Description:

Dark Dragonkin is a puzzle game set in a fantasy RPG theme. You control the party, and must use each of their skill to descend into the dungeon to save the prince from the Dragon Kin King!

Key Features:

- You control each character separately like Lost Vikings.
- Each character has their own unique skills to get past obstacles.
- Every Level is like an old school RPG puzzle.
- Even the enemies are puzzles of how to avoid or destroy them.
- You must figure out how to gather the party at the exit portal to advance.
- Powerful bosses that are a challenging puzzle to defeat to gain passage through their realm.

Gameplay and Setting:

The prince has been kidnapped! Your party has been chosen to rescue him. You must journey though the realms of the dragon kin each more difficult than the last. There is a realm of fire, ice, lightening, and stone plus more! The dragon kin are quite formidable; you must use each members skill strategically to defeat the Dragon Kin King and save the price.

About Twintertainment:

I am Wade Adams, and I am a solo developer. I work in IT and software development for my day job. I have a Degree in Computer Science and years of experience in programming and project management. I am jack of all trades and I have done a bit of everything in this project, I have contracted Spyros Kontis for a lot of the pixel art. This is the way I would use talent for this project rather and having permanent staff.

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Additional Resources:

https://twintertainment.com/media/

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