field if requested. A forfeit will result if unable to produce the documents upon request.
- 3) Only Managers are permitted to discuss plays with an umpire. The manager must be granted time and approach the umpire to discuss a situation. Shouting at the umpire in an unsportsmanlike manner from the dugout or stands may result in immediate ejection from the game.
- 4) The Lions' Club Field Director will decide on the condition of the playing field.
- 5) **Unsportsmanlike conduct will not be tolerated.** Any parent, fan, manager, coach or player ejected from a game is not permitted to participate, in any capacity, in the next game or be present within 100 yards of the field. The team manager is entirely responsible for notification of rule # 5 to all persons associated with their team. The LCD Tournament Director will halt play until the unsportsmanlike person has been removed from the field area.
- 6) No steel spikes may be worn in any Division.
- 7) Players must slide or avoid malicious contact on all close plays. The umpire is the sole judge of what may or may not be a "close play". Player will only be out if umpire determines there was malicious contact.
- 8) The home team will be determined by a coin flip for non-playoff games. Games within the Elimination Round will be determined by team seeding with higher seed listed as home team.
- 9) Both teams are responsible for completing an accurate scorebook for each team during the game; each retaining their copy. The home team is the official scorebook.

10) The “Winning” team of each game is to contact the Tournament Director with the score within 15 minutes of the completion of the game.

11) Roster batting is permitted in ALL divisions. a. Teams can bat a 9-player lineup, a 10-player lineup using an additional hitter (AH), or roster bat all present uniformed players. The lineup must be declared before the start of the game and used the entire game. b. If a team uses a lineup that contains 10 players, the player in the AH position, while not actually playing a defensive position, is treated as such for substitution purposes. c. If a team chooses to roster bat, then all players other than the nine defensive position players are additional hitters and can move freely in defensive positions. d. If a team is batting all present, uniformed players, with no eligible substitutes listed on the lineup card, and the number of players is 9 or 10, that team is considered to be roster batting for the purposes of defensive substitutions and courtesy runners, unless the coach has specifically declared otherwise at the pregame plate conference. If additional players arrive after the game has started and are listed on the official team roster, those players are placed at the end of the batting order. If the coach declares at the pregame plate conference that he is not roster batting, the late players are listed on the lineup as eligible substitutes

12) The DH (designated hitter) rule does not apply in any division.

13) Tie Breakers :

- 1) Head to Head
- 2) Fewest runs allowed
- 3) Most runs scored (Max 8/game)
- 4) Coin-flip

If 3 or more teams are tied with same record, eliminate head to head unless ALL tied teams played one another (use fewest runs allowed).

14) No Protests are permitted.

15) All games, in all Divisions, must start and end with a minimum of eight (8) defensive players or a forfeit will be declared.

16) In all Divisions a “speed-up” rule will be in effect for catchers and pitchers. With two outs and the catcher or pitcher on base, the offensive player making the last out can be used as a courtesy runner for the catcher or pitcher.

17) The Ohio head injury “return-to-play” law is in effect.

18) Each Division requires a certain number of innings to be played for the game to be “Official”. HOWEVER, IF THE TIME LIMIT FOR THE DIVISION HAS EXPIRED WITHOUT THE REQUIRED INNINGS HAVING BEEN PLAYED, THE GAME IS STILL AN OFFICIAL GAME .

Further Tournament rules:

1. No player who has reached the age of eleven (11) before May 1st of the current year will be permitted to play in the 10U Division.
2. No player who has reached the age of thirteen (13) before May 1st of the current year will be permitted to play in the 12U Division.
3. Games are 12U seven (7) innings in length and 10U (6) innings. Five (5) innings constitute an official game; four and a half (4 ½) innings, if the home team is ahead.
4. Mercy Rule: twelve (12) runs after three innings, ten (10) after 4th inning. These shall increase to fifteen (15) runs after three innings and twelve (12) runs after 4 innings for the playoffs.
5. Bases are 60 ft., pitching distance is 45 feet for 10U and Baselines are 70 ft., pitching distance is 50 feet for 12U
6. The balk rule is in effect. One (1) warning an inning is permitted per pitcher.
7. The pitcher is not permitted to pitch more than four (4) innings per game and cannot start or relieve in additional games on same day. Please keep in mind that these are children manage the pitch counts and innings in a responsible manner. Once a pitcher steps on the rubber, either in warm ups or in a game situation, it constitutes one (1) inning pitched.
8. BATS must not exceed a -15 Delta (or drop) rating and be larger than 2 5/8 in barrel width.
9. No new inning can start after 1 hour and 50 minutes of play. 1st round games can end in a tie. Games can end in a tie. There is no time limit in the championship game.
10. Once removed from the game as a pitcher, a player shall not return to that game as a pitcher
11. 10U No Lead-offs! Base-runners may only leave the base after ball crosses home plate. One warning per team, after that all runners leaving early will be called out. 12U Lead offs ARE permitted.
12. Thrown bats will result in a warning to both benches on the first occurrence and there after the batter will be called out for throwing a bat. Coaches, instruct your players about this rule. The Umpire has a duty to remove any player from the game who by excessive throwing of the bat or a second event in that game causes a risk in that umpire's judgement. This is not appealable
13. Dead Ball: Ball is dead on throwback to pitcher in 10U – the runner(S) must decide to steal when the ball crosses the plate or goes to the back stop, runners may not go half way to the base and wait for the catcher to throw the ball to the pitcher and then try and advance to the next base. Once a runner stops in the baseline attempting to steal he must within two seconds opt to continue the advancement or return to previous base.
14. Dropped 3rd strike rule is in effect
15. Uniform: All players must have their shirts tucked in and hats worn in the proper manner always. No player will be permitted to play in shorts.
16. Players that are placed at CATCHER MUST wear a cup.
- 17. HAVE FUN**

Weather Cancellation Policy:

0 games played = 75% refund; 1 game played = 50% refund; 2 games played = NO refund

For more information about the Chesterland Lions Club and what we do please visit our website www.chesterlandlions.org