

## Elaria Firrianith, Night's Shadow

SPD	NCTK	MTK	RTK
4 / 4	-	-	7 / 3+
TKT	EVA	ARM	NRO
4 / 6	4 / 3+	1	4 / 6



### Compound Bow

RNG	RTK	ROF	1+ (1)	3+	5+ (2)	8+
6 / 6	7 / 3+	3	2 / PL / PL	1 / IC / PU	2 / TGTD	4 / KD

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Siphon March</b>	NCTK	1	S	Y	1
During this model's activation, if this model damages one or more enemy models with a melee or ranged attack it may march 2 at the end of its activation.					
<b>Hunters Lure</b>	RTK	IC	8	Y	2
During its activation, if this model wounds an enemy model, the wounded enemy model may only advance toward this model this round.					



### Character Abilities

During this model's activation, if this model hits an enemy model with a ranged attack, after resolving action line results, this model may Absorb [1] for one of the following abilities.

- Tactical Decoy - Aura 6 - When the hit enemy model advances into this aura, an allied model within this Aura may reposition 2.
- Adaptive Volley - RNG 6 - Target other allied model within range. That model may immediately make a ranged attack without spending NRO and ignoring ROF.
- Chaotic Reclamation - If the hit enemy model is in possession of a Chaos Orb, this model gains possession of that Chaos Orb.

While Infused, this model gains Reactive Strike. (Reactive Strike - Aura 6 - Once per round, when an enemy model targets this model with a ranged attack while within this Aura, before the attack is made, this model may immediately make a ranged attack targeting the attacking enemy model.)

BFA	VPV	MOS	BAS
ENC	5	2	1.5

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## Daelon Firriarith, Shadow's Blade

SPD	NCTK	MTK	RTK
5 / 3	7 / 3+	9 / 4+	-
TKT	EVA	ARM	NRO
4 / 6	5 / 4+	1	3 / 6



### Vorpal Sword

RNG	MTK	ROF	1+	3+ (1)	5+	7+ (2)
2	9 / 4+	INF	SZ / 1 / PU	3	PL / PL / IC	4

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Concussive Cascade</b>	NCTK	2	4 / 4	N	2
Target enemy model suffers 2 damage, and the Stagger and KD condition.					
<b>Guiding Presence</b>	NCTK	2	6	N	1
Target other allied model. That model may immediately Reposition 2 towards this model.					
<b>Targeting Pulse</b>	NCTK	IC	S	N	1
Pulse (3) - Enemy models within this pulse suffer 2 damage and the Targeted condition.					



### Character Abilities

While Infused this model gains Decapitation. (Decapitation - When making a melee attack roll, after calculating successful hits, but before selecting any action line results, you may choose to remove any number of results of 6 from your successful hit dice pool. For each 6 removed this way, add +1 DMG to action line damage results.)

During this model's activation, his model may Absorb (1) to gain Vigilant Counter. (Vigilant Counter - When an enemy model ends its movement within 2 of this model, it may immediately make a melee attack against it without spending NRO.)

BFA	VPV	MOS	BAS
ENC	5	2	1.5

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## Shadowfall Archers

SPD	NCTK	MTK	RTK
4 / 4	6 / 4+	-	6 / 4+
TKT	EVA	ARM	NRO
3 / 8	4 / 4+	0	2 / 3



### Kinetic Bow

RNG	RTK	ROF	1+ (1)	3+	5+
6 / 4	6 / 4+	2	2 / PL	IC / PL	PU / BLD

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Shatter Guard</b>	NCTK	1	3 / 3	SUS	2
The targeted enemy model suffers -1 EVA and -1 ARM.					
<b>Targetted Volley</b>	NCTK	IC	-	N	2
The hit enemy model and enemy models within 2 of it suffer 2 damage and gain the Targetted Condition.					

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### Character Abilities

While Infused, this model gains Heart Seeker. (Heart Seeker - When this model attacks an enemy model with WDS lower than its regeneration level, this model gains +1 DMG to action line damage results.)

Once per round, during its activation, this model may Absorb (1). If it does, it gains Vanish. (Vanish - Immediately place this model within 2 of its current location.)

BFA	VPV	MOS	BAS
2	3	2	1.5

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## Shadowfall Bladebearers

SPD	NCTK	MTK	RTK
4 / 3	-	5 / 3+	-
TKT	EVA	ARM	NRO
3 / 6	3 / 4+	2	2 / 4

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### Shadow Blade

RNG	MTK	ROF	1+ (1)	3+	5+
2	5 / 3+	INF	SZ / 1 / PU	KD / 2 / IC	4

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Blood Fury</b>	MTK	IC	S	Y	UNL
During this model's activation, if it damages an enemy model with an action line result, after resolving action line results, this model may immediately make an additional melee attack without spending NRO. Blood Fury attacks cannot generate additional attacks from itself.					
<b>Vengeful Grace</b>	NCTK	1	S	SUS	1
This model gains +1 EVA when attacked by a damaged enemy model.					

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### Character Abilities

While Infused, this model gains Strike and Shift. (Strike and Shift - Aura 6 - When this model hits an enemy model with a melee attack, after resolving action line results, an allied model within this Aura may be placed 1.)

During its activation, this model may Absorb (1). If it does, it gains Harmonic Might. (Harmonic Might - Aura 6 - This model gains a cumulative +1 MTK bonus for each other infused model within this Aura, up to a +3 bonus.)

BFA	VPV	MOS	BAS
2	3	2	1.5

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## Shadowfall Mages

SPD	NCTK	MTK	RTK
3 / 4	6 / 4+	-	6 / 4+
TKT	EVA	ARM	NRO
4 / 8	4 / 5+	0	3 / 4

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### Rooted Strike

RNG	RTK	ROF	1+	3+ (1)	5+
4 / 4	6 / 4+	2	PU / KD	2 / PL / PL	3

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Aetheric Fist</b> This action is measured from another model with the same name. Target enemy model is pushed 1 and suffers the KD condition.	NCTK	2	6	N	1
<b>Guided Transfer</b> Target other allied model in possession of a Chaos Orb immediately makes a TKT without spending NRO.	NCTK	1	6	N	2
<b>Telekinetic Shift</b> Place target allied model within 2 of its current location. A model may be affected by this action only once per round.	NCTK	2	6	N	UNL

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### Character Abilities

During its activation, this model may Absorb (1). If it does, this model gains Orb Rend. (Orb Rend - This may collect a Chaos Orb within 6 as if it was within 1.)

While Infused, this model gains Telekinetic Weave. (Telekinetic Weave - Aura 6 - When an allied model within this Aura makes a TKT, the model receiving the TKT and the model making the TKT may use Phase.)

BFA	VPV	MOS	BAS
2	2	2	1.5

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# Shadowfall Slayers

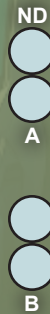
<b>SPD</b>	<b>NCTK</b>	<b>MTK</b>	<b>RTK</b>
5 / 4	-	8 / 4+	-
<b>TKT</b>	<b>EVA</b>	<b>ARM</b>	<b>NRO</b>
3 / 8	5 / 3+	0	3 / 4



## Kinetic Blades

<b>RNG</b>	<b>MTK</b>	<b>ROF</b>	<b>1+ (1)</b>	<b>3+</b>	<b>5+ (1)</b>
1	8 / 4+	INF	2 / PL / PL	SZ / IC / 1	4 / PL / PL

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Guided Launch</b>	NCTK	1	8	N	1
Target allied model in possession of a chaos orb. The targeted allied model may immediately make a TKT targeting this model without spending NRO.					
<b>Paralytic Hex</b>	MTK	IC	-	SUS	UNL
Target enemy model suffers -1/-1 SPD , -1 EVA and -1 ARM.					



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## Character Abilities

While Infused, this model gains Psychic Link. (Psychic Link - When this model's activation ends, an allied model with the same name may immediately take its activation if it doesn't have an activation token.)

Once per round, when an enemy model ends its movement within 6, this model may Absorb (1). If it does, it gains Vengeful Ambush. (Vengeful Ambush - If this model is not engaged, this model may immediately March towards the enemy model and make a melee attack without spending NRO.)

<b>BFA</b>	<b>VPV</b>	<b>MOS</b>	<b>BAS</b>
2	3	2	1.5

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# Shadowfall Stalkers

SPD	NCTK	MTK	RTK
3 / 3	-	8 / 4+	-
TKT	EVA	ARM	NRO
3 / 4	5 / 4+	1	2 / 4

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## Claws

RNG	MTK	ROF	1+	3+ (1)	5+ (1)	7+
1	8 / 4+	UNL	1 / PU / PU	2 / IC	KD / 3	5 / PL

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
<b>Intimidation</b> Enemy models engaging this model, suffer -2 MTK.	NCTK	1	S	SUS	1
<b>Unrelenting Pursuit</b> When an enemy model ends an advance that caused it to leave this model's melee range, this model may immediately march towards that model.	NCTK	IC	S	Y	1

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## Character Abilities

While Infused, this model gains Boundary Breach. (Boundary Breach - At the start of this model's activation, if it is within 3 of the battlefield edge, it may be placed within 2 of its current location.)

Once per round, when an enemy model ends its movement within 6, this model may absorb (1). If it does, it gains Vengeful Ambush. (Vengeful Ambush - This model may immediately March towards the enemy model and make a melee attack without spending NRO.)

BFA	VPV	MOS	BAS
2	3	2	1.5

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